

Inverse Problems and Uncertainty Quantification

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Research question

How to make UQ a
general and easy-to-use
tool for inverse problems



What it's like to do research

Heian Shrine, Kyoto

DTU Compute

Department of Applied Mathematics and Computer Science

Inverse Problem: Image Deblurring

Mathematical model

- Point spread function.



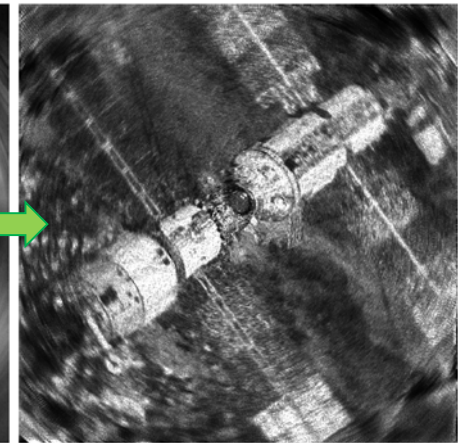
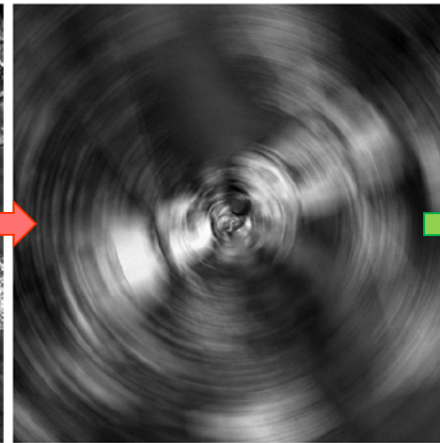
Camera blur.



Mathematical model

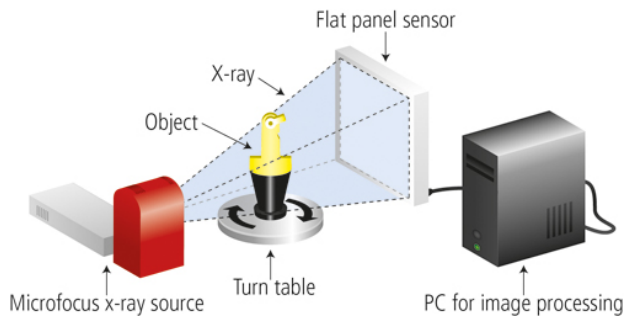
- Center of rotation.
- Rotation angle.

Rotational blur.



Inverse Problem: X-Ray CT

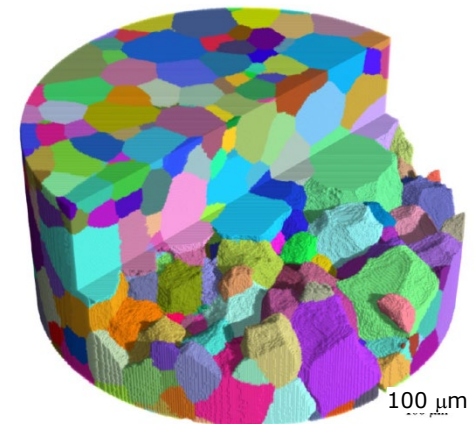
Image reconstruction from measurements of X-ray attenuation in an object..



Medical imaging



Materials science

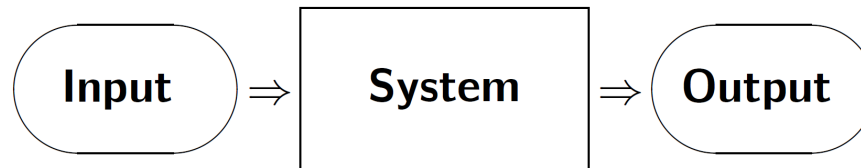


Mathematical model

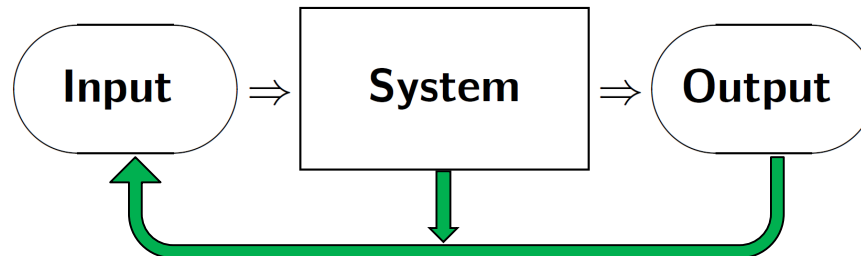
- Physics of X-ray attenuation.
- Spectrum of X-ray source.
- Specification of the geometry.

So What is an Inverse Problem?

In a forward problem, we use a mathematical model to compute the output from a “system” given the input.



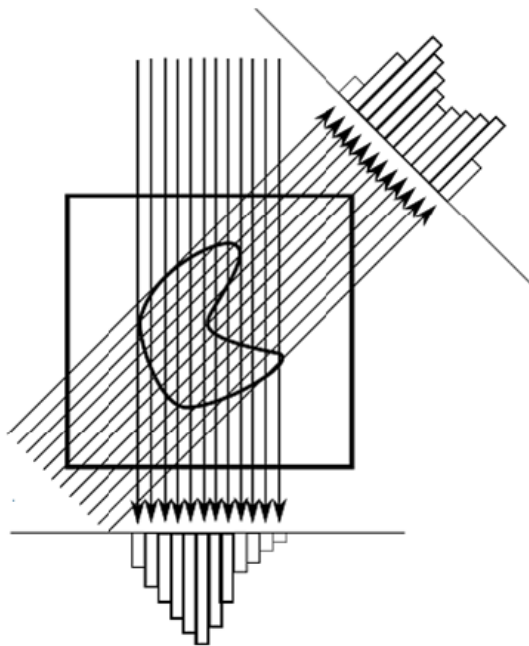
In an inverse problem we compute/estimate a quantity that is not directly observable, using indirect measurements and the forward model.



Solving CT Problems, the Algebraic Way

The Principle

Send X-rays through the object at different angles, and measure the attenuation.



