

# Python programming — introduction to Python

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# First a case

# Downloading a Web page

Read information from the Web (Martelli et al., 2005, p. 489)

```
# Import the 'urllib' library for Web page retrieval
from urllib import urlopen
```

```
url = 'http://neuro.imm.dtu.dk/tmp/w/index.php/' + \
      'Special:Ask/-5B-5Bfeed::+-5D-5D/-3FFeed/' + \
      'sort=/order=ASC/format=csv/sep=,/limit=100'
```

```
help('urllib')
```

```
# Get and read the web page
doc = urlopen(url).read() # Read is built-in
```

```
print(doc)
```

# Output from the print function

```
"Autoblog Green",http://feeds.autoblog.com/weblogsinc/autoblog  
"Brussels Sunshine",http://blog.brusselssunshine.eu/feeds/posts/default  
"Capital Eye",http://www.opensecrets.org/news/atom.xml  
Causecast,http://feeds.feedburner.com/causecast/latest_news.rss  
"Clean Fuels Blog",http://feeds.feedburner.com/CFDC?format=xml  
"Close Concerns Weblog",http://closeconcerns.typepad.com/close_ ...  
"Corporate Eye Corporate social responsibility",http://feeds. ...  
"Corporate social responsibility (guardian)",http://www.guardian. ...  
"Corpwatch Blog",http://www.corpwatch.org/rss.php  
"Crane and Matten blog",http://craneandmatten.blogspot.com/feeds ...  
"Dax Mahoney (blog)",http://daxmahoney.blogspot.com/feeds/posts/default  
...
```

# Reading the comma separated values

```
# Import a CSV reader/writer library.
import csv

web = urlopen(url)
# 'web' is now a file-like handle

blogs = csv.reader(web, delimiter=',', quotechar='"')
# 'blogs' is now an object that can be iterated over

# Iterate over 'blogs'
for blog in blogs:
    print(blog)
```

# Outout from the print function

```
['Autoblog Green', 'http://feeds.autoblog.com/weblogsinc/autoblog']  
['Brussels Sunshine', 'http://blog.brusselssunshine.eu/fe ...  
['Capital Eye', 'http://www.opensecrets.org/news/atom.xml']  
['Causecast', 'http://feeds.feedburner.com/causecast/latest_ ...  
['Clean Fuels Blog', 'http://feeds.feedburner.com/CFDC?format=xml']  
['Close Concerns Weblog', 'http://closeconcerns.typepad. ...  
['Corporate Eye Corporate social responsibility', 'http:// ...  
['Corporate social responsibility (guardian)', 'http://www ...  
['Corpwatch Blog', 'http://www.corpwatch.org/rss.php']  
['Crane and Matten blog', 'http://craneandmatten.blogspot.c ...  
['Dax Mahoney (blog)', 'http://daxmahoney.blogspot.com/feed ...  
['Dgoodr', 'http://feeds.feedburner.com/dgoodr?format=xml']  
...
```

## Adding the URLs to a Python list

```
# Each row is of a Python 'list' type
isinstance(blog, list)    # or type(blog)

blogs = csv.reader(urlopen(url), delimiter=',', quotechar='"')

# Create empty list
urls = []

for blog in blogs:
    # Python indexes from 0: '1' is the second column
    feed = blog[1]
    if len(feed):
        urls.append(feed)
```

# The feeds

```
>>> urls[0]
'http://feeds.autoblog.com/weblogsinc/autoblog'

>>> doc = urlopen(urls[0]).read()
>>> print(doc[0:600])
<?xml version="1.0" encoding="UTF-8"?>
<?xml-stylesheet type="text/xsl" media="screen" href="/~d/ ...
<channel>
<title>Autoblog</title>
<link>http://www.autoblog.com</link>
<description>Autoblog</description>
<image>
<url>http://www.blogsmithmedia.com/www.autoblog.com/media/feedlogo.
```



