

NC STATE UNIVERSITY

Design of 3D-Specific Systems: Proposctives and Interface Requirements

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North Carolina State University

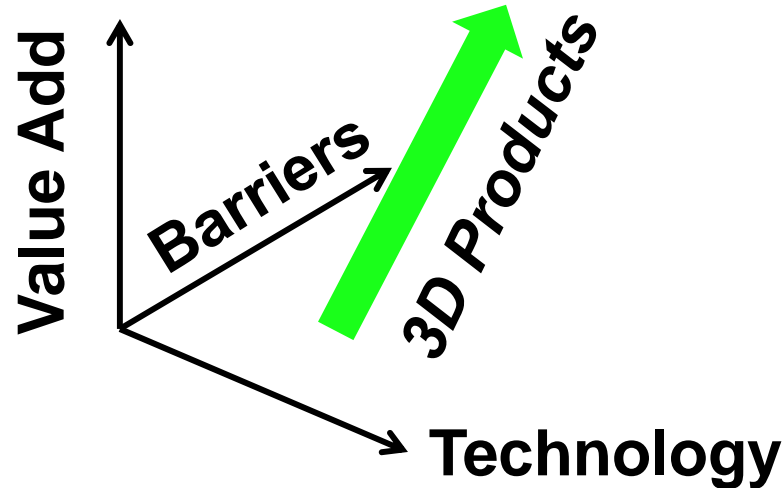
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Outline

- Overview of the Vectors in 3D Product Design



- Short term – find the low-hanging fruit
- Medium term – Logic on logic, memory on logic
- Long term – Extreme Scaling; Heterogeneous integration; Miniaturization
- Interface requirements

Future 3DIC Product Space

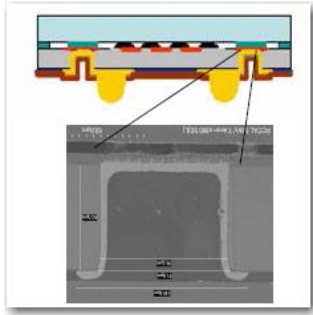
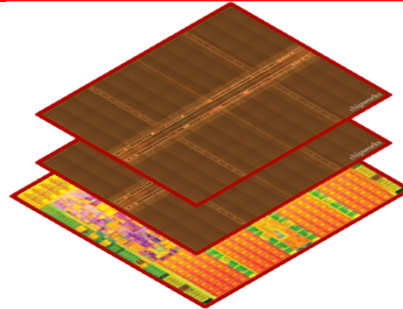
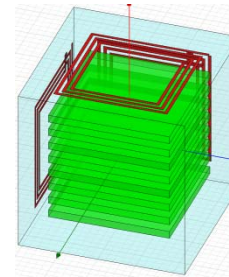