Lambert-Beer law \rightarrow attenuation of an X-ray through the object f is a line integral:

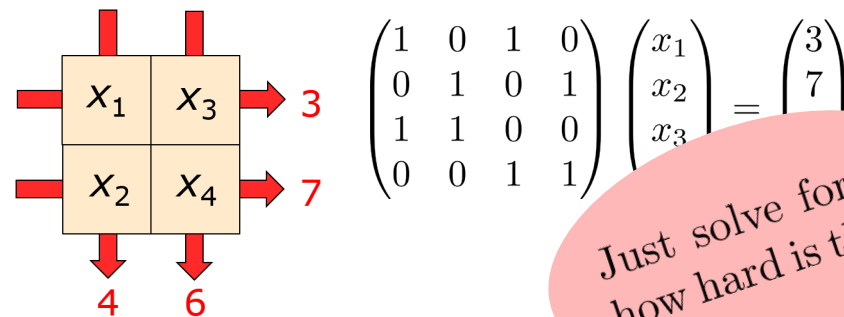
$$b_i = \int_{\text{ray}_i} f(\xi_1, \xi_2) d\ell ,$$

$f =$ attenuation coef.

A discrete version:

$$Ax = b$$

$A \sim$ measurement geometry,
 $x \sim$ reconstruction, $b \sim$ data.



Just solve for x ;
 how hard is that?

Large-Scale Problems

How to solve **large-scale problems** $Ax = b$ efficiently?

→ Use **iterative** methods that produce increasing better reconstructions.



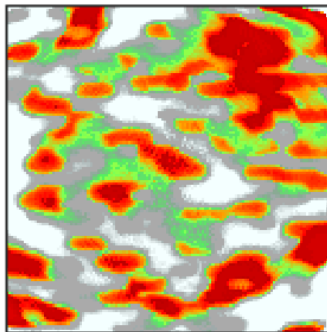
Computer simulation

Image: 128×128 .

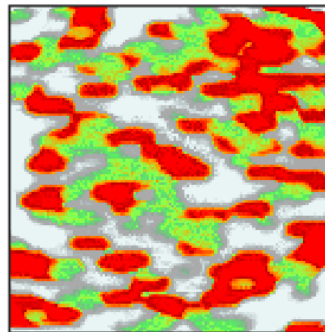
Data: 360 projection angles in 0° – 360° , 181 detector pixels.

k = iteration number

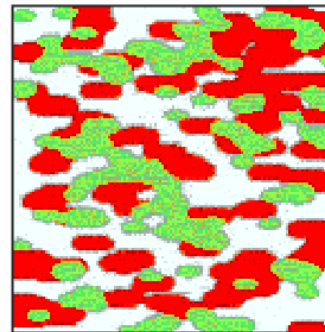
$k = 10$



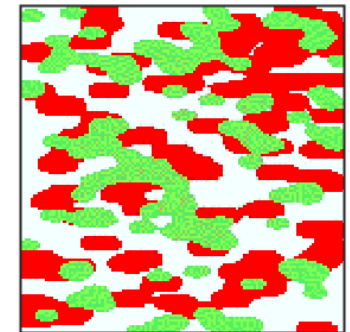
$k = 25$



$k = 100$



$k = 500$



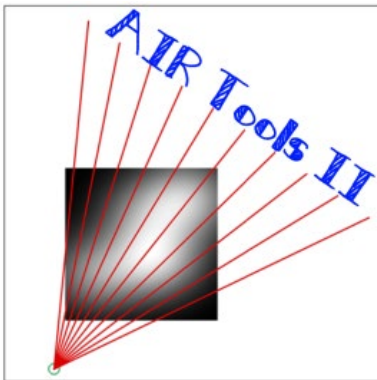
Algebraic Iterative Reconstruction Methods

How to formalize an iterative method for solving $Ax = b$, where $A = \text{Radon transform} = \text{model of the CT scanner}$.

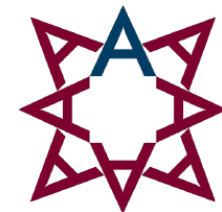
Landweber iteration with initial $x^0 = 0$:

$$x^k \leftarrow x^{k-1} + \omega A^T (b - Ax^{k-1}) .$$

Lots of software is available ...



Core Imaging Library



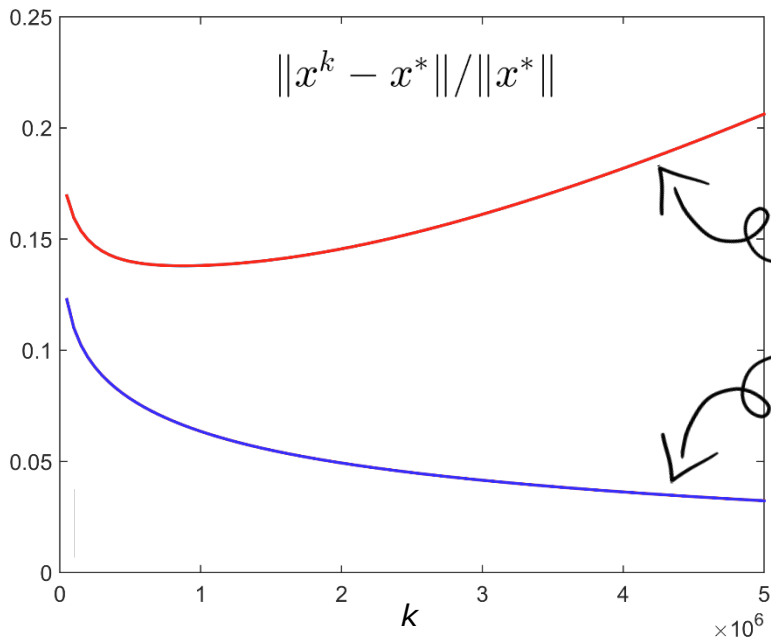
The ASTRA Toolbox

Dealing with an Unmatching Transpose



When the matrix A is too large to store, we perform operations with the Radon transform and its adjoint (the back projection) on a GPU.

The adjoint of A is A^T , but for optimal use of the GPU it is implemented such that it corresponds to a matrix $B \neq A^T$ leading to the iteration:

$$x^k \leftarrow x^{k-1} + \omega B (b - A x^{k-1}) .$$

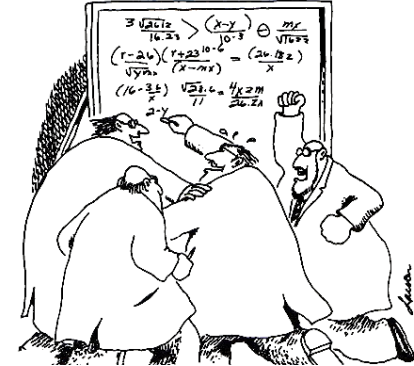


Reconstruction errors

- 
No convergence with unmatched transpose $B \neq A^T$.
- 
Convergence with matched transpose A^T .

Fixing the Convergence

1. Ask the software developers to change their implementation of B and/or A ?
→ Significant loss of comput. efficiency.
2. Use mathematics to *fix* the nonconvergence.