# Reading feeds

Reading feeds from, e.g., blogs (Segaran, 2007, p. 229)

```
import feedparser
```

```
f = feedparser.parse(urls[0])
```

```
# Now 'f' is a kind of Python dictionary
```

```
>>> f.keys()
```

```
['feed', 'status', 'updated', 'version', 'encoding', 'bozo',  
'headers', 'etag', 'href', 'namespaces', 'entries']
```

```
>>> f['entries'][0].keys()
```

```
['summary_detail', 'author', 'links', 'title', 'feedburner_origlink',  
'tags', 'updated', 'comments', 'summary', 'guidislink',  
'title_detail', 'link', 'id', 'updated_parsed']
```

## Examining the feeds

The 7th tag of the 1st entry in the downloaded feed

```
>>> f['entries'][0]['tags'][6]['term']  
u'obama administration'
```

All tags for all posts in one particular feed:

```
tags = []  
for e in f['entries']:  
    for t in e['tags']:  
        tags.append(t['term']);
```

# Getting all feeds

```
from BeautifulSoup import BeautifulSoup           # HTML reading library
fs = [];
for url in urls:
    fs.append(feedparser.parse(url))
    fs[-1]['wordlist'] = []
    for e in fs[-1]['entries']:
        if e.has_key('summary'):
            fs[-1]['wordlist'].extend(''.join(BeautifulSoup( \
                e.summary).findAll(text=True)).split()));
    print(url)

allwords = [word for f in fs for word in f['wordlist']]
```

## Some statistics

```
float(len(allwords))/len(set(allwords))
```

```
wordcount = dict([ [t, allwords.count(t)] for t in set(allwords) ])
```

```
wordcount = {}
```

```
for term in allwords:
```

```
    wordcount[term] = wordcount.get(term, 1) + 1
```

```
items = [(v, k) for k, v in wordcount.items()]
```

```
items.sort()
```

```
items.reverse()
```

```
for n in range(0,2000):
```

```
    print('%3d: %4d %s' % (n+1, items[n][0], items[n][1]))
```

```
1: 5205 the
```

```
2: 3211 to
```

```
3: 2922 of
```

# Determine “interesting” words

Reading a stopwords list

```
stopwords = [ line.strip() for line in open('stop_english1.txt', 'r') ]

wordcount = {}
for term in allwords:
    if term.lower() not in stopwords:
        wordcount[term] = wordcount.get(term, 1) + 1

items = [(v, k) for k, v in wordcount.items()] # 'Inverting' the dict
items.sort()
items.reverse()

terms = []
for n in range(0,500):
    terms.append(items[n][1])
    print('%3d: %4d %s' % (n+1, items[n][0], items[n][1]))
```

## Making a matrix

To make numerical processing in Python import the `numpy` module and then initialize the elements

```
import numpy                # Import of the numerical module

M = numpy.matrix(numpy.zeros([len(fs), len(terms)]))
for n in range(len(fs)):
    for m in range(len(terms)):
        M[n,m] = fs[n]['wordlist'].count(terms[m])
```

The `M` matrix has the size feeds-by-terms and each element is set to the number of times a term (i.e., a word) occurs in a feed.

## Multivariate analysis algorithm:

```
def nmf(M, components=5, iterations=5000):
    import random
    W = numpy.matrix(numpy.zeros([M.shape[0], components]))
    H = numpy.matrix(numpy.zeros([components, M.shape[1]]))
    for n in range(M.shape[0]):
        for m in range(components):
            W[n,m] = random.random()
    for n in range(components):
        for m in range(M.shape[1]):
            H[n,m] = random.random()
    for n in range(0, iterations):
        H = numpy.multiply(H, (W.T * M) / (W.T * W * H + 0.001))
        W = numpy.multiply(W, (M * H.T) / (W * (H * H.T) + 0.001))
        print "%d/%d" % (n, iterations)
    return (W, H)
```

