

Python programming — Scripting

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July 4, 2014

Overview

How to make a command-line script (as oppose to a module)?

Header

Argument parsing

`__main__`

Command-line input

Standard input/output and piping

Naming

It is not necessary to call a script run from the command-line with the '.py' extension.

Actually it might be better to hide the implementation (that it is written in python) from the user (for some operating systems).

Header in Linux-like environment

The hash-bang at the top

```
#!/usr/bin/python
```

enabling you to run the script like (after setting of the execution bit with `chmod a+x myscript`):

```
$ myscript
```

rather than

```
$ python myscript
```

or if you are afraid the python program you want is not installed in `/usr/bin` (think `virtualenv`):

```
#!/usr/bin/env python
```

Header in Windows-like environment

Hashbang does not work in Windows.

If you instead maintain the `.py` extension then you are able to `ASSOC` and `FTYPE` commands to associate a filetype to a specific program (such as the python program. See the suggestion on [Stack Overflow](#).

Command-line argument basics

Command-line arguments are available in the `sys.argv` variable.

With `myscript` consisting of

```
#!/usr/bin/env python
import sys
print(sys.argv)
```

Called with 3 command-line arguments:

```
$ ./myscript --verbose -a=34 datafile.txt
['myscript', '--verbose', '-a=34', 'datafile.txt']
```

Note there are four items in the list: The first element is the Python program name.

Argument parsing in the old days

For reading/parsing the command-line arguments in `sys.argv` you can write your own code, but there are developers who have written module to ease the handling of the arguments.

In the old days you would have:

`getopt` — Module in the standard library modeled after the C `getopt` function/library. Not necessarily recommended.

`optparse` — In the standard library. Not necessarily recommended.

`argparse` — Added to standard library from 2.7/3.2 see [PEP 389](#). Newest module in the standard library and—argued—better than `getopt` and `optparse`.

argparse example

A lot of code goes here.

But now

docopt

Docopt

Idea: Use the documentation to describe the command-line interface — both for humans and the argument parsing code.

Available for a number of programming languages.

Reference implementation in Python by [Vladimir Keleshev](#).

No longer necessary to write much code only:

```
import docopt
args = docopt.docopt(__doc__, version=__version__)
```

The rest is documentation (and the code for actually using the command-line arguments)

Docopt example

```
#!/usr/bin/env python
"""
mydocopter.
```

```
Usage: mydocopter [options] <filename>
```

Options:

```
-v --verbose  Log messages
-o OUTPUT --output=OUTPUT  Output file
-a <a>        Initial coefficient for second order term [default: 1.]
-b <b>        Initial coefficient for first order term [default: 1.]
-c <c>        Initial coefficient for constant term [default: 1.]
```

Example:

```
$ echo -e "1 4\\n2 5\\n6 8\\n3 3.2" > datafile.txt
$ ./mydocopter --verbose datafile.txt
0.315471154631 -1.51271481921 5.64476836068
```

Description:

```
Fit a polynomial to data. The datafile should have x y values in each row
"""
```

With just the following two lines you get 'usage' and 'help' working:

```
import docopt
args = docopt.docopt(__doc__, version=1.0)
```

Calling the program with wrong arguments (here <filename> is missing):

```
$ python mydocopter
Usage: mydocopter [options] <filename>
```

Calling the program for help (-h or --help) prints the docstring:

```
$ python mydocopter --help
mydocopter.
```

```
Usage: mydocopter [options] <filename>
... (and the rest of the docstring)
```

What is in args?

With this program

```
import docopt
args = docopt.docopt(__doc__, version=1.0)
print(args)
```

Example outputs:

```
$ mydocopter datafile.txt
{'--output': None, '--verbose': False, '-a': '1.', '-b': '1.',
 '-c': '1.', '<filename>': 'datafile.txt'}
```

```
$ mydocopter --verbose -b 3 datafile.txt
{'--output': None, '--verbose': True, '-a': '1.', '-b': '3',
 '-c': '1.', '<filename>': 'datafile.txt'}
```

the code of a working program

```
import docopt, logging, scipy.optimize

args = docopt.docopt(__doc__, version=1.0)

if args['--verbose']:
    logging.getLogger().setLevel(logging.INFO)

a, b, c = (float(args['-' + coef]) for coef in ['a', 'b', 'c'])
logging.info("Setting 'a' to %f" % a)

logging.info('Reading data from ' + args['<filename>'])
data = [ map(float, line.split()) for line in open(args['<filename>']).readlines()]

def cost_function((a, b, c), data):
    return sum(map(lambda (x, y): (a*x**2 + b*x + c - y)**2, data))

parameters = scipy.optimize.fmin(cost_function, [a, b, c],
                                 args=(data,), disp=False)

if args['--output'] is None:
    print(" ".join(map(str, parameters)))
else:
    with open(args['--output'], 'w') as f:
        f.write(" ".join(map(str, parameters)))
```

