
Introduction to mesh generation (in Matlab)

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Overview

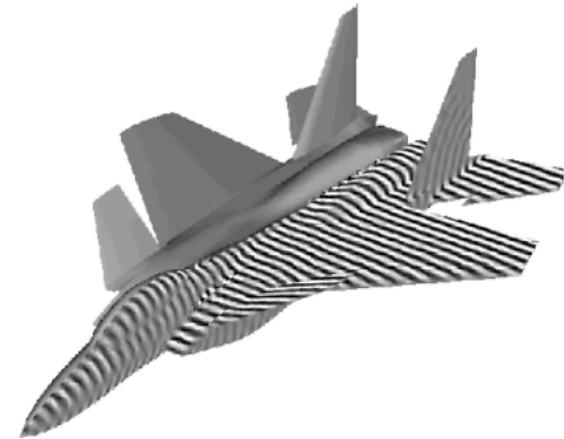
- Introduction to mesh generation
- Introduction to DistMesh for Matlab
- Goal: Introduce you to DistMesh for use with DG-FEM based models.

Why do we need a mesh?

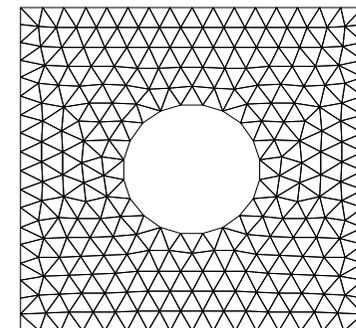
- We need to represent the (usually finite) physical domain in some way discretely for numerical computations.
- In sub domain methods, e.g. Finite volume or FEM methods, it is possible to *independently* consider the *problem solution procedure* and *mesh generation* as two distinct problems.
- This is very convenient if we want to solve more than one problem governed by the same PDEs!

What defines a mesh?

- Here we define a *mesh* as a discrete representation Ω_h of some spatial *domain* or *topology* Ω .
- A mesh can be sub divided into K smaller *non-overlapping* sub domains Ω_h^k such that
$$\Omega_h = \bigcup_{k=1}^K \Omega_h^k \quad .$$
- Mesh *generation* can be a demanding and non-trivial task. E.g. for complex geometries or objects.
- Unstructured triangular meshes have good support for representing *complex domains* (or geometries) and *mesh adaption* (coarsening/refinement).



F-15. From: www.USEMe.org



Example. Triangulation.

What defines a mesh?

- A mesh can be completely defined in terms of (unique) *vertices* and a *mesh element table (triangulation)*.
- For the purpose of specifying appropriate boundary conditions we may for convenience use a *boundary type table*.
- Simple meshes can be created *manually* by hand. However, *automatic mesh generation* is generally faster and more efficient, although may require some user input for handling complex meshes.
- Note: Mesh data can conveniently be stored for reuse several times.

Mesh generators available?

- Lots of standard mesh generators available! These generators can be used to solve a given mesh generation problem. (but may require a translation script)
- An example of a free software distribution for generating *unstructured and triangular meshes* is *DistMesh* (Matlab).

Introduction to DistMesh for Matlab

- Persson, P.-O. and Strang, G. 2004 *A simple mesh generator in Matlab*. SIAM Review.
Download scripts at:
<http://www-math.mit.edu/~persson/mesh/index.html>
- A simple algorithm that combines a physical principle of *force equilibrium* in a truss structure with a mathematical representation of the geometry using *signed distance functions*.

Introduction to DistMesh for Matlab

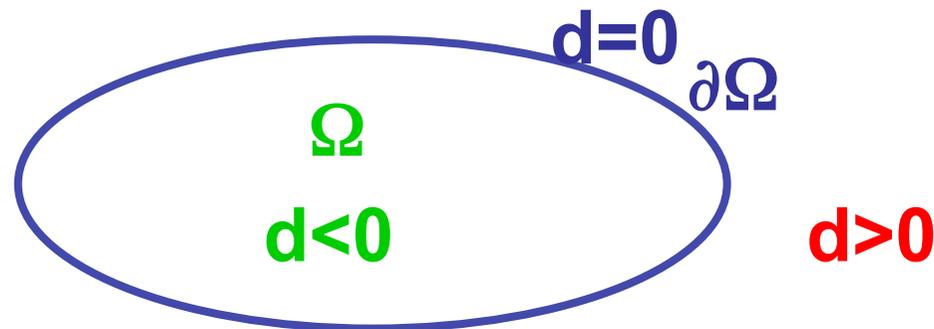
- Algorithm (Conceptual);
 - Step 1.** Define a domain using signed distance functions.
 - Step 2.** Distribute a set of nodes interior to the domain.
 - Step 3.** Move interior nodes to obtain force equilibrium.
 - Step 4.** Apply terminate criterion when all nodes are fixed in space.
- Post-processing steps (Preparation);
 - Step 5.** Validate output!
 - Step 6.** Reorder element vertices to be defined anti-clockwise for use with DG-FEM.
 - Step 7.** Setup boundary table.
 - Step 8.** Store mesh for reuse.