## Using the algorithm on the matrix

```
(W, H) = nmf(M)
```

... And then display the results:

```
for n in range(4):
    print n, "-----"
    w = []; h = []
    for m in range(W.shape[0]):
        w.append((W[m,n], fs[m]))
    for m in range(H.shape[1]):
        h.append((H[n,m], terms[m]))
    h.sort()
    h.reverse()
    w.sort()
    w.reverse()
    for n in range(0,20):
        print "%5.3f %10s %s" % (h[n][0], h[n][1], w[n][1]['feed']['title'])
```



# Python introduction: Back to the basics

## Invoking python . . .

From the command line with no argument and interactive:

```
$ python  
>>> 1+1
```

With the file `mypythonscript.py` with the following content

```
print(1+1)
```

From the command line with a python function:

```
$ python mypythonscript.py
```

From the command line with a python function:

```
$ python  
>>> import mypythonscript
```

## ... Invoking python ...

With a shell-like program `myscript`

```
#!/usr/bin/python  
print(1+1)
```

Executing the script as a standard (UNIX) program

```
$ chmod u+x myscript  
$ ./myscript
```

Or execute it from within Python

```
>>> import os  
>>> os.system('myscript')
```

## ... Invoking python ...

Construct a string with the Python code for execution

```
s = 'a = 1+1; print(a)'  
exec(s)
```

and evaluation

```
s = '1+1'  
a = eval(s)  
print(a)
```

or a script

```
execfile('myscript.py')
```

## ... Invoking python

mymodule.py with the following content

```
def myfunction():  
    print(1+1)  
def myotherfunction():  
    print(2+2)
```

Load the library and call the functions in the library:

```
$ python  
>>> import mymodule  
>>> mymodule.myfunction()  
>>> mymodule.myotherfunction()
```

# Invoking python: IPython

“An Enhanced Interactive Python” with automatic completion and some more help.

```
$ ipython
```

```
In [1]: a = 1 + 1
```

```
In [2]: ?a
```

```
Type:          int
```

```
Base Class:    <type 'int'>
```

```
String Form:   2
```

```
Namespace:    Interactive
```

```
Docstring:
```

```
    int(x[, base]) -> integer
```

# A python program

```
import math, sys                # Importing modules.

def formatresult(res):          # Define function. Remember colon!
    """This is the documentation for a function."""
    return "The result is %f" % res # Percentage for formatting

if len(sys.argv) < 3:          # Conditionals should be indented
    print("Too few input argument")
elif len(sys.argv) > 10:      # Not 'elsif' or 'elseif'
    print("Too many input argument")
else:
    res = 0;                   # Semicolon not necessary. Considered bad style
    for n in range(1, len(sys.argv)): # Not first element in loop
        try: res += float(sys.argv[n]) # One-liner: no indentation
        except: pass # One-liner!
    print(formatresult(res))
```

# Print

The print function can print almost anything:

```
print(math)                # An imported module
print(sys.argv)            # Some variable from a module
print(range(1, len(sys.argv))) # A result from a call
print("""
Here goes
some text
""")
```

It is possible to call print as a statement:

```
print math
print "Hello"
```

However, in Python 3.0 it is no longer allowed.



# Examining the Python program

What does the `len()` function returns?

What does the `range()` function returns?

What is in `sys.argv`?

## Data types: Simple types

**None:** `None==None` is true, `None==False` is false, `not(None)` is true!

**Boolean** (from Python 2.2.1): All true: `True`, `False==False`, `bool(42)`, `not(42==True)`, `(True or False)` and `not(False)`, `True==1`, `not(1.000001 == 1)`, `1.0000000000000000000000000000001 == 1`

**Integer:** `32`, `int('42')`, `1/3` (yes, still integer!), `int(True)`, `int(3.14)`

**Long:** `1231980985476123891320918203981230123`, `long(1)`, `5L`

**Float:** `4.`, `4.0`, `float(42)`, `1.0/3`, `complex(1j).real`, `complex(1j).imag`, `4.2e3`, `4.2E+3`, `3**-1`, `float('nan')`, `float('inf')` (Python 2.4/2.5 issue)