We define the **shifted** version of the iterative algorithm:

$$x^{k+1} = (1 - \alpha\omega) x^k + \omega B (b - A x^k), \quad \alpha > 0$$

with just one extra factor $(1 - \alpha\omega)$; simple to implement.

Conditions for convergence, with $\lambda_j =$ eigenvalues of BA :



$$0 < \omega < 2 \frac{\text{Re } \lambda_j + \alpha}{|\lambda_j|^2 + \alpha(\alpha + 2 \text{Re } \lambda_j)} \quad \text{and}$$

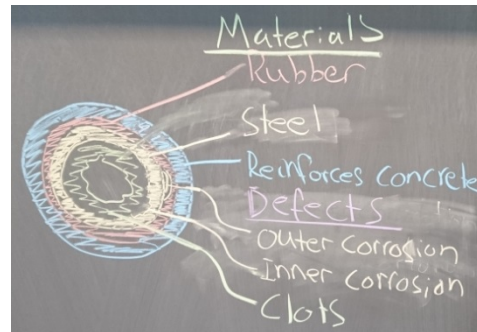
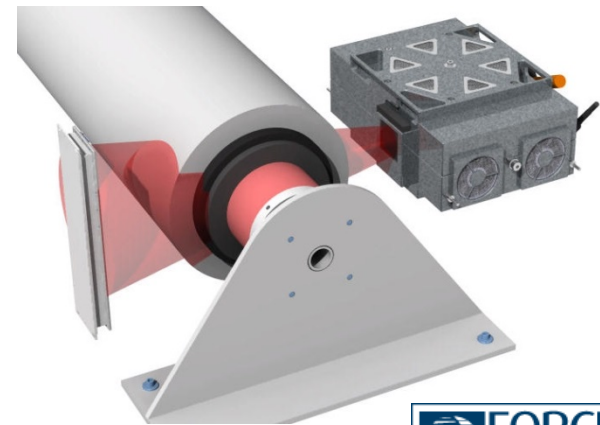
$\text{Re } \lambda_j + \alpha > 0$.
Choose the shift α
just large enough!

Dong, H, Hochstenbach, Riis; SISC, 2019.

Towards the Villum Project

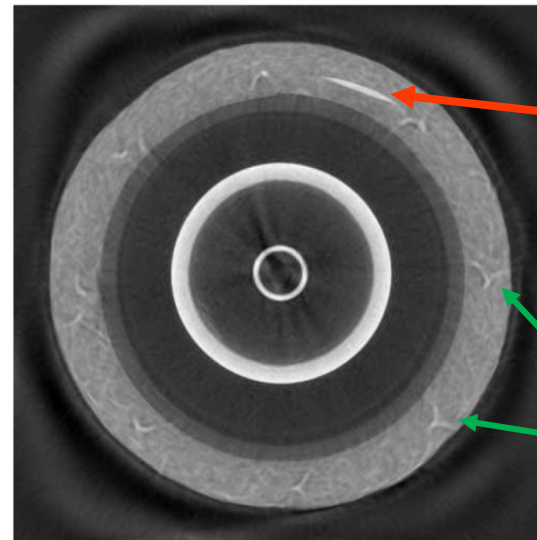
Use X-ray scanning to compute cross-sectional images of oil pipes on the seabed.

Detect *defects, cracks, etc.* in the pipe.



Required in the math. model

- Strength of the X-ray source.
- Specification of the geometry.
- Structure of the oil pipe.



Defect!
How much can we trust the size and the location?

Reinforcing bars

Computational Uncertainty Quantification for Inverse Problems

Inverse problem: compute hidden features from external data.



The problems are hampered by:

- measurement errors in the **data**,
- errors/uncertainties in the mathematical **model**,
- uncertainties in our **prior knowledge** about the solution.



Uncertainty Quantification (UQ) is the study of the impact of all forms of error and uncertainty in the data and models, through the posterior obtained via Bayes' rule.



Sampling the posterior is computationally challenging and calls for hierarchical prior modeling, model reduction, and many other "tools."

Example: Archeology as an Inverse Problem

What did buildings of former times look like?

Data: whatever ruins are left.



Prior: everything we know about the culture, building styles, aesthetics, etc.



Model: a temple that is worn down by the elements over 2000 years.



Example: Reconstruction of Viking Halls



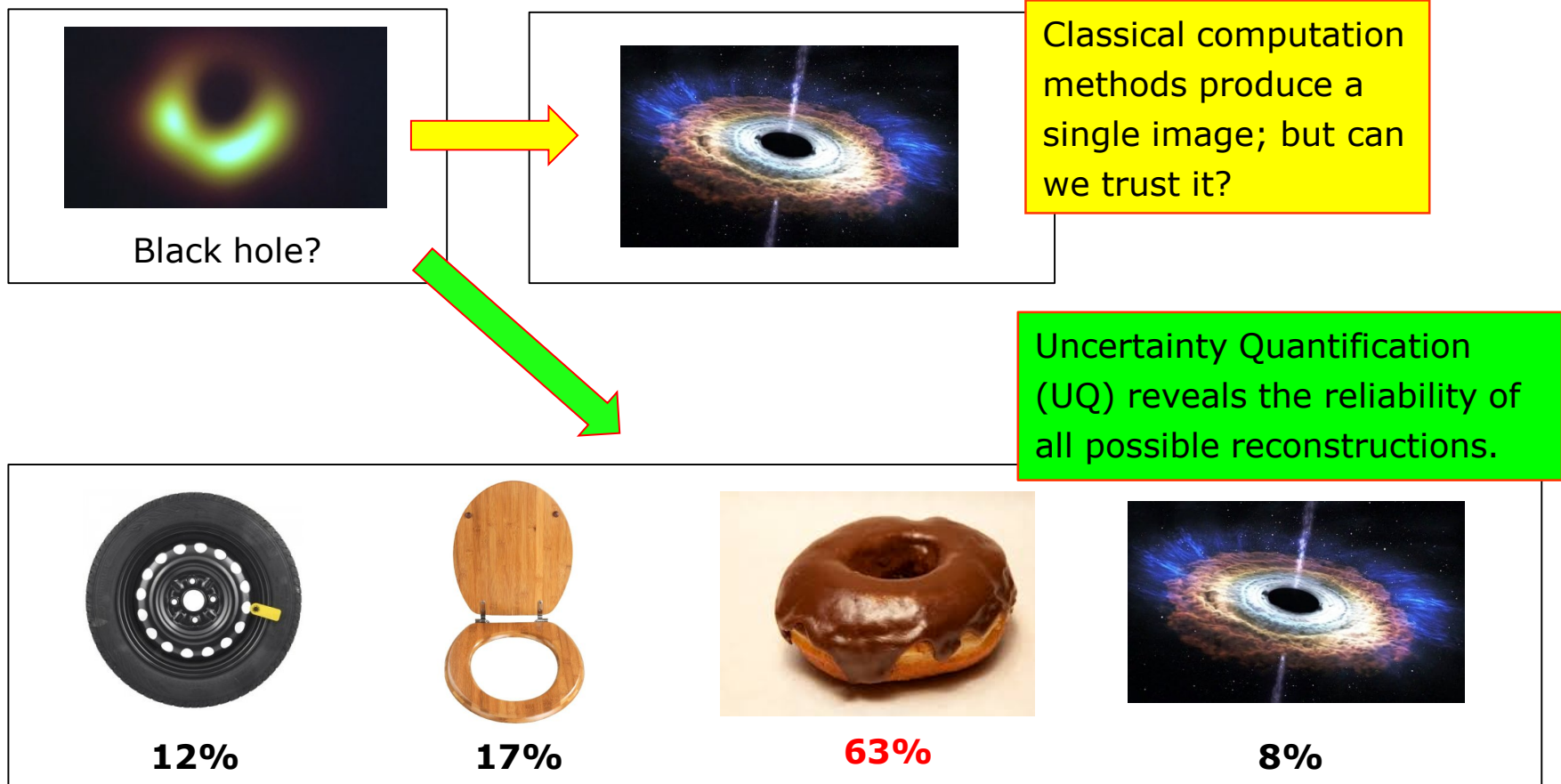
Very limited data: traces of the sturdy timbers that the hall was built from show as dark patches in the light natural subsoil.