Introduction to DistMesh for Matlab

Signed distance function, $d(x)$:

$$d(x) = \begin{cases} < 0 & , x \in \Omega & \text{(interior)} \\ 0 & , x \in \partial\Omega & \text{(boundary)} \\ > 0 & , x \notin \Omega & \text{(exterior)} \end{cases}$$

Define metric using an appropriate norm. E.g. The usual Euclidian metric.



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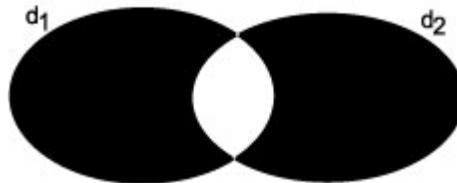
- Combine geometries defined by distance functions using the *Union*, *difference* and *intersection* operations (set theory);

Union:



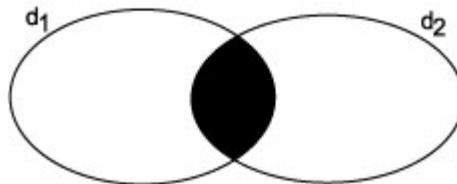
$$\min(d_1(x), d_2(x))$$

Difference:



$$\max(d_1(x), -d_2(x)) \cup \max(-d_1(x), d_2(x))$$

Intersection;

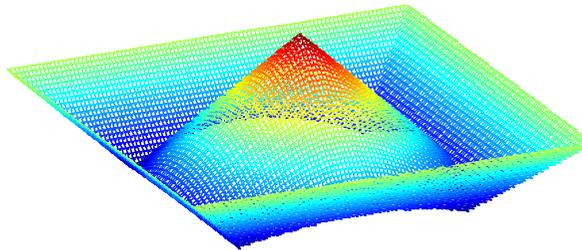


$$\max(d_1(x), d_2(x))$$

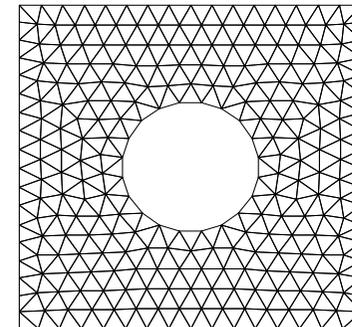
Introduction to DistMesh for Matlab

Example 1. Create a uniform mesh using DistMesh.

Square with hole



Visualized distance function



Mesh

Using DistMesh (in Matlab) in only 3 lines of code:

```
>> fd=inline('ddiff(drectangle(p,-1,1,-1,1),dcircle(p,0,0,0.4))','p');  
>> pfix = [-1,-1;-1,1;1,-1;1,1];  
>> [p,t] = distmesh2d(fd,@huniform,0.125,[-1,-1;1,1],pfix);
```

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DistMesh output; *(two tables)*