**Complex:** `complex(3)`, `complex(1j)`, `complex('4+j')`, `complex(1,2)`, `1+1j`

# Things that does NOT work...

```
double(3.14)
single(3.14)
int('3.14')
int(None)
import math; math.sqrt(-1)      # import cmath; cmath.sqrt(-1)
1+j                             # use 1+1j..
3+'4'
float(0)/float(0)              # Not 'not a number'

float(1/3)                      # is not 0.3333. float(1./3) is
```

## ... and a hack

```
from __future__ import division
1/3                             # result is a float
```

## Data types: Sequences

**String:** `'A string', "Another", '<a href="http://dtu.dk">DTU</a>', str(32), str(True), "Escape \" quotation", 'Wo' + 'rd', 'Hm' + 'm'*10`  
`'''A ' is not necessary''', """Multiline string  
A newline""", 'The results are %.02f and %d' % (3.14159, 5), repr(42), '42', repr('42')`

**List:** `[1, 2, 3], ['heterogeneous', 3], ['w', 'o', 'r', 'd'], list("word"), [['list'], ['of', 'lists']], list(('a', 1))`

**Tuple:** `(1, 2), ('a', 1), ('remember comma',) tuple(['a', 1])`

**(xrange):** `xrange(2), xrange(2, 4), xrange(0, 10, 2)`

# Indexing with and function for sequences

# Python	Result	Matlab	
<code>a = [5, 6, 7, 8]</code>	#	<code>a = [5 6 7 8]</code>	
<code>a[0]</code>	# 5	<code>a(1)</code>	First element
<code>a[2:4]</code>	# [7, 8]	<code>a(3:4)</code>	Third and fourth
<code>a[-1]</code>	# 8	<code>a(end)</code>	Last element
<code>a[-2]</code>	# 7	<code>a(end-1)</code>	Second last
<code>a[2:]</code>	# [7, 8]	<code>a(3:end)</code>	From third element
<code>a[::2]</code>	# [5, 7]	<code>a(1:2:end)</code>	Every second element
<code>a[::-1]</code>	# [8, 7, 6, 5]	<code>a(end:-1:1)</code>	Reverse
<code>len(a)</code>	# 4	<code>length(a)</code>	Length
<code>[min(a), max(a)]</code>	# [5, 8]	<code>[min(a) max(a)]</code>	Extreme elements

It also works for other sequences, such as

```

a = 'Der kom en soldat'[0:4]
a = (5, 6, 7, 8)
a = [{1: 2}, [3, 4], 5, 'Six']

```

# Functions for lists and string

Some of the functions for lists (modifies a!):

```
a = [5, 6, 7, 8]
a.pop()                # a = [5, 6, 7]
a.append(2)            # a = [5, 6, 7, 2]
a.sort()               # a = [2, 5, 6, 7]
a.reverse()            # a = [7, 6, 5, 2]
```

Some of the functions for strings (leaves a unchanged):

```
a = 'Der kom en soldat'
a.split()              # ['Der', 'kom', 'en', 'soldat']
a.upper()              # 'DER KOM EN SOLDAT'
a.title()              # 'Der Kom En Soldat'
import string
string.join(a.split(), '-') # 'Der-kom-en-soldat'
```

# Lists and copy . . .

```
a = [1, 2, 3]
```

```
b = a
```

```
a[1] = 2000
```

```
b
```

What happens here? What is b?

# Lists and copy . . .

```
a = [1, 2, 3]
```

```
b = a
```

```
a[1] = 2000
```

```
b
```

What happens here? What is b?

```
b = [1, 2, 3]
```

```
b = [2000, 2, 3]
```

```
b = [1, 2000, 3]
```

How do we solve it?