There might be many possible solutions!



The UQ Approach to Inverse Problems

Uncertainty Quantification (UQ) is based on Bayesian statistics. Instead of producing a single solution (i.e., $x = A^{-1} b$) we obtain the *distribution* (the posterior) of all possible solutions.



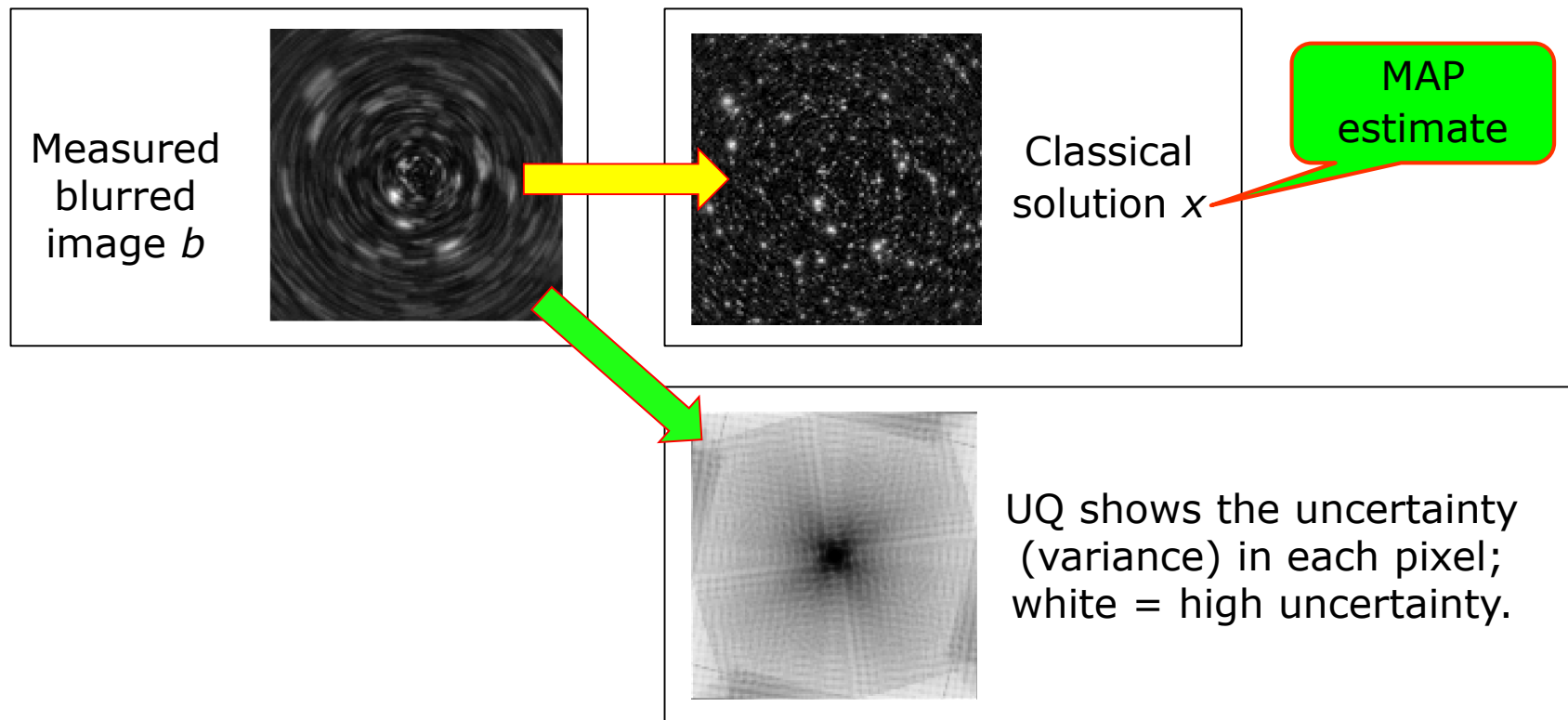
The Lowdown

Simple case: $Ax = b$ where the unknown x is a random vector.

Bayes rule/law/theorem defines the *posterior* for x :

$$p(x|b) \propto p(b|x) p(x) .$$

Here, $p(b|x)$ is the data's likelihood and $p(x)$ is the prior for the solution.



Vision: Computational UQ becomes an essential part of solving inverse problems in science and engineering.

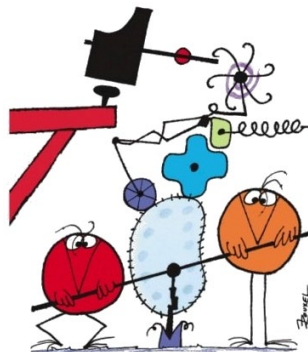
Ingredients

- Develop formulations of inverse problems that incorporate all uncertainties in the data, the models, the assumptions, the computations, etc.
- Develop mathematical & statistical methods and algorithms suited for practical applications.
- Create a modeling framework and a computational platform for non-experts.