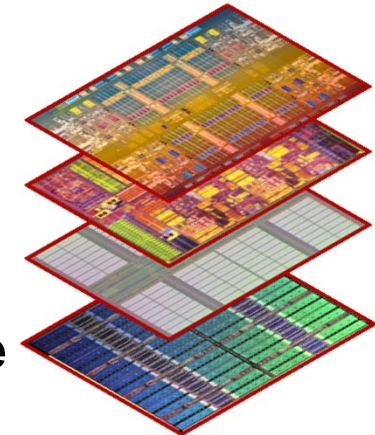
Image sensor



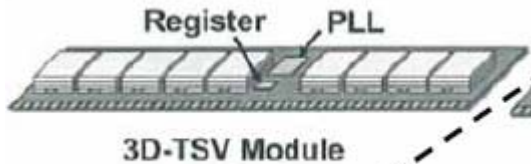
3D Mobile



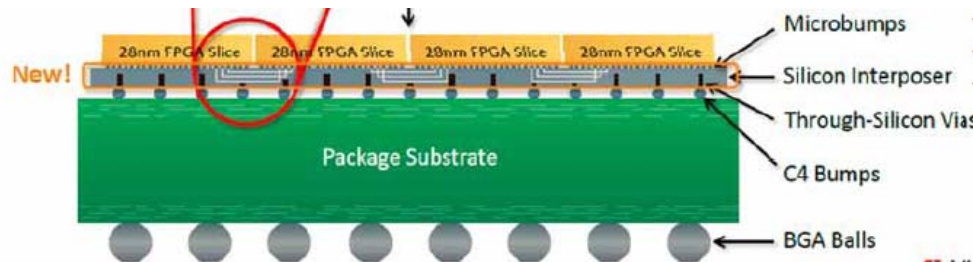
Sensor Node



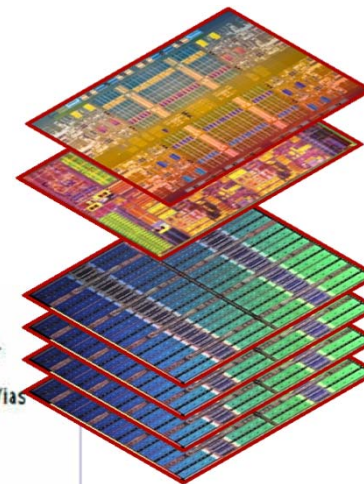
Heterogeneous



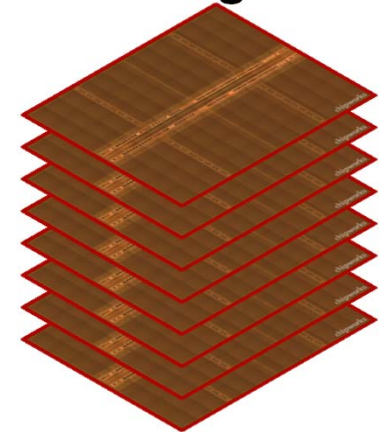
Server Memory



Interposer



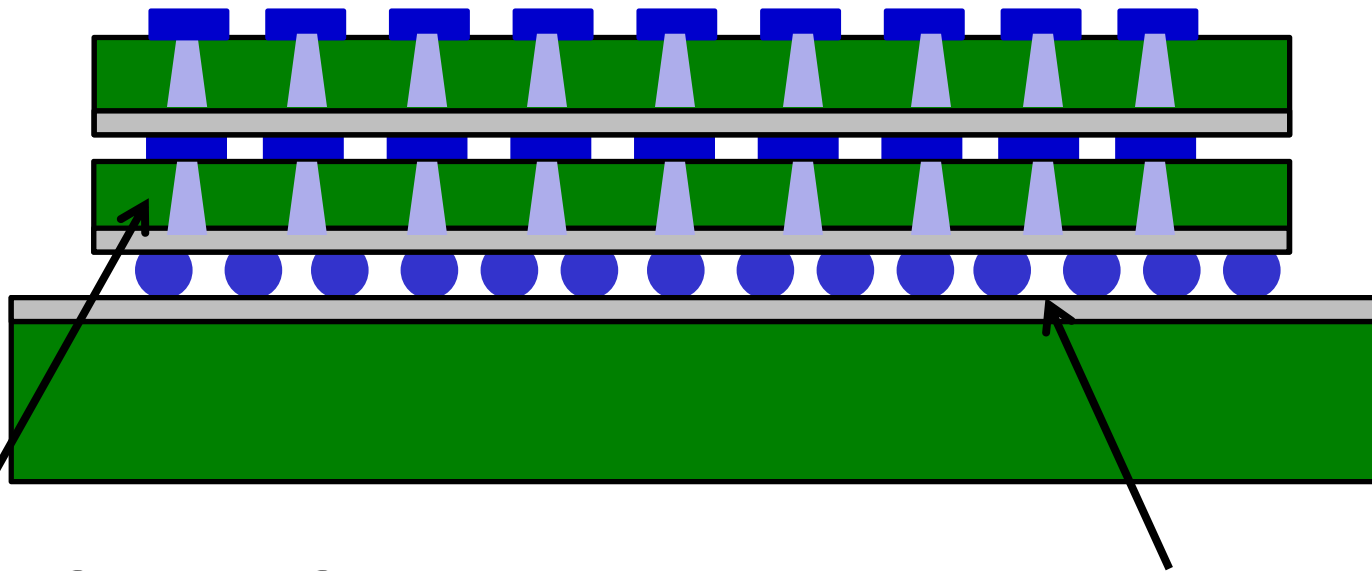
3D Processor



"Extreme" 3D Integration

Time

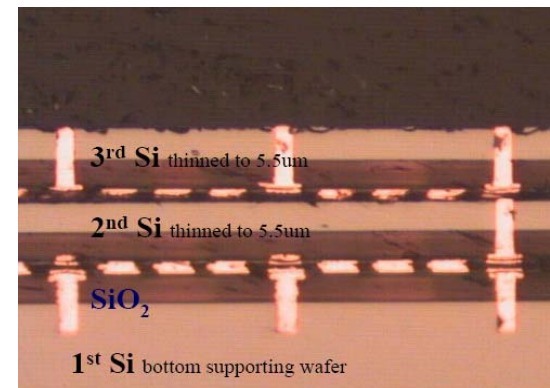
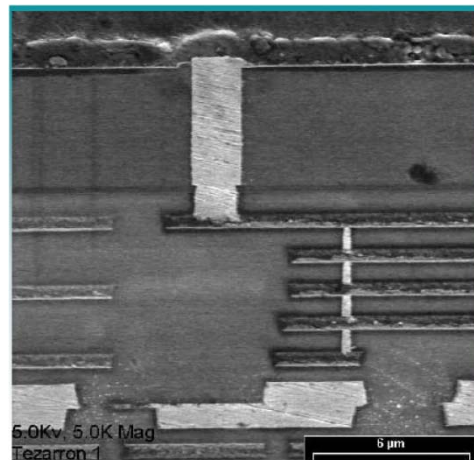
3DIC Technology Set



**Bulk Silicon TSVs and bumps
(25 - 40 μm pitch)**

**Face to face microbumps
(1 - 30 μm pitch)**

$$C_{\text{TSV}} \sim 30 \text{ fF}$$

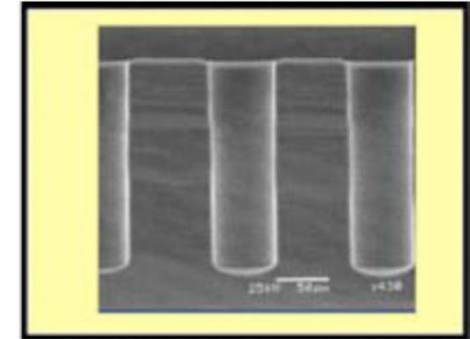


Tezzaron

Simplified Process Flow

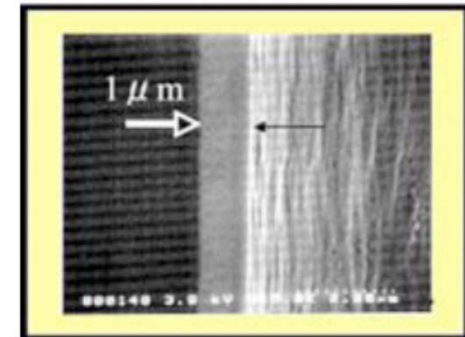
1. Etch TSV holes in substrate

- ⊙ Max. aspect ratio 10:1 → hole depth < 10x hole radius



Deep RIE
etching

2. Passivate side walls to isolate from bulk



Insulator
deposition

... Simplified Process Flow

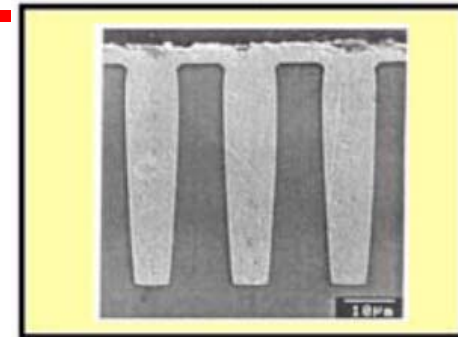
3. Fill TSV with metal

- ⦿ Copper plating, or
- ⦿ Tungsten filling

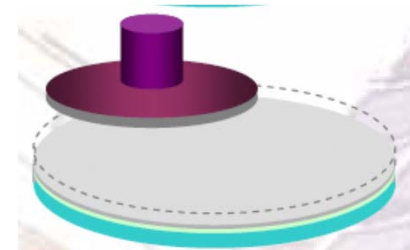
4. Often the wafer is then attached to a carrier or another wafer before thinning

