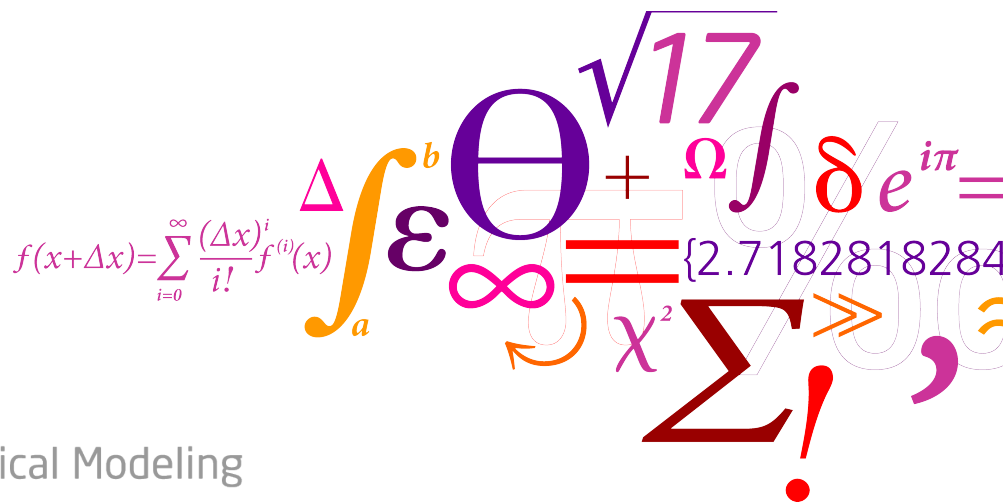


# Routing Optimization of AVB Streams in TSN Networks

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$$f(x+\Delta x) = \sum_{i=0}^{\infty} \frac{(\Delta x)^i}{i!} f^{(i)}(x)$$

The image contains a collage of mathematical symbols and formulas. The most prominent is the Taylor series expansion of a function  $f(x+\Delta x)$ . Other symbols include the integral sign  $\int$ , the summation symbol  $\sum$ , the infinity symbol  $\infty$ , the Greek letter  $\Theta$ , the Greek letter  $\varepsilon$ , the Greek letter  $\Delta$ , the Greek letter  $\Omega$ , the Greek letter  $\delta$ , the Greek letter  $\chi$ , the square root symbol  $\sqrt{17}$ , the Greek letter  $\pi$ , the number  $2.7182818284$ , and a large exclamation mark.

# Outline

- Motivation
- Time Sensitive Networking (TSN)
- Architecture and application models
- Problem formulation and motivational example
- Optimization strategy: GRASP
- Experimental results
- Summary and message

# Motivation

Safety-critical communication protocols  
Specialized protocols in several areas:  
Vehicles: CAN, FlexRay  
Avionics: SAFEBus  
Factories: ProfiNet

Trend: **The wired protocol of the Industrial Internet of Things**  
Deterministic Ethernet  
IEEE 802.1 standards for real-time and safety-critical applications in process control, industrial automation, audio and video systems, vehicles and aerospace