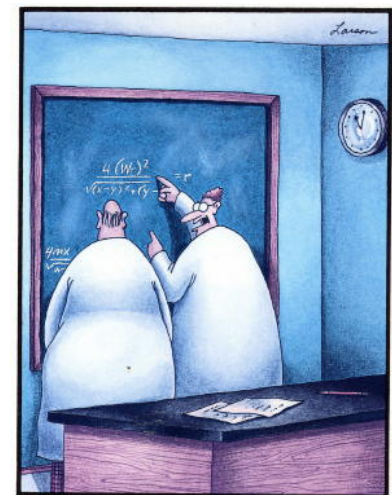
VILLUM FONDEN



Comput. "engine"



Mathematics



"Yes, yes, I know that, Sidney . . . everybody knows that! . . . But look: Four wrongs squared, minus two wrongs to the fourth power, divided by this formula, do make a right!"

The Computational Aspect

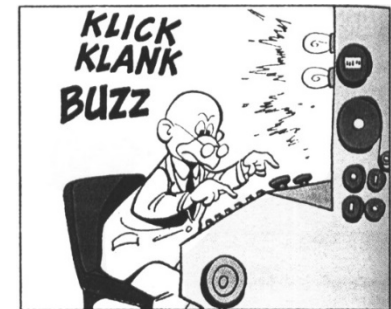
Philosophy

- Hide mathematics, statistics and scientific computing from non-expert users.
- Give expert users full control of the UQ methods and computations.
- All users can focusing on their modeling of the inverse problem.

Case: UQ for edge-preserving reconstruction

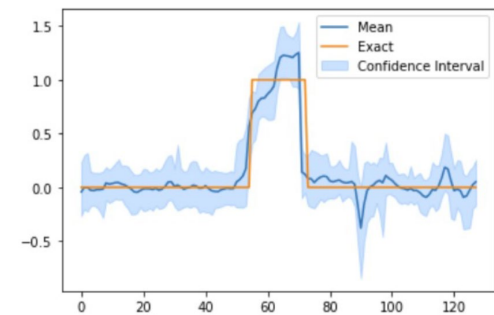
$$\min_x \|Ax - b\|_2 \quad \text{s.t.} \quad \|\nabla x\|_1 \leq \delta$$

➤ Today: 500 lines of code



Actual CUQYpy code

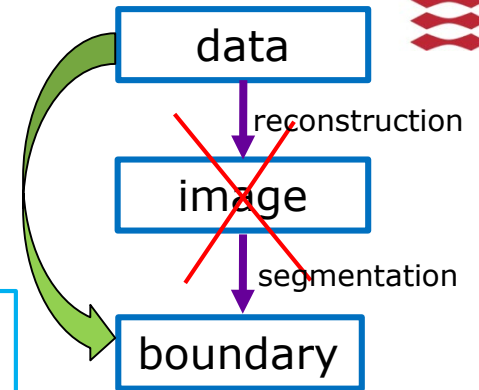
```
model = LinearModel(A)
noise = Gaussian(np.zeros(m),0.05)
prior = Cauchy_diff(np.zeros(n),0.05,'neumann')
IP = Type1(data,model,noise,prior) #data=model(prior)+noise
IP.UQ()
```



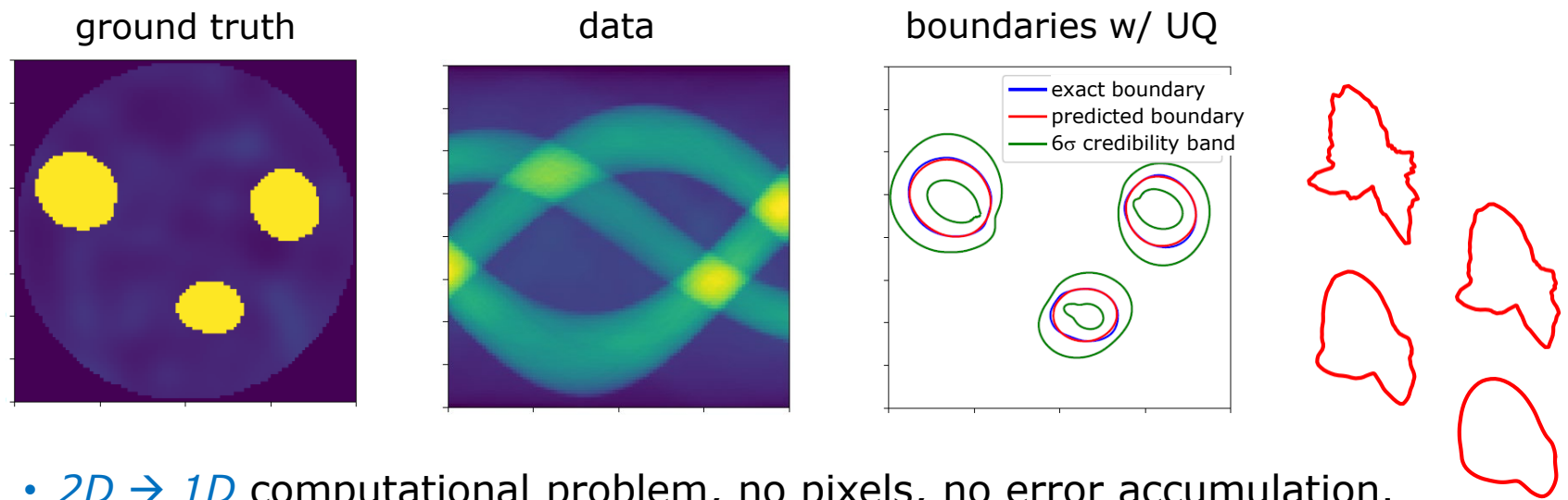
Case: Goal-Oriented CUQI



Reconstruct the desired quantity directly from data, and perform UQ on this quantity.



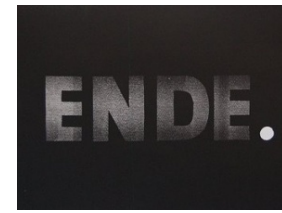
Example in X-ray imaging: Find inclusion boundaries without a classical two-stage process & perform UQ on the boundaries.



- $2D \rightarrow 1D$ computational problem, no pixels, no error accumulation.
- Represent the inclusion boundaries as *random-field functions*.
- Assign a hyper-parameter that controls the boundary's *regularity*.
- Perform UQ by assigning *probabilities* to the functions and their regularity.

Thanks for your attention

Any questions or uncertainties?