5. Back side grinding and etching to expose bottom of metal filled holes

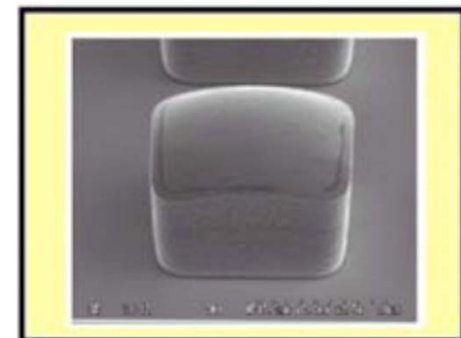
6. Formation of backside microbumps



High aspect
Cu plating



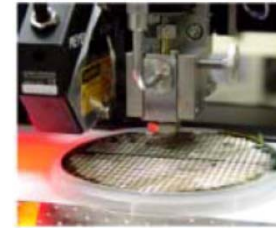
Wafer Thinning



Top and back
bump formation

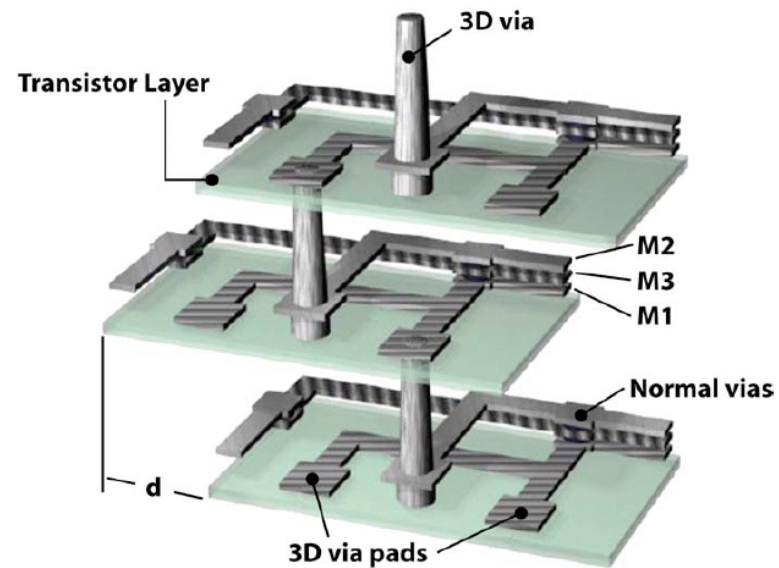
... Simplified Process Flow

7. Wafer bonding and (sometimes) underfill distribution



Underfill

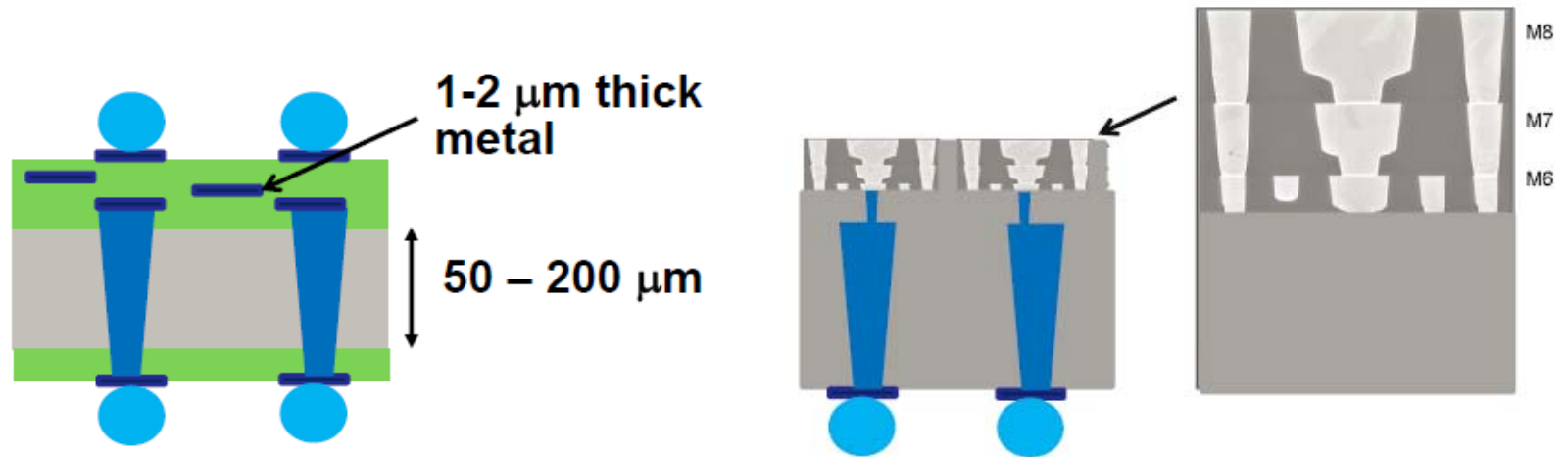
→ TSV enabled 3D stack



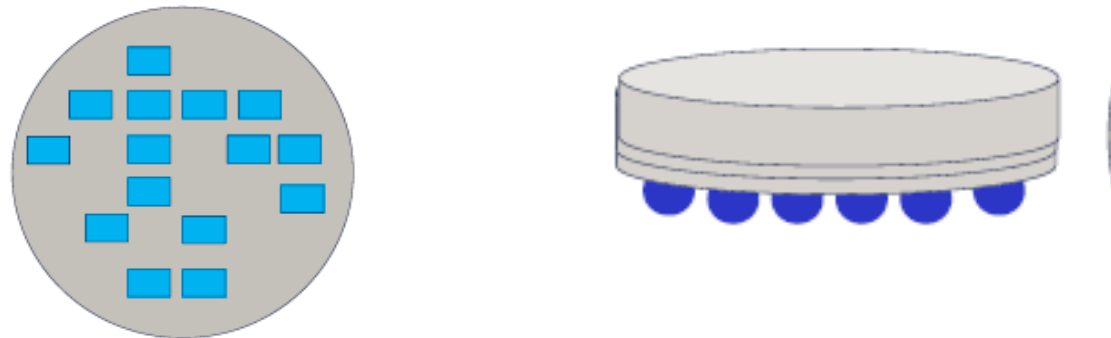
Source: University of Alberta.

3DIC Technology Set

- Interposers: Thin film or 65/90 nm BEOL



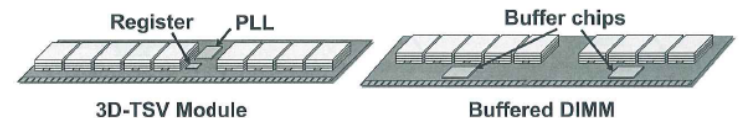
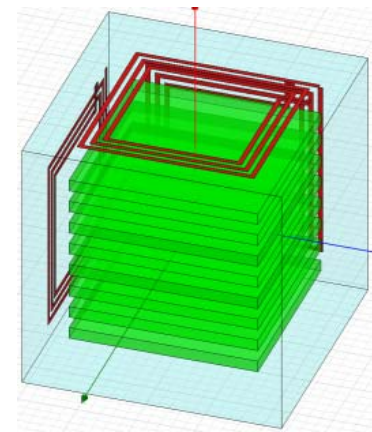
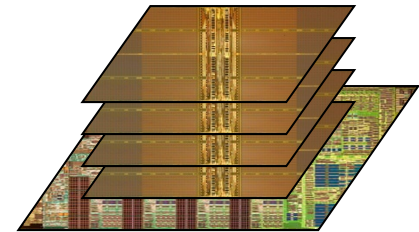
- Assembly : Chip to Wafer or Wafer to wafer



Value Propositions

Fundamentally, 3DIC permits:

- Shorter wires
 - ⦿ consuming less power, and costing less
 - ⦿ The memory interface is the biggest source of large wire bundles
- Heterogeneous integration
 - ⦿ Each layer is different!
 - ⦿ Giving fundamental performance and cost advantages, particularly if high interconnectivity is advantageous
- Consolidated “super chips”
 - ⦿ Reducing packaging overhead
 - ⦿ Enabling integrated microsystems