## ... List and copy ...

Google: Python + lists + copy

Multiple ways:

```
a = [1, 2, 3]
```

```
b = a[:]
```

```
b = list(a)
```

```
b = []; b.extend(a)
```

```
b = [];
```

```
for n in range(len(a)):
```

```
    b.append(a[n])
```

```
b = [ e for e in a ]
```

```
a[1] = 2000
```

```
b
```

And with an list of lists:

```
a = [1, 2, 3]
as = []
as.append(a)
a[1] = 2000
as.append(a)
```

Is there a problem?

And with an list of lists:

```
a = [1, 2, 3]
as = []
as.append(a)
a[1] = 2000
as.append(a)
```

Is there a problem? Yes. So how do we fix it?

And with an list of lists:

```
a = [1, 2, 3]
as = []
as.append(a)
a[1] = 2000
as.append(a)
```

Is there a problem? Yes. So how do we fix it? Same as before or:

```
a = [1, 2, 3]
as = []
as.append(a)
import copy
as = copy.deepcopy(as)
a[1] = 2000
as.append(a)
```

## The problem with “range”

The following

```
for n in range(1000000000):  
    print(n)
```

will `MemoryError!` in Python 2.4.4 due to memory allocation in the `range` function, but this code with `xrange` works ok:

```
for n in xrange(1000000000):  
    print(n)
```

But `xrange` is “no longer exists” in Python 3.0!  
(<http://docs.python.org/dev/3.0/whatsnew/3.0.html>)

# Data types

**Dictionary** (Python hash): `{}`, `{ 'three': 3, 5: 'five' }`  
`{ 'Danmark': 'Copenhagen', 'Botswana': 'Gaborone' }`,  
`dict([['Danmark', 'Copenhagen'], ['Botswana', 'Gaborone']])`

**Set** (distinct unordered): `set()`, `set([1, 2])`, `set([2, 1])`,  
`set((2, 1))`, `set(range(0,5)) - set(range(4,10))`,  
`set([1, 2]) | set([3, 4])`

**Frozenset** (immutable): `frozenset()`, `frozenset([1, 2])`  
`frozenset([frozenset([1, 2]), frozenset([1, 2, 3])])`

# Dictionaries

```
>>> d = {'Danmark': 'Copenhagen', 'Botswana': 'Gaborone'}
```

```
>>> d.keys()
```

```
['Danmark', 'Botswana']
```

```
>>> d.values()
```

```
['Copenhagen', 'Gaborone']
```

```
>>> for (k,v) in d.items():
```

```
>>>     print(k + ' has the capital ' + v)
```

```
Danmark has the capital Copenhagen
```

```
Botswana has the capital Gaborone
```

## Control structures: if, for and while

```
xs = [ float(i)/64.0 for i in range(-150, 41) ]
ys = [ float(i)/16.0 for i in range(-25,26) ]
for y in ys:
    s = ''
    for x in xs:
        z = 0j; i = 0
        while i < 10:
            z = z**2 + x+y*1j
            if abs(z) > 2:
                break # Get out of inner loop
            i += 1
        if abs(z) <= 2:
            s += '*'
        else:
            s += ' '
    print(s + '|')
```



## Control structures: if, for and while

Other control flows: for-continue, for-else, while-else, if-elif-else

```
for i in range(-10,10):  
    if i <= 0:  
        continue  
    print('Positive: ' + str(i))
```

```
a = 9  
for i in range(-10,10):  
    if i == a:  
        print(str(a) + ' found!')  
        break  
else:  
    print(str(a) + ' was not in the list')
```

Change the inner while to a for loop in the Mandelbrot program

## Control structures: if, for and while

```
xs = [ float(i)/64.0 for i in range(-150, 41) ]
ys = [ float(i)/16.0 for i in range(-25, 26) ]
for y in ys:
    s = ''
    for x in xs:
        z = 0j
        for i in range(10):
            z = z**2 + x+y*1j
            if abs(z) > 2:
                s += ' ';
                break
        else:
            s += '*'
    print(s + '|')
```

