A Single New Algorithm for Many New Applications

Or Learning to Make Predictions in Networks

And Do Social Networks Really Exist?

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Research with Aditya Menon

- Predicting labels for dyadic data, Menon, Elkan, ECML 2010. Best paper selection.
- A log-linear model with latent features for dyadic prediction, Menon, Elkan, ICDM 2010.
- Link prediction via matrix factorization, Menon, Elkan, ECML 2011.
- Response prediction using collaborative filtering with hierarchies and side-information, Menon, Chitrapura, Garg, Agarwal, Kota, KDD 2011.

Outline

1 Part I: Ten related prediction tasks

- 2 The LFL method
- 3 Link prediction in networks
- Experiments
- 5 Part II: Do social networks really exist?

(Ten tasks) 1: Link prediction

• Given known friendship edges, predict unknown edges.



- Application: Estimate real-world connections.
- Method: Count shared neighbors, shortest paths, etc.

2: Collaborative filtering

• Given ratings of some movies by users, predict other ratings.



• Application: Netflix. Method: Factorize matrix of ratings.

3: Suggesting citations

• Each author has cited (or disliked!) certain papers. Which other papers should s/he read?



- Application: *Collaborative Topic Modeling for Recommending Scientific Articles*, Chong Wang and David Blei, KDD 2011.
- Method: A specialized graphical model.

4: Protein-protein interaction

• Experiments indicate which proteins form complexes together.

Interactome of *C. elegans* from proteinfunction.net



• Application: Augment experimental data, fix mistakes.

5: Gene-protein regulation

• Experiments indicate which proteins switch on/off which genes.



- Application: Designing bacteria to convert waste into fuel?
- Popular method: Support vector machines (SVMs).

6: Item response theory

• Given answers by students to exam questions, predict performance on other questions.



- Applications: Adaptive testing, adaptive education.
- Popular method: Latent trait models (since the 1950s).

7: Compatibility prediction for couples

• Given answers to questionnaires, predict successful dates.



- Application: eHarmony matchmaking service.
- Popular method: Learn a Mahalanobis distance metric.

8: Detecting confidentiality violations

• Thousands of employees access thousands of private records.



- Which accesses are legitimate, and which are snooping?
- Applications: Email providers, medical clinics.

9: Analyzing legal decision-making

• In the U.S., each appeals case is assigned three judges randomly.



• How would other judges have voted? What is the probability of a different verdict?

10: Predicting behavior of shoppers

• Customer actions include { *view product, add to cart, finish purchase, write review, request refund,* etc. }



• New method: LFL (latent factor log linear) model.

Dyadic prediction in general

• Given labels for some pairs of entities (some dyads), predict labels for other dyads.



- The graph may be bipartite or not.
- Edges have any discrete set of labels. Existence is a label.
- Popular method: Depends on research community!

Latent feature models

- For simplicity, talk about users, movies.
- Associate latent vector values with each user and movie.
- Each rating is the dot-product of two latent vectors.
- Learn best predictive vector for each user; for each movie.



• Latent features function like explicit features.

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What we want for dyadic prediction

- What if labels (ratings) are not numerical?
 - Link types may be { *friend*, *colleague*, *family* } etc.
- Predictions are pointless unless used to make decisions.
 - Need probabilities of labels e.g. p(5 stars|user, movie)
 - Probabilities let us make optimal decisions.
- What if a user has no ratings, but has side-information?
 - Use data from both latent and explicit features.

What's new

- Using both explicit and latent features.
- Allowing any set of labels.
- Solving a predictive, not descriptive, problem.
- Providing well-calibrated probabilities.
- Inferring accurate models from unbalanced data.
- Scaling to 100 million edges.
- Unifying disparate problems in a single framework.

The log-linear framework

• A log-linear model for inputs $x \in \mathcal{X}$ and labels $y \in \mathcal{Y}$ assumes

$$p(y|x;w) = \exp\left(\sum_{i=1}^{n} w_i f_i(x,y)\right)/Z$$

- Predefined feature functions $f_i : \mathcal{X} \times \mathcal{Y} \to \mathbb{R}$.
- Trained weight vector w.
- Useful general foundation for predictive models:
 - Models probabilities of labels y given an example x
 - Purely predictive: no attempt to model x
 - Combines all feature types f_i correctly.

The LFL method

• Log-linear model with latent and explicit features:

$$p(y|(r,c);w) = \exp\left(\sum_{k=1}^{K} \alpha_{rk}^{y} \beta_{ck}^{y} + (v^{y})^{T} s_{rc} + u_{r}^{T} V^{y} m_{c}\right) / Z$$

 α_r^y and β_c^y are latent feature vectors for each y, r, c

- K is number of latent features
- Practical issues:
 - Fix a base label y for identifiability.
 - Baseline terms for each user and movie are important.
 - Use L₂ regularization.
 - Train with stochastic gradient descent (SGD).

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Link prediction

• Given a partially observed graph, predict whether or not edges exist for dyads with unknown status.



Traditional methods for predicting links

- Classically, use non-learning functions a(x,y) of dyads (x,y):
 - Katz measure:

$$a(x,y) = \sum_{l=1}^\infty \beta^l \# \mathsf{paths}(x,y,\mathsf{length}\ l)$$

- Preferential attachment: $a(x, y) = \text{degree}(x) \cdot \text{degree}(y)$
- Adamic-Adar:

$$a(x,y) = \sum_{z \in \Gamma(x) \cap \Gamma(y)} \frac{1}{\log \text{ degree}(z)}$$

where $\Gamma(x)$ is the set of neighbors of node x.

Latent feature approach

- The identity of each node influences its linking behavior.
- Identity determines values for latent features.
- Learning discovers these values.
- Nodes can also have side-information = explicit features.
 - ► For author-author linking: words written in papers, etc.
- Edges can also have side-information.
 - For country-country conflict: geographic distance, trade volume, etc.