The Demand for Memory Bandwidth

Computing

MULTICORE AND REVERSE SCALING

Future microprocessors and off-chip SOP interconnect

Hofstee, H.P.;

[Advanced Packaging, IEEE Transactions on \[see also Components, Packaging and Manufacturing Technology, Part B: Advanced Packaging, IEEE Transactions on\]](#)

Volume 27, Issue 2, May 2004 Page(s):301 - 303

	2004 Baseline	Multi-core Approach	Reverse scaling	Reverse scaling
Frequency	4 GHz	8 GHz	8 GHz	4GHz
No. of Cores	1 Core	4 Cores	16 Cores	16 Cores
Core rel. IPC	1	1	0.5	1
Total Flops	32 GFlops	256 GFlops	512 GFlops	512 GFlops
Supply	1.2V	1.0V	1.0V	1.0V
Power	84W	233W	233W	117-163W
Bandwidth requirement	32GB/s	256GB/s	512GB/s	512GB/s

Similar demands in Networking and Graphics

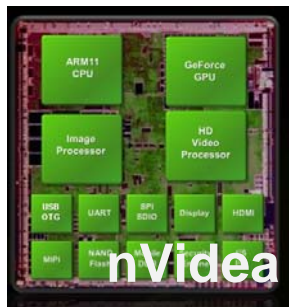
Ideal: 1 TB / 1 TBps memory stack

Memory on Logic

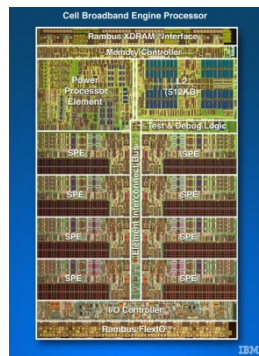
Conventional



x32
to
x128



or



TSV Enabled

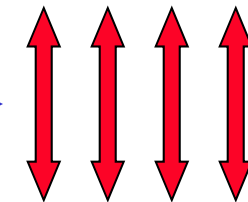
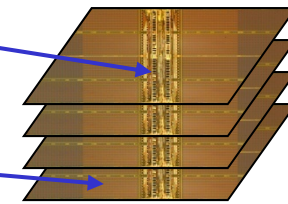
Less Overhead

Flexible bank access

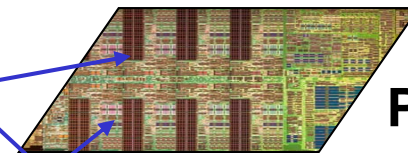
Less interface power
3.2 GHz @ >10 pJ/bit
→ 1 GHz @ 0.3 pJ/bit

Flexible architecture

Short on-chip wires



N x 128
“wide I/O”