# Functions . . .

Defining and using a function in the interactive Python:

```
>>> def myadd(x,y):  
...     return x+y  
...  
>>> myadd(1,2)
```

The function (reference) can be copied:

```
>>> myadd2 = myadd  
>>> myadd2(2,3)
```

The original deleted and the “copy” still there:

```
>>> del myadd  
>>> myadd2(2,3)
```

## ... Functions ...

With default input argument:

```
>>> def myadd(x,y=2):  
...     return x+y  
...  
>>> myadd(1)
```

And with named arguments:

```
>>> def mydivide(denominator, nominator):  
...     return denominator/nominator  
...  
>>> mydivide(1.0, 3.0) # 0.33333333333333331  
>>> mydivide(nominator=3.0, denominator=1.0) # 0.33333333333333331  
>>> mydivide(nominator=3.0, 1.0) # Error!  
>>> mydivide(3.0, nominator=1.0) # 3
```

## ... Functions

Function call with a variable number of input arguments:

```
def myunion(x, *varargin):  
    u = set(x)  
    for y in varargin:  
        u = u.union(set(y))  
    return u
```

`myunion` may now be called with different number of input arguments:

```
>>> myunion([1])  
set([1])  
>>> myunion([1], [1, 2, 4], [3, 4])  
set([1, 2, 3, 4])
```

In the latter case the variable `varargin` is a tuple:

```
([1, 2, 4], [3, 4])
```

# Object-orientation with class: $2 + 2 = 5$

```
class myint(int):                # Inheritance from 'int'
    def __init__(self, integer):
        print "I am the constructor"
        self.integer = integer
    def __add__(self, integer):   # Overloaded '+' operator
        if self.integer == 2 and integer == 2:
            return 5
        else:
            return self.integer + integer
```

```
>>> a = myint(2)
```

```
I am the constructor
```

```
>>> a+2
```

```
5
```

```
>>> 2+a
```

```
4
```

## File processing . . .

Writing to a file:

```
fid = open('test.txt', 'w')
fid.write('Hello\nWorld')
fid.close()
```

Reading a file:

```
fid = open('test.txt', 'r')
s = fid.read() # Read the entire file
fid.close()
```

```
fid = open('test.txt', 'r')
for line in fid: # Using file identifier as iterator
    print("Line: " + line.strip())
```

```
fid.close()
```

## ... File processing

Counting the number of lines in the following file:

`http://neuro.imm.dtu.dk/software/brede/code/brede/data/stop\_english1.txt`



## ... File processing

Counting the number of lines in the following file:

`http://neuro.imm.dtu.dk/software/brede/code/brede/data/stop_english1.txt`

One solution:

```
fid = open('stop_english1.txt')
k = 0
for line in fid:
    k = k + 1
print(k)
```

## ... File processing

Counting the number of lines in the following file:

```
http://neuro.imm.dtu.dk/software/brede/code/brede/data/stop_english1.txt
```

One solution:

```
fid = open('stop_english1.txt')  
k = 0  
for line in fid:  
    k = k + 1  
print(k)
```

Another solution — on one line:

```
len([ line for line in open('stop_english1.txt')])
```

# Exceptions

```
try:
    [ int(line) for line in open('stop_english1.txt') ]
except IOError, message:
    print('An IO error', message)
except ValueError, message:
    print('A value error', message)
else:
    print('Success')
```

Exceptions can be 'raised' with raise:

```
raise RuntimeError, 'Another error'
```

New exception types can be defined by subclassing the Exception class.