Appendix: Fixing the Convergence

We introduce a scaling factor slightly smaller than one:

$$x^k \leftarrow (1 - \alpha \omega) x^{k-1} + \omega B (b - A x^{k-1}) .$$

Dong, Hansen, Hochstenbach, Riis (2019)

Let λ_j denote those eigenvalues of BA that are different from $-\alpha$. Then the Shifted BA Iteration converges to a fixed point if and only if α and ω satisfy

$$0 < \omega < 2 \frac{\operatorname{Re} \lambda_j + \alpha}{|\lambda_j|^2 + \alpha (\alpha + 2 \operatorname{Re} \lambda_j)} \quad \text{and} \quad \operatorname{Re} \lambda_j + \alpha > 0 .$$

The fixed point x_α^* satisfies

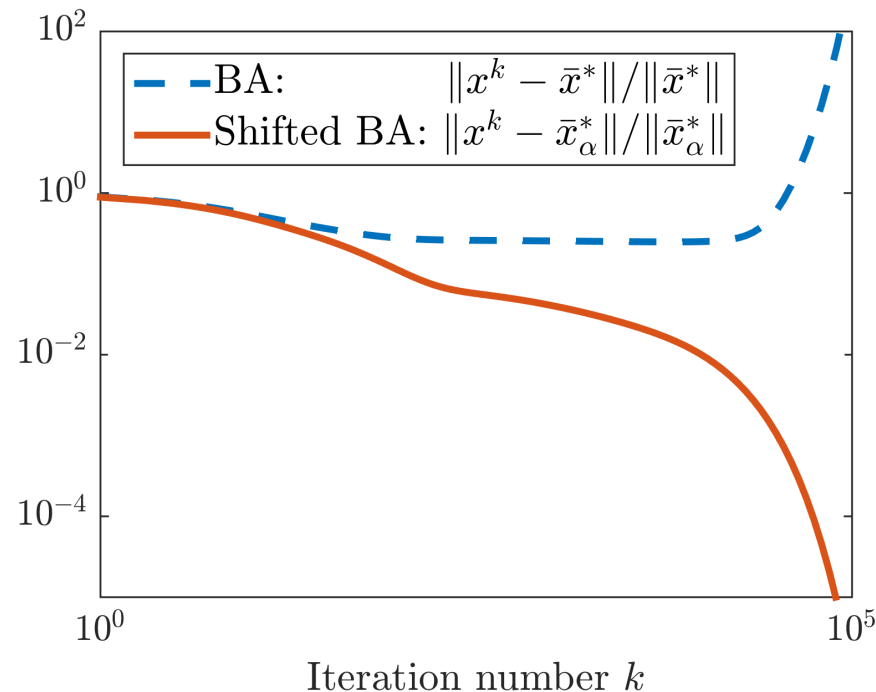
$$(BA + \alpha I) x_\alpha^* = Bb .$$

$$\bar{x} - \bar{x}_\alpha^* = \alpha (BA + \alpha I)^{-1} \bar{x} .$$

Convergence to a slightly perturbed solution.

Appendix: Nonconvergence \rightarrow Convergence

Image: 128×128 . Data: 90 projection angles in 0° – 180° , 80 detector pixels.
Both A and B are from the GPU-version of the ASTRA toolbox.



The Landweber iteration diverges from $\bar{x}^* = (BA)^{-1}Bb$.

The shifted iteration converges to fixed point $\bar{x}_\alpha^* = (BA + \alpha I)^{-1}Bb$.

Appendix: Gaussian Likelihood & Prior

Model: $b = A \bar{x} + e$ with $A \in \mathbb{R}^{m \times n}$ fixed and $e = \mathcal{N}(0, \sigma^2 I)$.

The pdf for b , given x and σ (known as the *likelihood*):

$$p(b|x, \sigma) = \left(\frac{1}{2\pi\sigma^2} \right)^{m/2} \exp\left(-\frac{1}{2\sigma^2} \|Ax - b\|_2^2 \right).$$

The unknown x is a random vector. Assume a Gaussian prior $x \sim \mathcal{N}(0, \delta^{-1}I)$; this yields the prior

$$p(x|\delta) = \left(\frac{\delta}{2\pi} \right)^{n/2} \exp\left(-\frac{\delta}{2} \|x\|_2^2 \right).$$

Bayes rule/law/theorem defines the *posterior* for x :

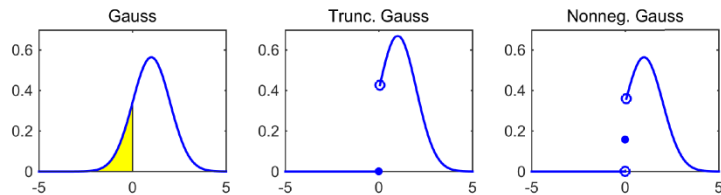
$$\begin{aligned} p(x|b, \sigma, \delta) &= \frac{p(b|x, \sigma) p(x|\delta)}{p(b|\sigma, \delta)} \propto p(b|x, \sigma) p(x|\delta) \\ &\propto \text{const} \cdot \exp\left(-\frac{1}{2\sigma^2} \|Ax - b\|_2^2 \right) \cdot \exp\left(-\frac{\delta}{2} \|x\|_2^2 \right) \\ &\propto \exp\left(-\|Ax - b\|_2^2 - \alpha \|x\|_2^2 \right), \quad \alpha = \delta \sigma^2. \end{aligned}$$

Appendix: UQ with Non-Negative Prior

If the **prior** or **likelihood** is non-Gaussian, we must **sample** the **posterior**: we generate many random instances of the regularized solution with the specified likelihood and prior.

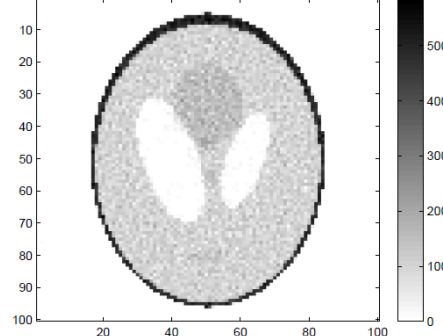
CUQI

Bardsley, Hansen, *MCMC Algorithms for Non-negativity Constrained Inverse Problems*, 2019.

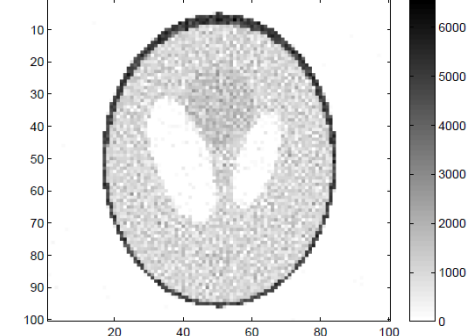


We have an analytical expression for the **prior**, but no analytical expression for the **posterior**.