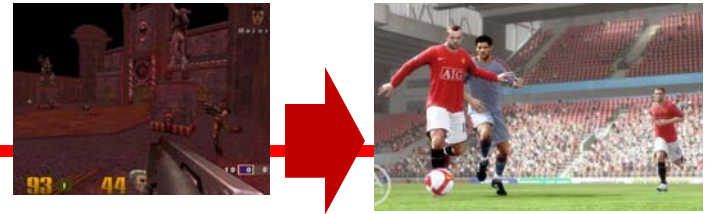
Processor

or



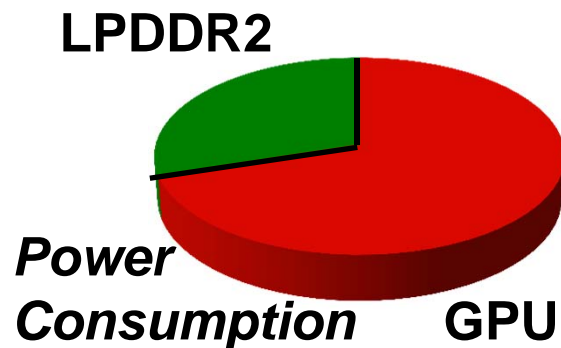
Mobile

Mobile Graphics



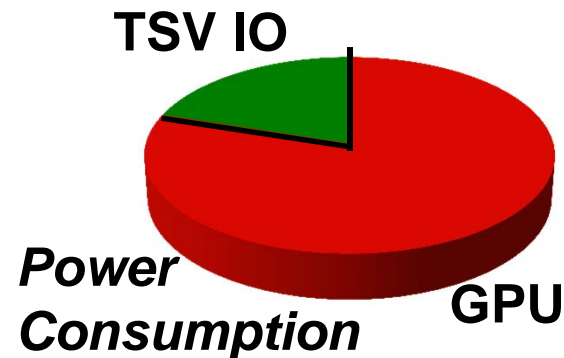
- **Problem:** Want more graphics capacity but total power is constrained
- **Solution:** Trade power in memory interface with power to spend on computation

POP with LPDDR2



532 M triangles/s

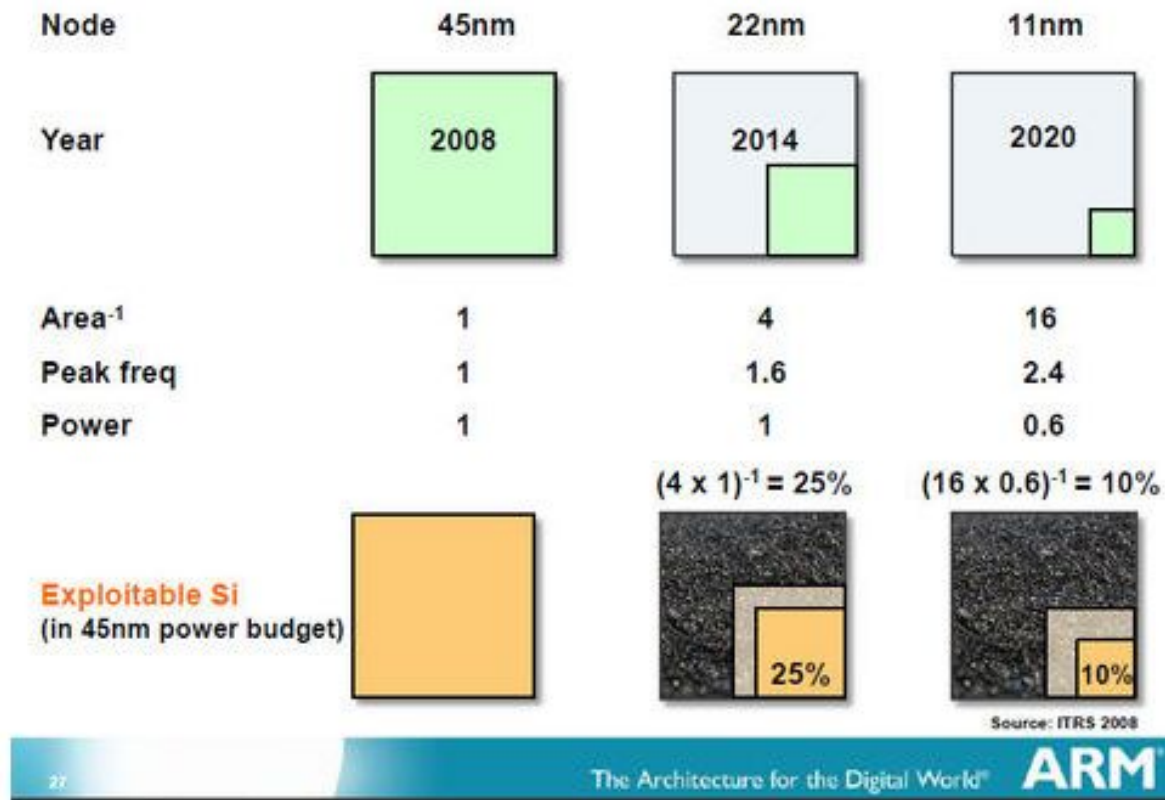
TSV Enabled
















695 M triangles/s

Dark Silicon

- Performance per unit power
 - ⊙ Systems increasingly limited by power consumption, not number of transistors
 - ⊙ ➔ **“Dark Silicon”** : Most of the chip will be OFF to meet thermal limits