Docopt details

Notice short and long forms (`-v` and `--verbose`, `-h` and `--help`)

Required fixed arguments, required variable argument (`<filename>`) and optional (e.g., `-a 3`)

Options with (e.g., `-a 3`) and without values (e.g., `--verbose`)

Options with default values [`default: 1.`]

Furthermore:

You can have “or” arguments, e.g., (`set|remove`)

You can have multiple input arguments to a single name with “...”, e.g., `program <filename>...` with parsed command-line element available in a list `'<filename>': ['a.txt', 'b.txt', 'c.txt']`

‘Variable constants’ and input arguments

Do not usually use ‘constants that varies’(!?) in programs. Put them as input arguments. It might be filename for output and input:

```
"""
Usage:
  myprogram [--output=<filename>] <input>
"""
# Here goes program
...
```

Rather than hardcoded ‘constants’:

```
# Here goes program
INPUT_FILENAME = 'data_2014_first_recording.csv'
OUTPUT_FILENAME = 'data_2014_first_recording_analysis_results.txt'
...
```

The “`if __name__ == '__main__':`” thing

To distinguish a script from a module.

```
print('This is executed when the file is executed or imported')
if __name__ == '__main__':
    print('This is executed when the file is executed, '
          'not when imported')
```

It allows a script to be used both as a script as well as a module (if it has the `.py` extension).

Documentation tools that require import (but does not execute the code) will benefit from this trick.

The `def main()` thing

Instead of putting code in the `__name__ == '__main__'` block add a function (usual name: `main`), e.g., here with a module named `onemodule.py`:

```
def main():
    print("This is the main function")

if __name__ == '__main__':
    main()
```

This construct allows you to call the “script” (i.e., `onemodule.py`) from another module, e.g., like:

```
import onemodule
onemodule.main()
```

This would not have been possible if you put the line with `print` in the block with `__name__ == '__main__'`. See also [python - why use def main\(\)](#) and the [Google Python Style Guide](#).

Command-line input

Python interactive command-line interface to Python with coloring of '5'

```
import blessings, re, readline, rlcompleter

readline.parse_and_bind("tab: complete")      # For tab completion
_term = blessings.Terminal()                 # For coloring text output

while True:
    expr = raw_input(">>> ")
    try:
        _ = eval(expr)
        print(re.sub('5', _term.bold_red_on_green('5'), str(_),
                     flags=re.UNICODE))
    except:
        exec(expr)
```

Note the behavior and existence of `raw_input()` and `input()` is different between Python 2 and Python 3.

Input/output streams

`raw_input` (Python 2) in Python 3 called `input`

`input` (Python 2), the same as `eval(input())`

`getpass.getpass` Input with hidden output

`sys.stdin` Standard input stream for interpreter input

`sys.stdout` Standard output stream

`sys.stderr` Standard error stream

The original objects of the three latter are in `sys.__stdin__` etc.

Unix pipe example

Example with a Unix pipe:

```
$ echo "Hallo" | python -c "import sys; sys.stdout.write('<' + \
    sys.stdin.read().strip() + '>\n')"
```

<Hallo>

Reading unbuffered

“Reading an Unbuffered character in a cross-platform way” by Danny Yoo
([Martelli et al., 2005](#), page 98)

```
try:
    from msvcrt import getch
except ImportError:
    def getch():
        import sys, tty, termios
        fd = sys.stdin.fileno()
        old_settings = termios.tcgetattr(fd)
        try:
            tty.setraw(fd)
            ch = sys.stdin.read(1)
        finally:
            termios.tcsetattr(fd, termios.TCSADRAIN, old_settings)
        return ch
```

... Reading unbuffered

```
def getchs():
    while True:
        yield getch()

import sys

# see also getpass module.
for ch in getchs():
    sys.stdout.write('*')
    if ch == 'c':
        break
    elif ch == '\r':
        sys.stdout.write('\n-----\n')
```

More information

Vladimir Keleshev's YouTube video about docopt: [PyCon UK 2012: Create *beautiful* command-line interfaces with Python](#)

Summary

Use `docopt`: Easiest handling of command-line arguments, forces you to document your script, ensures that your documentation and implementation do not get out of sync.

Use `__name__ == '__main__' + main()` blocks rather than placing code in the global namespace of the module.

Consider different ways of getting input: command-line arguments, interactive input, standard out and in, files.

Put 'variable constants' as input arguments.

References

Martelli, A., Ravenscroft, A. M., and Ascher, D., editors (2005). *Python Cookbook*. O'Reilly, Sebastopol, California, 2nd edition.