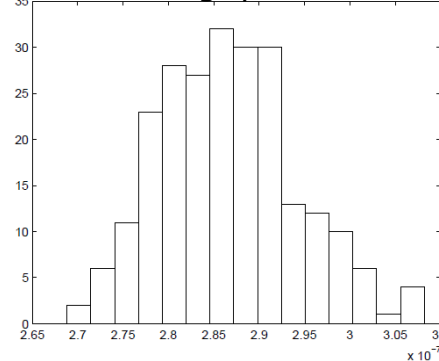
Mean of samples



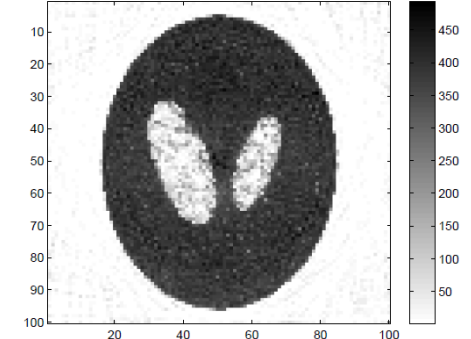
MAP estimate



Hist. of reg. parameters



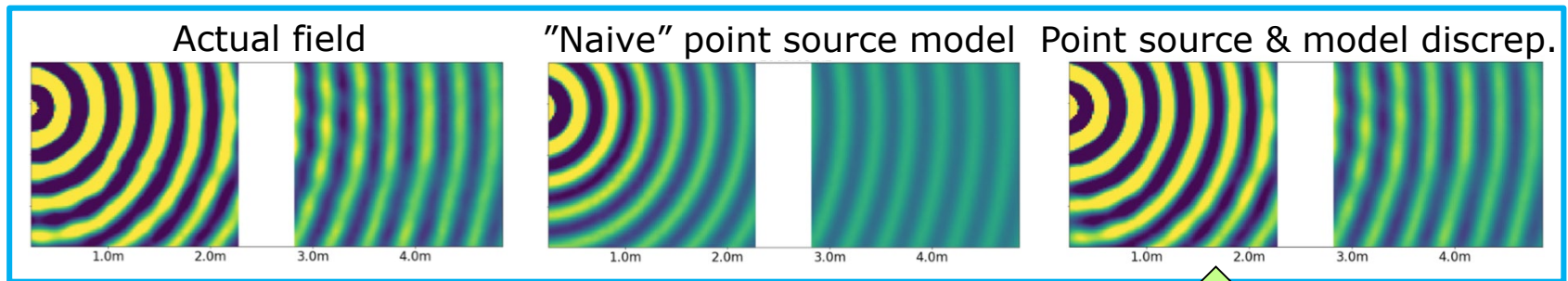
Standard deviation



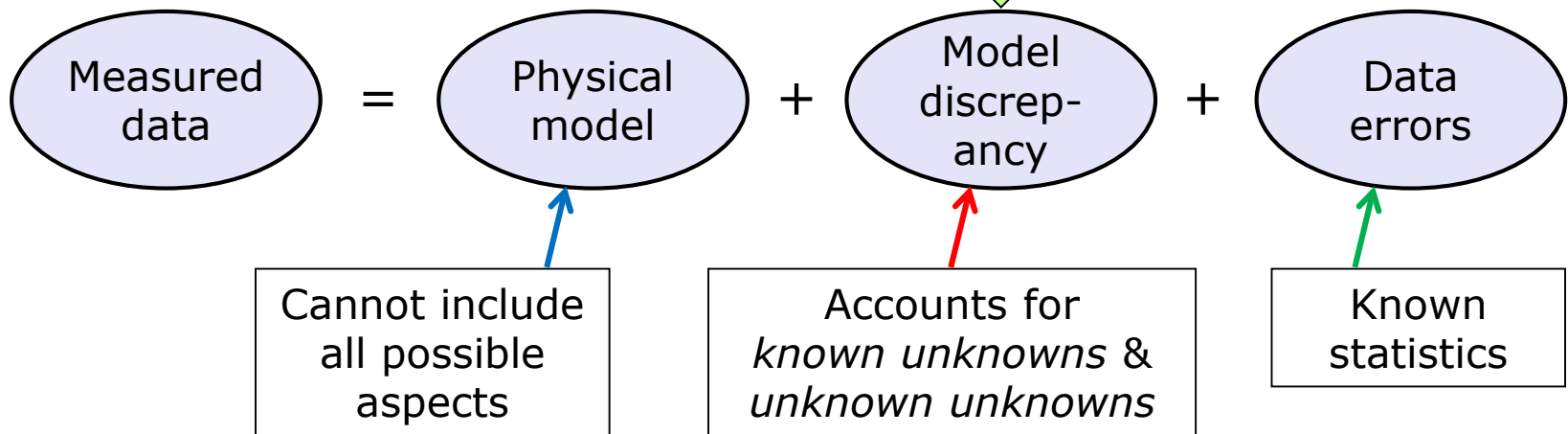
Positron Emission Tomography.
Solutions sampled by a new Poisson Hierarchical Gibbs Sampler.

Appendix: UQ for Model Discrepancies

Dong, Riis, Hansen, *Modeling of sound fields*, joint with DTU Elektro, 2019.



Described by a Gaussian process



HD-Tomo: High-Definition Tomography

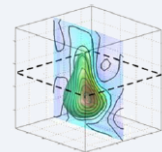
The following examples are from the project **HD-Tomo**, which was funded by an ERC Advanced Research Grant, 2012–17.



Objective: Optimal Use Prior Information

Tomographic imaging allows us to see inside objects. Doctors look for cancer, physicists study microscopic details of materials, security personnel inspect luggage, engineers identify defects in pipes, concrete, etc.

To achieve **high-definition tomography**, sharp images with reliable details, we must use *prior information* = *accumulated knowledge about the object*. **This project: how to do this in an optimal way.**



Outcome: Insight, Framework and Algorithms

We developed *new theory* that provides insight and understanding of the challenges and possibilities of using advanced priors.

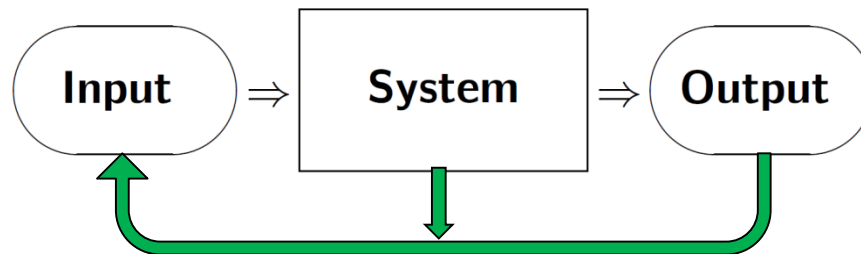
This insight allowed us to develop a *framework for precisely formulated tomographic algorithms* that produce *well-defined results*.