Energy per Operation

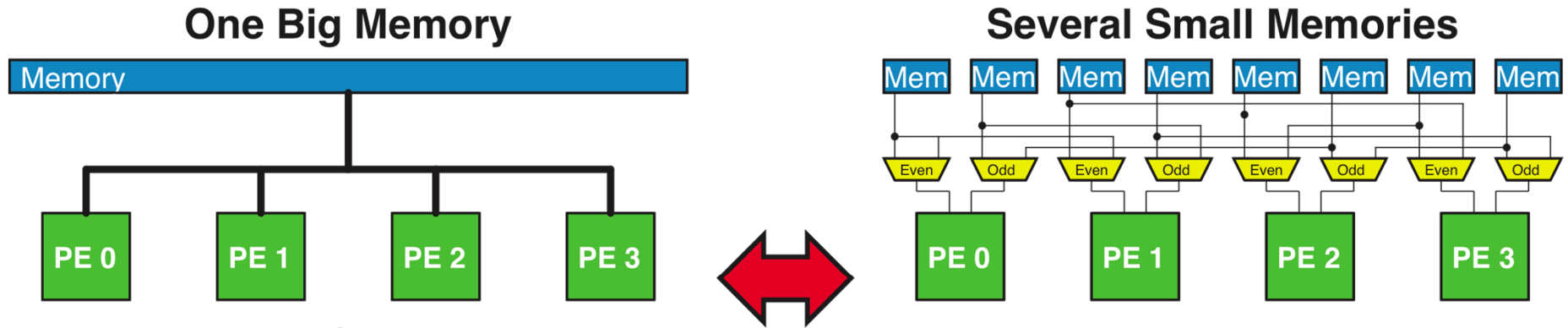
DDR3		4.8 nJ/word
Optimized DRAM core	 ★	128 pJ/word
MIPS 64 core		400 pJ/cycle
11 nm 0.4 V core		200 pJ/op
45 nm 0.8 V FPU	 ★	38 pJ/Op
SERDES I/O		1.9 nJ/Word
20 mV I/O	 ★	128 pJ/Word
LPDDR2		512 pJ/Word
1 cm / high-loss interposer		300 pJ/Word
0.4 V / low-loss interposer		45 pJ/Word
On-chip/mm		7 pJ/Word
TSV I/O (ESD)		7 pJ/Word
TSV I/O (secondary ESD)	 ★	2 pJ/Word

(64 bit words)

Various Sources

Synthetic Aperture Radar Processor

- Built FFT in Lincoln Labs 3D Process

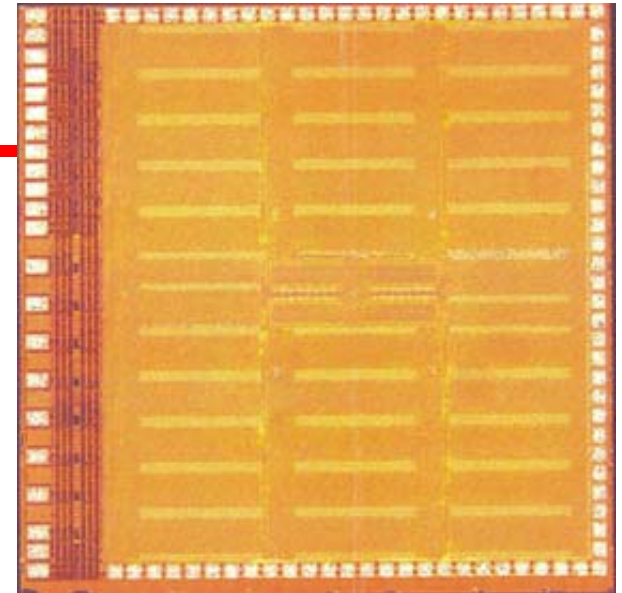


Metric	Undivided	Divided	%
Bandwidth (GBps)	13.4	128.4	+854.9
Energy Per Write(pJ)	14.48	6.142	-57.6
Energy Per Read (pJ)	68.205	26.718	-60.8
Memory Pins (#)	150	2272	+1414.7
Total Area (mm ²)	23.4	26.7	+16.8%