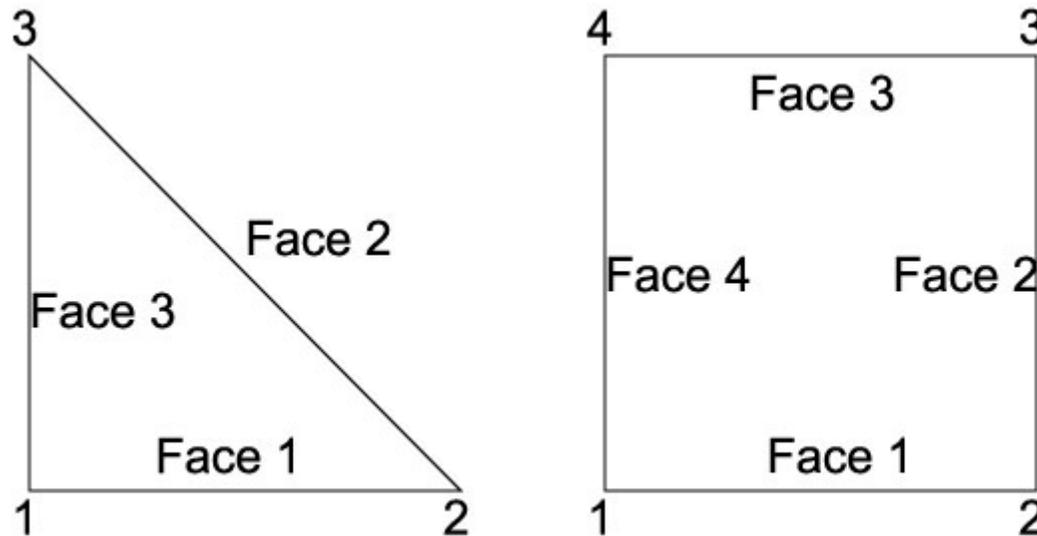
p *Unique vertice coordinates*
 t *Element to Vertice table*
 (not reordered automatically by DistMesh)

From this we can determine, e.g.

```
>> K=size(t,1);            %Number of elements
>> Nv=size(p,1);         %Number of vertices in mesh
>> Nfaces=size(t,2);     %Number of faces/element
>> VX = p(:,1);          %Vertice x-coordinates
>> VY = p(:,2);          %Vertice y-coordinates
>> EToV = t;              %Element to Vertice table
```

Introduction to DistMesh for Matlab

DG-FEM convention for standard element definitions;

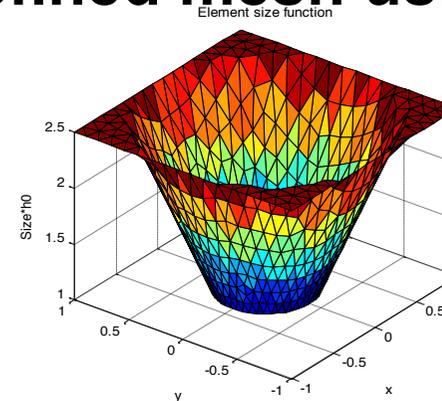


- Vertices are numbered *anti-clockwise*.
- Faces are numbered anti-clockwise with the first face being the one that connects the first two vertices.

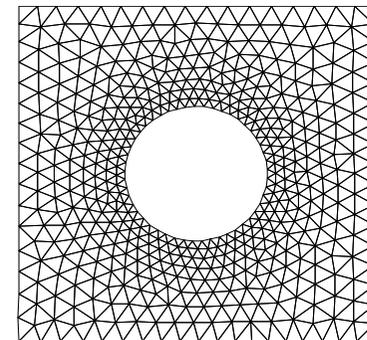
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Example 2. Create a refined mesh using DistMesh.

Square with hole



Visualized element size function

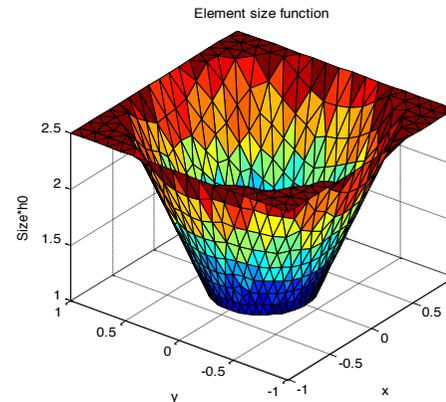


Mesh

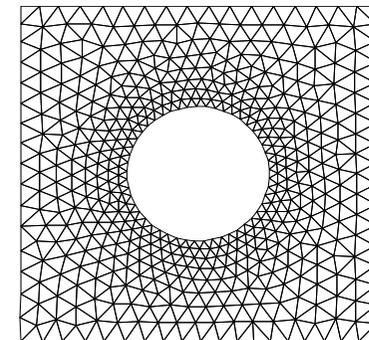
```
>> fd = inline('ddiff(drectangle(p,-1,1,-1,1),dcircle(p,0,0,0.4))','p');  
>> pfix = [-1,-1;-1,1;1,-1;1,1];  
>> fh = inline(['min( sqrt( p(:,1).^2 + p(:,2).^2 ) , 1 )'],'p');  
>> [p,t] = distmesh2d(fd,fh,0.125/2.5,[-1,-1;1,1],pfix);
```