We laid the groundwork for the next generation of algorithms that will further optimize the use of prior information.

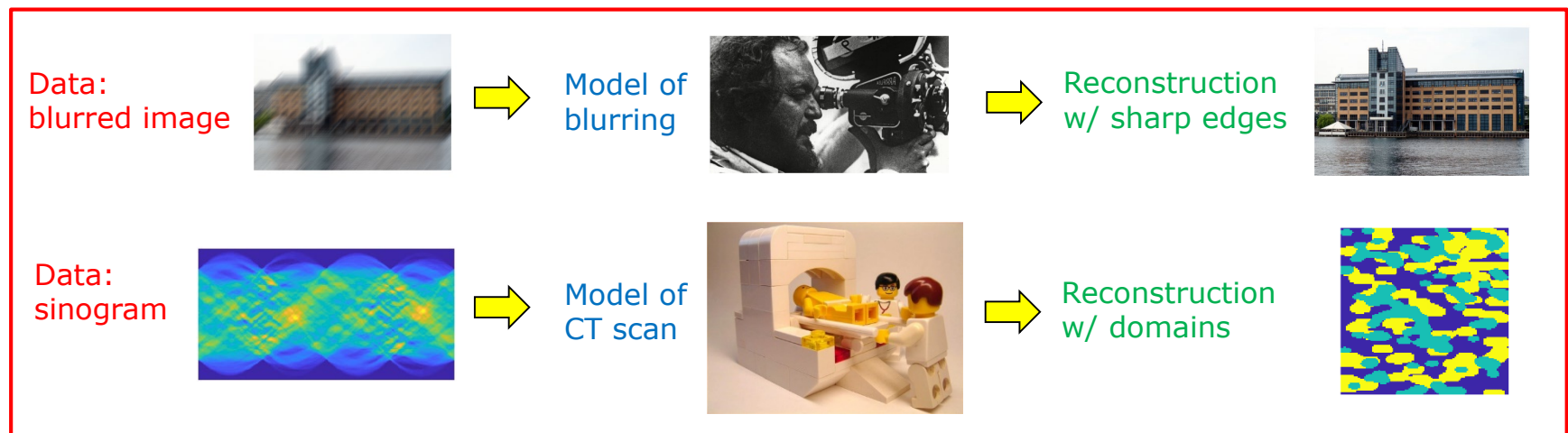
The project produced **47** journal papers, **6** proceeding papers, **7** software packages, **25** bachelor/master projects and **3** workshops.

What is an Inverse Problem?

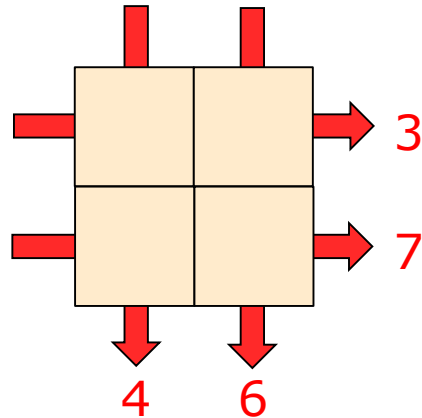
In a **forward problem**, we use a mathematical model to compute the output from a "system" given the input.



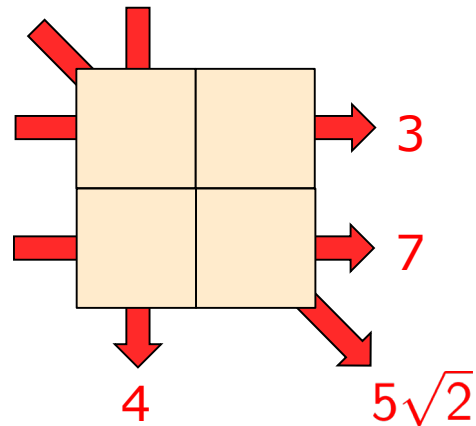
In an **inverse problem** we compute/estimate a quantity that is not directly observable, using indirect measurements and the forward model.



Analogy: the "Sudoku" Problem – 数独

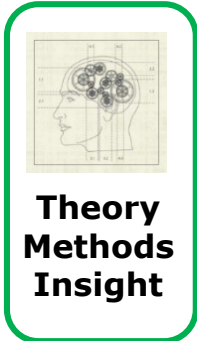
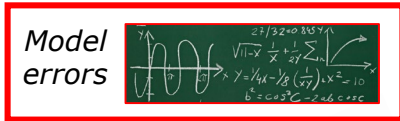
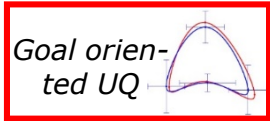
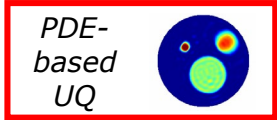
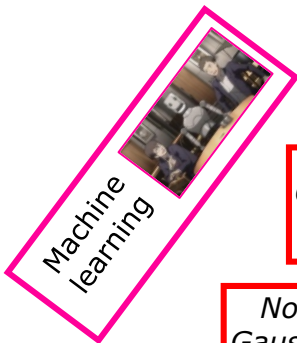
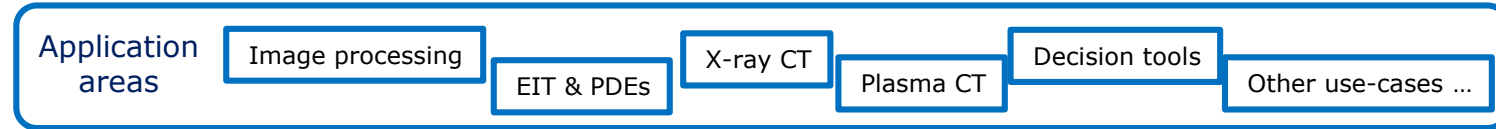


$$\begin{pmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} 3 \\ 7 \\ 4 \\ 6 \end{pmatrix}$$



$$\begin{pmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 \\ \sqrt{2} & 0 & 0 & \sqrt{2} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} 3 \\ 7 \\ 4 \\ 6 \\ 5\sqrt{2} \end{pmatrix}$$

Appendix: Project Overview



Visiting professors, short-term visitors, collaborations with research teams abroad

Internal software for the group

Software for ext. users

User interface