Thor Thorolfsson

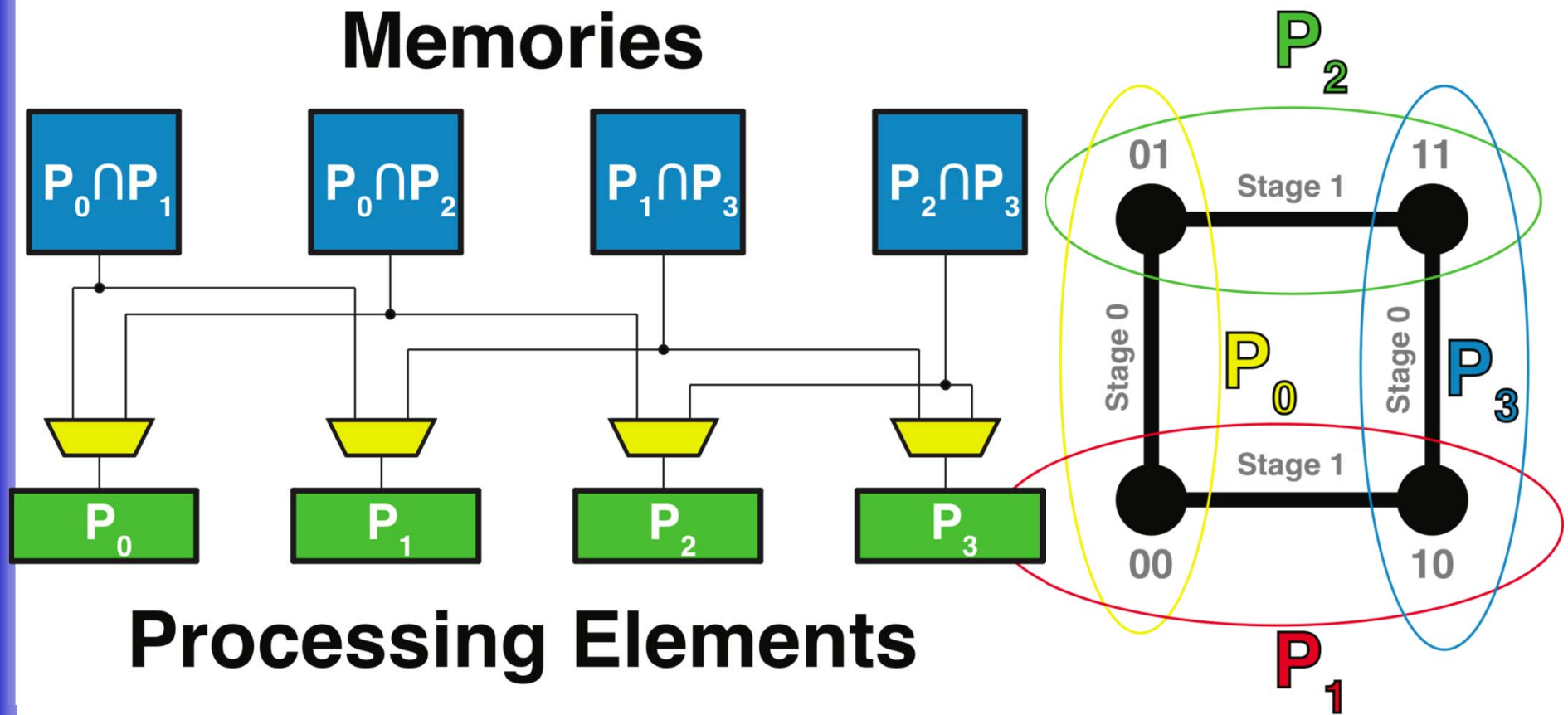
3D FFT Floorplan

- All communications is vertical
- Support multiple small memories WITHOUT an interconnect penalty
 - AND Gives 60% memory power savings

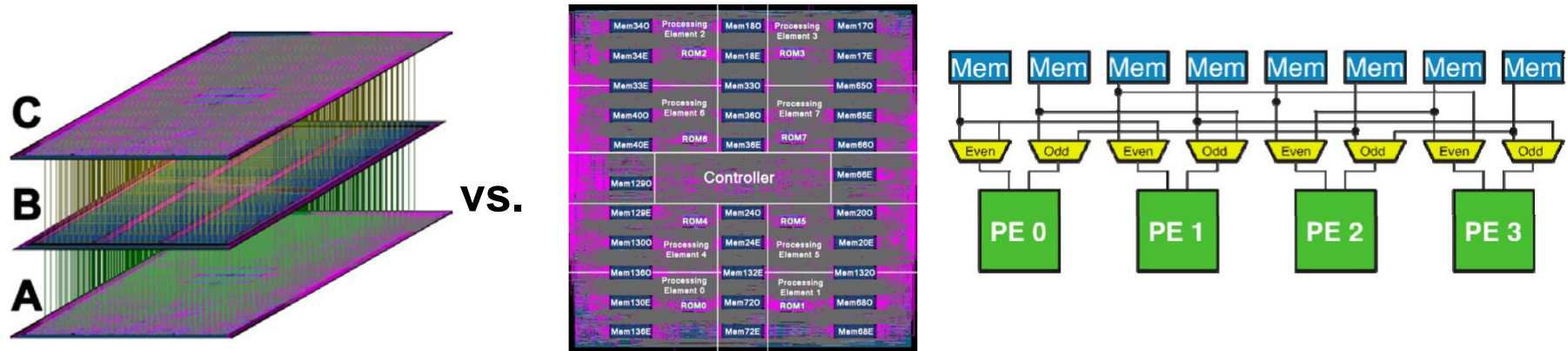


RePartition FFT to Exploit Locality

- Every partition is a PE
- Every unique intersection is a memory



2DIC vs. 3DIC Implementation

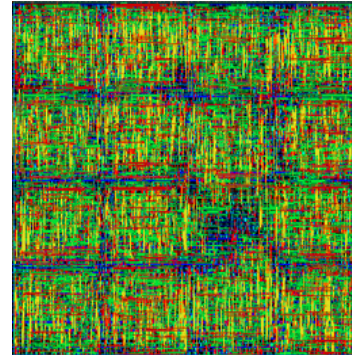


Metric	2D	3D	Change
Total Area (mm ²)	31.36	23.4	-25.3%
Total Wire Length (m)	19.107	8.238	-56.9%
Max Speed (Mhz)	63.7	79.4	+24.6%
Power @ 63.7MHz (mW)	340.0	324.9	-4.4%
FFT Logic Energy (μJ)	3.552	3.366	-5.2%

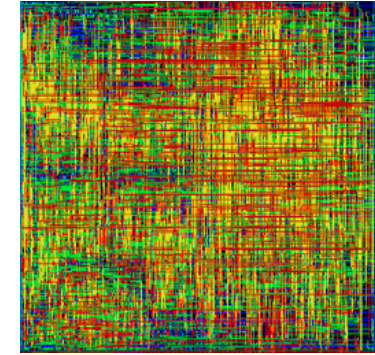
Thor Thorolfsson

Tezzaron 130 nm 3D SAR DSP

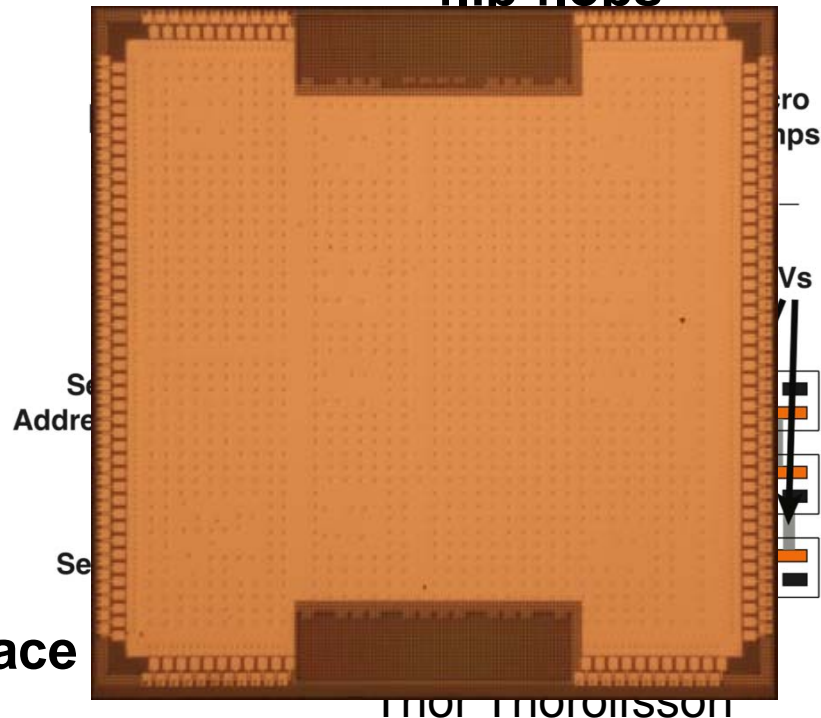
- Complete Synthetic Aperture Radar processor
 - ⊙ 10.3 mW/GFLOPS
 - ⊙ 2 layer 3D logic
- All Flip-flops on bottom partition
 - ⊙ Removes need for 3D clock router
- HMETIS partitioning used to drive 3D placement