Introduction to DistMesh for Matlab

Element size function in DistMesh;



Visualized element size function



Mesh

From former example;

```
>> fh = inline(['min( sqrt( p(:,1).^2 + p(:,2).^2 ) , 1 )'],'p');  
>> [p,t] = distmesh2d(fd,fh,h0,[-1,-1;1,1],pfix);
```

- Function fh Defines *relative* sizes of elements in final mesh. ($fh=constant$ result in uniform distribution)
- *The initial characteristic* size of the elements is $h0$.
- In final distribution, the characteristic size of the *smallest* elements in the mesh will be approx. $h0$;

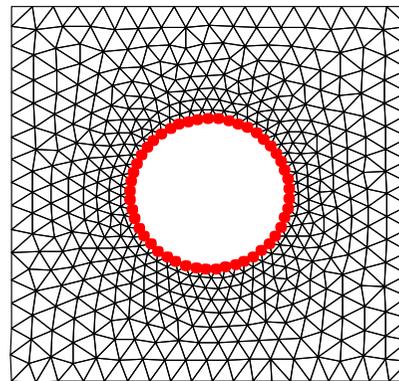
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Example 3. Selecting boundary nodes.

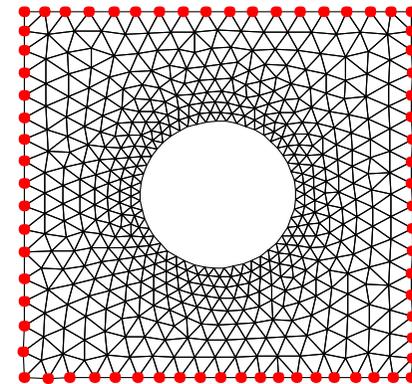
Square with hole

Nodes can be selected using distance functions;

$|d| = 0$ or $|d| < \text{tol}$



Inner boundary nodes



Outer boundary nodes

```
>> fdInner = inline('dcircle(p,0,0,0.4)', 'p');  
>> nodesInner = find(abs(fdInner([p])) < 1e-3);  
>> fdOuter = inline('drectangle(p,-1,1,-1,1)', 'p');  
>> nodesOuter = find(abs(fdOuter([p])) < 1e-3);  
>> nodesB = find(abs(fd([p])) < 1e-3);
```

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Example 4. Updating boundary table.

Square with hole

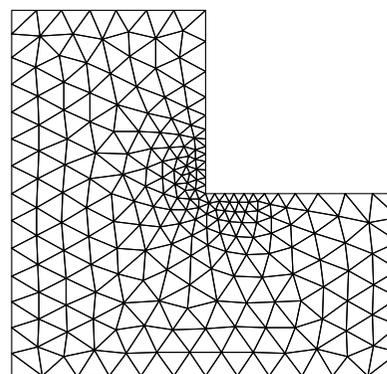
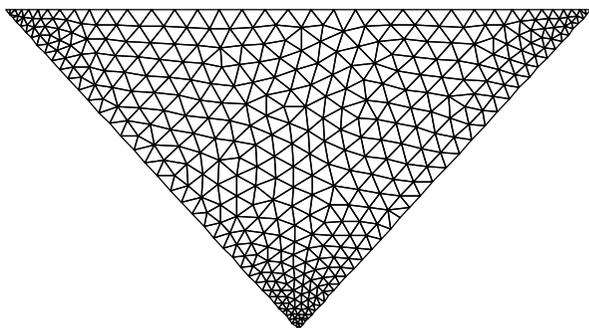
```
>> BCcode = 99;  
>> BCType = zeros(size(EToV')); % empty BCType table  
>> BCType = CorrectBCTable(K,EToV,BCType,nodesB,BCcode);
```

The BCType boundary table can be used to create different maps (see the script [BuildBCMaps2D.m](#), Section 6.4 in the textbook) for imposing different types of boundary conditions.

Final remarks

These notes together with example scripts for DistMesh can be found at my webpage:

<http://www.imm.dtu.dk/~apek/>



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