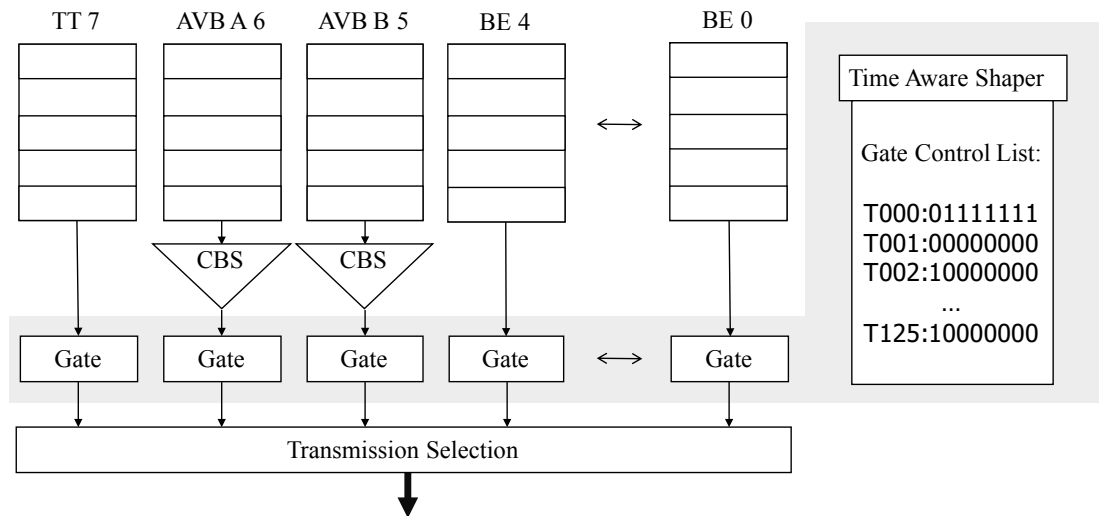


# What is Time Sensitive Networking (TSN)?

- IEEE 802.1 Ethernet standard enhanced for safety-critical and real-time applications
  - IEEE 802.1BA *Audio Video Bridging Systems*
  - IEEE 802.1Qav *Forwarding and Queuing Enhancements for Time-Sensitive Streams*
  - IEEE 802.1AS *Timing and Synchronization (based on IEEE 1588)*
  - IEEE 802.1Qbv *Enhancements for Scheduled Traffic*
  - IEEE 802.1Qbu *Frame Preemption*

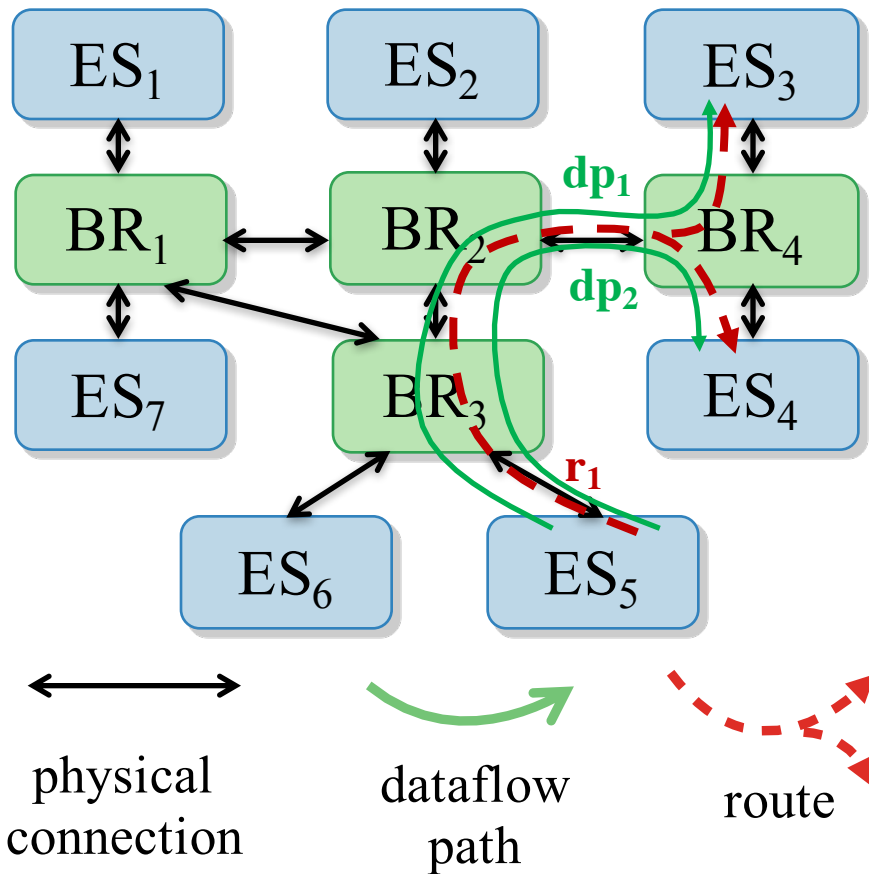
- Three traffic types:

- Time-Triggered (TT)**  
*GCL: Gate Control Lists*  
(synchronized schedule tables)
- Audio-Video Bridging (AVB)**  
Shaped to provide guarantees and prevent the starving of BE  
*CBS: Credit Based Shaper*
- Best Effort (BE)**  
Regular non real-time traffic



# Architecture and application models

## Architecture



## Application

- AVB streams  $S^{AVB}$ 
  - Endpoints, Size, Period and Deadline
- TT streams  $S^{TT}$ 
  - Route and schedule tables (GCL)
- BE: Not explicitly modelled

# Problem formulation

## ■ Given

- The topology of the TSN network  $G(\mathbf{E}, \mathbf{V})$
- The set of AVB streams  $\mathbf{S}^{\text{AVB}}$  (endpoints, size, period, deadline)
- The set of TT streams  $\mathbf{S}^{\text{TT}}$  (routing, Gate Control Lists)

## ■ Determine

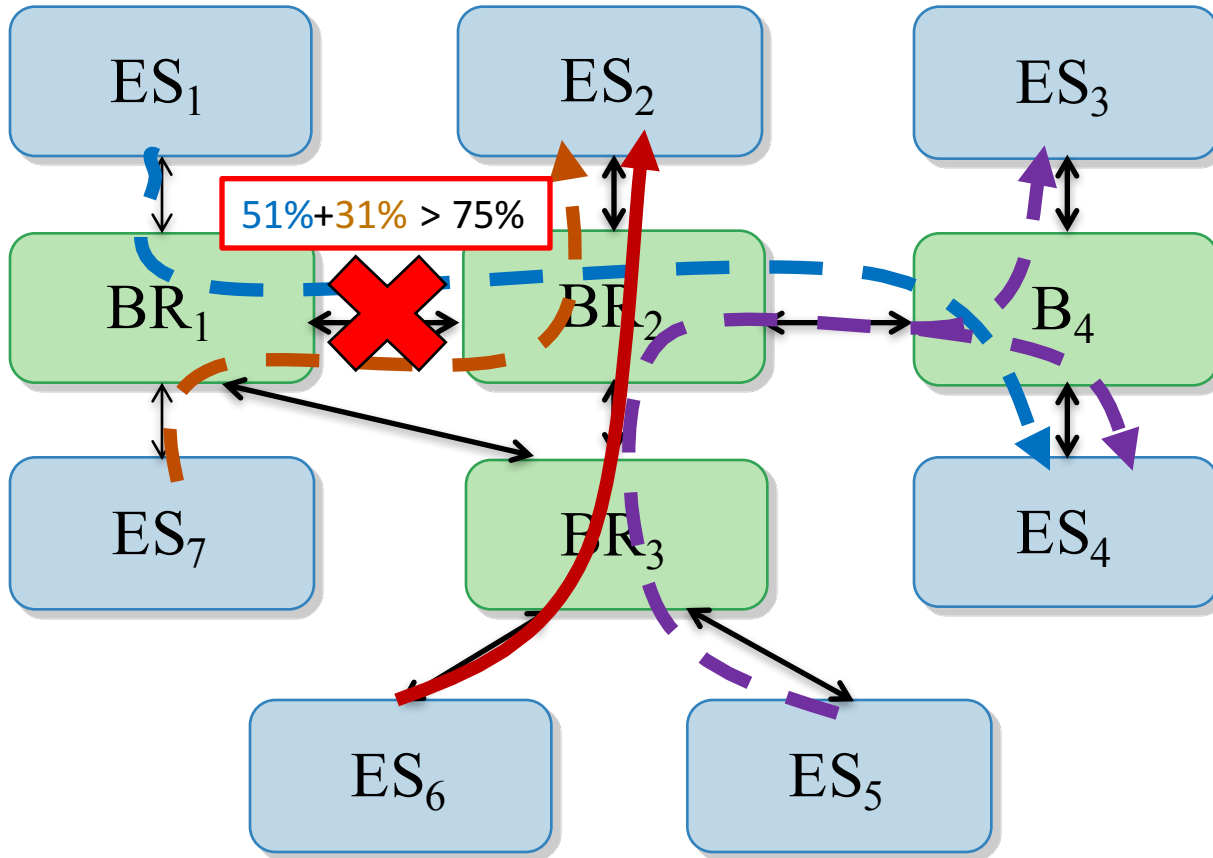
- A routing for each AVB stream

## ■ Such that

- The Worst-Case end-to-end Delays (WCD) of AVB streams are smaller than their deadlines
- The WCDs and the “network utilization” are minimized