## Exceptions example

Definition of a function that catches an exception and returns NaN (Not a number) on zero division:

```
def mydivide(a, b):  
    try:  
        return float(a)/b  
    except ZeroDivisionError:  
        return float('nan')  
    except Exception, e:  
        print 'Error:', e
```

```
>>> 1./0
```

```
Traceback (most recent call last):
```

```
  File "<stdin>", line 1, in <module>
```

```
ZeroDivisionError: float division
```

```
>>> mydivide(1,0)
```

```
nan
```

## Libraries . . .

Python library = “module”

“Package” = A set of “modules” in a directory tree

```
>>> sin(2.0)
```

leads to `NameError`: You need to load a module with `import`

```
import math
dir(math)          # look what is in the 'math' module
math.sin(2.0)
```

```
from math import sin
sin(2.0)
```

## ... Libraries ...

Loading all functions in the `math` module:

```
from math import *  
sin(2.0)  
cos(2.0)
```

Renaming a loaded function:

```
from math import sin as mysin  
mysin(2.0)
```

After changing in a module it is necessary to reload it:

```
reload(mymodule)
```

## Library loading example

Loading a module may also be done ‘within’ the code, e.g., in exception statements:

```
try:
    import urllib3 as urllib      # There is nothing called urllib3
except:
    try:
        import urllib2 as urllib # urllib2 might be installed
    except:
        import urllib as urllib

urllib.urlopen('http://neuro.imm.dtu.dk/')
```

# Documentation

```
"""A module with one function called 'myfunction()'"""

def myfunction(x, y=2):
    """
    myfunction adds two numbers. The second input argument is
    optional. Its default is 2. Example 'myfunction(3)':
    This is the documentation for the function available in the
    __doc__ variable, i.e., the docstring.
    """
    return x + y

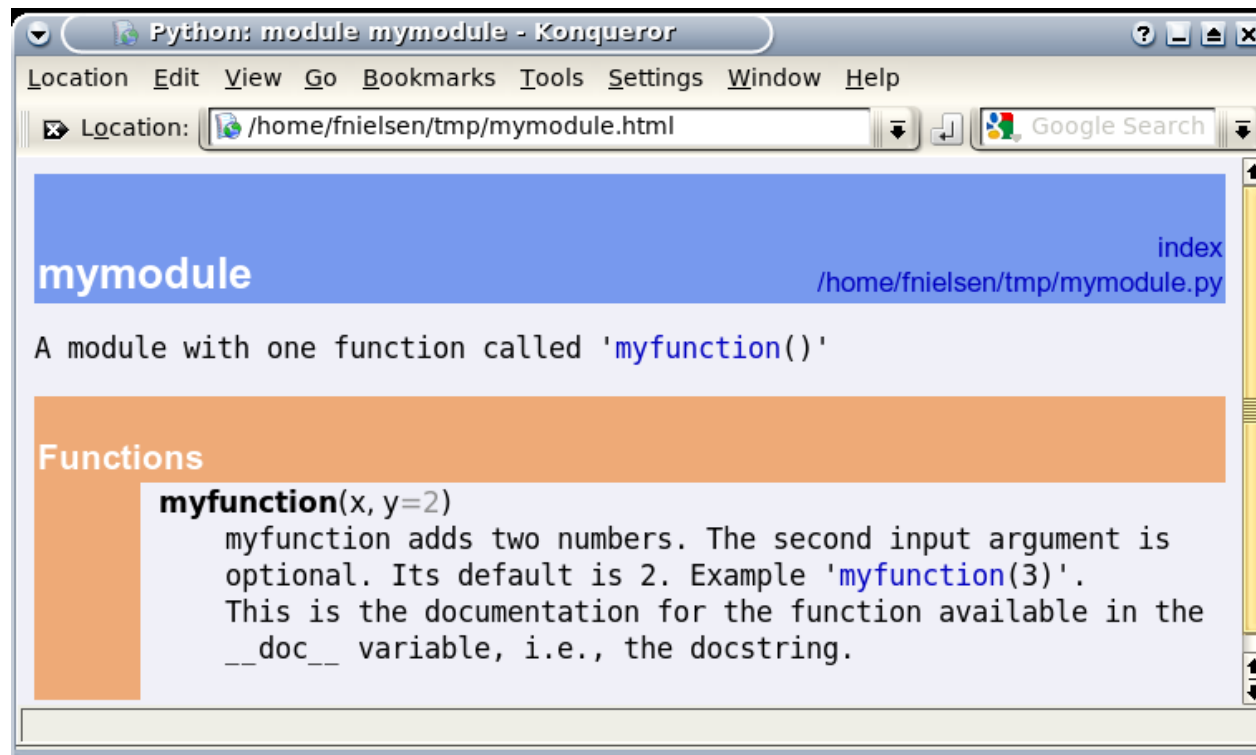
print(myfunction.__doc__)
```