LFL method

• LFL model for binary link prediction has parameters

- latent vectors $\alpha_i \in \mathbb{R}^k$ for each node i
- multiplier matrix $\Lambda \in \mathbb{R}^{k \times k}$
- weight matrix $W \in \mathbb{R}^{d \times d}$ for combining node features
- weight vector $v \in \mathbb{R}^{d'}$ for edge features.
- Values of parameters are learned from data.
- Including node and edge side-information x_i and z_{ij}

$$p(\mathsf{edge}|i,j) = \sigma(\alpha_i^T \Lambda \alpha_j + x_i^T W x_j + v^T z_{ij})$$

where $\sigma(x) = 1/(1 + \exp(-x))$.

Challenge: Capture structures beyond clusters

- Networks contain modules that are not communities!
- Example: A planet with moons, also called hub and spokes.
 - Let the planet be node p and let a moon be node m.
 - For latent attribute *i*, let $\Lambda_{ii} = -1$.
 - Set $\alpha_{pi} = +1$ for the planet, $\alpha_{mi} = -1$ for each moon.
 - Then $p(\text{edge}|p,m) \gg 0$ and $p(\text{edge}|m_1,m_2) \approx 0$.
- LFL also handles overlapping modules, communities, etc.
- And multiplex networks with multiple edge types.

Challenge: Class imbalance

- Vast majority of dyads do not link with each other.
- Models trained to maximize accuracy are suboptimal.
 - Sampling is popular, but loses information.
 - Weighting is merely heuristic.
- AUC (area under ROC curve) is standard performance measure.
- For a random pair of positive and negative examples, AUC is the probability that the positive one has higher score.
 - Not influenced by relative size of positive and negative classes.

Optimizing AUC

- AUC counts concordant pairs: $\sum_{p \in +, q \in -} \mathbf{1}[f_p f_q > 0].$
- Train latent features to maximize approximation to AUC:

$$\min_{\boldsymbol{\alpha},\boldsymbol{\Lambda},\boldsymbol{W},\boldsymbol{v}} \sum_{(i,j,k)\in D} \ell(p(\mathsf{edge}|i,j) - p(\mathsf{edge}|i,k),1) + \Omega(\boldsymbol{\alpha},\boldsymbol{\Lambda},\boldsymbol{W},\boldsymbol{v})$$

with
$$D = \{(i, j, k) : \mathsf{edge}_{ij} = 1, \mathsf{edge}_{ik} = 0\}.$$

• Using stochastic gradient descent, a fraction of one epoch is enough for convergence.

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Link prediction with multiple classes

• The Alyawarra dataset has multiplex kinship relations { *brother, sister, father, ...* } between 104 people.



- LFL outperforms Bayesian models, even infinite ones.
 - MMSB, IRM assume interactions set by cluster membership.
 - IBP has binary latent features.

Six diverse link prediction datasets

dataset	nodes	$ T^+ $	$ T^- $	positive:negative	mean degree
Prot-Prot	2617	23710	6,824,979	1:300	9.1
Metabolic	668	5564	440,660	1:80	8.3
NIPS	2865	9466	8,198,759	1:866	3.3
Condmat	14230	2392	429,232	1:179	0.17
Conflict	130	320	16580	1:52	2.5
PowerGrid	4941	13188	24,400,293	1:2000	2.7

- Protein-protein interactions with 76 features per protein [Noble].
- Metabolic pathways of *S. cerevisiae* from the KEGG/PATHWAY database. Three explicit feature vectors per protein: 157*D* phylogenetic information, 145*D* gene expression information, 23*D* gene location information.
- NIPS co-authorship: Each node has a 14035D bag-of-words feature vector per node: words used by author in publications. LSI reduces to 100D.
- Co-author network of condensed-matter physicists [Newman].
- International military disputes between countries [MID 3.0]. Three features per country: population, GDP and polity. Six features per dyad, e.g. geographical distance.
- U.S. electric power grid network [Watts and Strogatz].

Latent features versus non-learning methods



- LFL (green) always has highest accuracy, because each non-learning method assumes a single specific structure type.
- LFL learns to model multiple types, both community and not.

Learning curves

• Unsupervised scores depend on individual edges. Latent features are holistic, hence predictive with fewer known edges.



• For the military conflicts dataset:

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Question: Are networks special?

• Claim: Social networks are not cognitively special.

• Experimentally:

- Humans are bad at learning network structures.
- ▶ We learn social networks no better than non-social networks.
- We do not need to know network structures explicitly.

What do humans learn?

- Source: Acquisition of Network Graph Structure by Jason Jones, Ph.D. thesis, Dept of Psychology, UCSD, November 2011.
- My interpretation, not necessarily the author's.



- Variation is due to different memorability of node names.
- Humans learn social networks no better than other networks.



• Humans are accurate only on nodes with low or high degree.



• Humans learn edges involving themselves better than edges involving two other people.



• Humans do not memorize edges. Accuracy plateaus at low levels.

Summary of human learning

- A person learns an edge in a network well only if
 - the edge involves him/herself, or
 - one node of the edge has low or high degree.
- Conclusion: Humans do not naturally learn network structures.
- Hypothesis: Humans learn unary characteristics of other people:
 - whether another person is a loner or gregarious,
 - whether a person is a friend or rival of oneself,
 - etc.
- These unary characteristics are latent or explicit feature values.
- Matrix factorization methods also learn feature values for nodes.

Six degrees of separation

- Conclusion: Humans do not naturally learn specific edges in a social network.
- Observation: Humans do not need to know these edges.
- Consider Milgram's famous experiment sending letters:

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