# Motivational example

## Shortest Path Routing



### Streams :

- $s_1$  AVB A 51%  
 $ES_1 \rightarrow ES_4$
- $s_2$  AVB A 22%  
 $ES_5 \rightarrow ES_3, ES_4$
- $s_3$  AVB A 31%  
 $ES_7 \rightarrow ES_2$
- $s_4$  TT 25%
- 25% is left for BE





# Optimization strategy

## ■ Search-Space Reduction

- Generate all the possible routes for the AVB streams using “K Shortest Paths”:
  - K unique routes of increasing length, starting from the shortest route
- **Problem:** *selecting* a route for each AVB stream from this generated set

## ■ GRASP on the reduced space

- Greedy Randomized Adaptive Search Procedure
  - Meta-heuristic that searches for a solution that optimizes the **Cost Function**
- Two phases:
  - **Phase 1:** Constructs a “Greedy Randomized” initial solution  
Select randomly a stream at a time, and try a number of routes, keeping the best one
  - **Phase 2:** Uses “Local Search” (“Hill Climbing”) to improve the initial solution

# Optimization strategy: cost function

- $cost(R) = O_1(R) \cdot W_1 + O_2(R) \cdot W_2 + O_3(R) \cdot W_3$ 
  - $O_1$ : The number of AVB streams exceeding their deadlines
    - We use a Worst-Case end-to-end Delay (WCD) analysis
      - This paper: extended “AVB Latency Math” (unsafe, pessimistic)
      - Ongoing work: Network Calculus
    - If all AVB streams meet their deadlines, first term is zero, otherwise we use a large penalty value  $W_1$
  - $O_2$ : WCD values are minimized
    - If all AVB streams meet their deadlines, we prefer a solution where WCDs are smaller
  - $O_3$ : Total number of datalinks used for the AVB streams
    - If all AVB streams meet their deadlines, we prefer a solution that uses less datalinks for routing

# Experimental results

ID	Architecture			Application		SFS		RO		
	$ ES $	$ BR $	Rate	$ S^{AVB} $	$ S^{TT} $	$O_1$	$O_3$	$O_1$	$O_3$	cost
MOTIV_T1	7	4	100 Mbps	3	1	1	12	0	14	20.60
SYNTH_T1	10	4	100 Mbps	4	1	4	14	0	18	24.04
ORION_T1	31	15	1 Gbps	20	3	3	139	0	136	170.49
ORION_T2				35	5	8	226	0	223	303.12
ABB_T1				18	1	7	175	0	167	206.99
ABB_T2	20	36	1 Gbps	16	3	5	155	0	145	179.94
ABB_T3				16	6	7	155	1	151	—

## Algorithms

- SFS: **S**traightforward **S**olution, uses shortest routes
- RO: Our **R**outing **O**ptimization strategy

## Results

- $O_1$ : The number of AVB streams exceeding their deadlines
- $O_3$ : Total number of datalinks used for the AVB streams

▪ Setup:  $\alpha = K/2$ ,  $\beta = |S^{AVB}|$  and  $K = 50$ ,  $W_1 = 10,000$ ,  $W_2 = 3$  and  $W_3 = 1$

- Java programming language on Intel i7-2600K (15 min. time limit)

# Summary and message

- Summary

- We have addressed the optimization of the TSN protocol
- The AVB stream routes are determined such that the AVB streams meet their timing constraints, the WCDs and the network utilization are minimized
- We have proposed a GRASP based optimization solution that uses “K Shortest Paths” to reduce the search space

- Message

- Configuration and analysis tools are needed for TSN
- Tools can help to answer “What if?” questions during the development of TSN