*HappyDoc*, *Epydoc*, *Pydoc*, *Docutils* tools (Langtangen, 2005, section B.2), e.g., `pydoc` included in the basic Python distribution:

```
$ pydoc -w ./mymodule.py
```

This call produces the following HTML page



# Testing

Using nose with mymodule.py containing

```
def myfunction(x, y=2):  
    return x+y  
  
def test_myfunction():  
    assert myfunction(1) == 3  
    assert myfunction(1,3) == 4
```

Run the program nosetests (Campbell et al., 2009, p. 61–67)

```
$ nosetests mymodule.py
```

that discovers the test\_ functions. Or within Python:

```
>>> import nose, mymodule  
>>> nose.run(mymodule)
```

## doctest = documentation + testing ...

mymodule.py with myfunction with Python code in the docstring:

```
def myfunction(x, y=2):  
    """  
    This function will add two numbers, e.g.,  
    >>> myfunction(1,7)  
    8  
  
    The second argument is optional  
    >>> myfunction(2)  
    4  
    """  
    return x+y  
  
if __name__ == "__main__":  
    import doctest  
    doctest.testmod()
```

## ... doctest

```
$ python mymodule.py
```

The body of the following conditional gets executed if the function is called as the main program (`__main__`), — rather than imported as a module:

```
if __name__ == "__main__":  
    import doctest  
    doctest.testmod()
```

`doctest.testmod()` will extract the code and the execution result from the docstrings (indicated with `>>>`), execute the extracted code and compare its result to the extracted result: Literal testing!

This scheme also works for errors and their messages.

# A problem

Consider a file with the following matrix  $X$ :

```
1 2  
3 4
```

Read and compute  $Y = 2 * X$

# A problem

Consider a file with the following matrix  $X$ :

```
1 2  
3 4
```

Read and compute  $Y = 2 * X$

```
x = [ [ int(s) for s in line.split()] for line in open('tmp.txt') ]  
y = []  
for xrow in x:  
    yrow = []  
    for element in xrow:  
        yrow.append(2*element)  
    y.append(yrow)
```

# A problem

Consider a file with the following matrix  $X$ :

```
1 2
3 4
```

Read and compute  $Y = 2 * X$

Or with numpy

```
from numpy import *
```

```
x = [ [ int(s) for s in line.split()] for line in open('tmp.txt') ]
y = 2*matrix(x)
```

## Debian packages

python-beautifulsoup, python-feedparser, python-gnuplot, python-imaging, python-json, python-librdf, python-libsvm, python-matplotlib, python-nifti, python-numpy, python-nose, python-pysqlite2, python-rdflib, python-scipy, python-sparse, python-xml



## References

Campbell, J., Gries, P., Montojo, J., and Wilson, G. (2009). *Practical Programming: An Introduction to Computer Science Using Python*. The Pragmatic Bookshelf, Raleigh.

Langtangen, H. P. (2005). *Python Scripting for Computational Science*, volume 3 of *Texts in Computational Science and Engineering*. Springer, second edition. ISBN 3540294155.

Martelli, A., Ravenscroft, A. M., and Ascher, D., editors (2005). *Python Cookbook*. O'Reilly, Sebastopol, California, 2nd edition.

Segaran, T. (2007). *Programming Collective Intelligence*. O'Reilly, Sebastopol, California.