Logic only

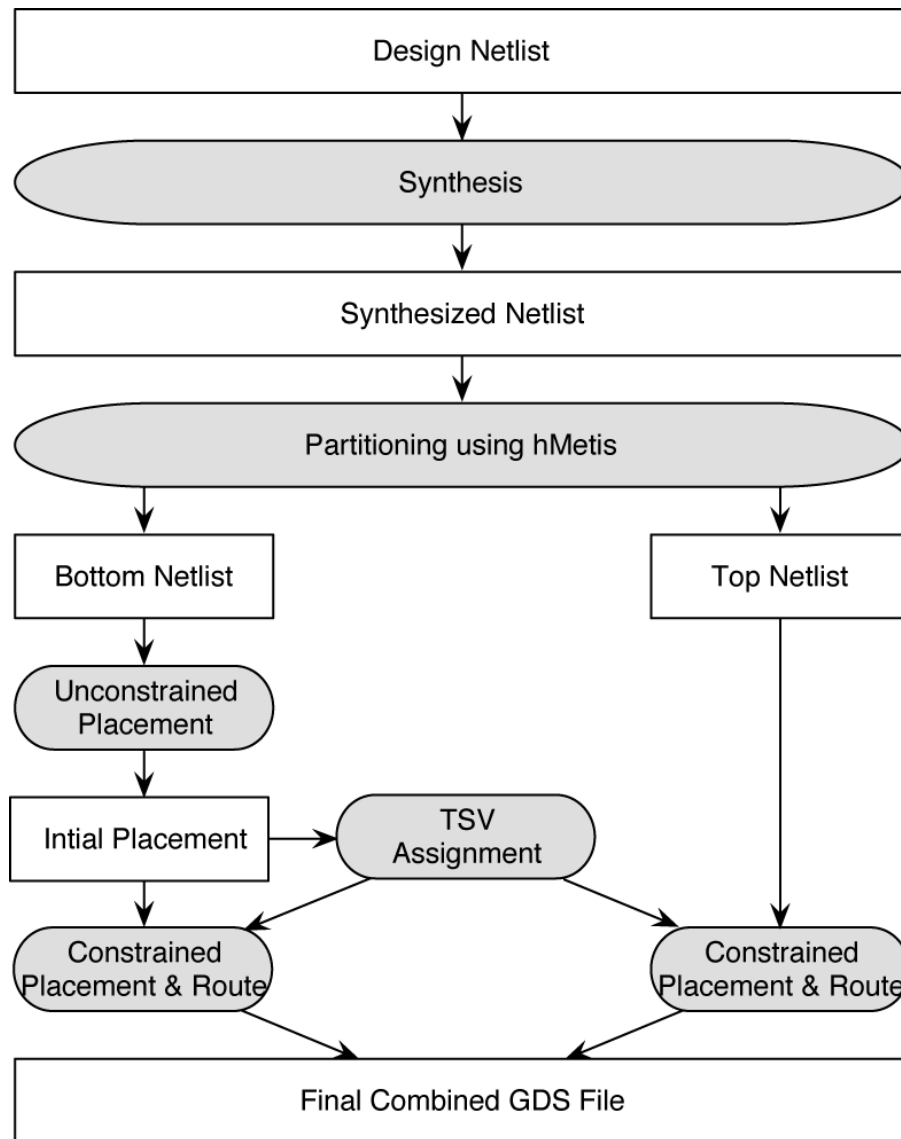


Logic, clocks, flip-flops



6.6 μm face to face

Sequential Commercial Tools



hMetis:

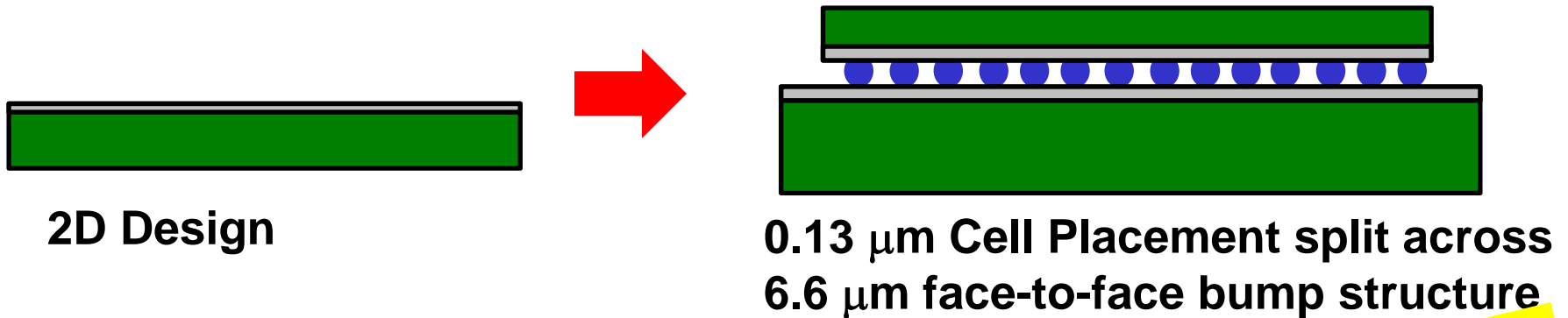
- Balance top and bottom cell area
- Minimizing number of TSVs

← All clocked cells (Flip-flops) & IOs

(Clock distribution entirely in Top tier)

Shorter wires → Modest - Good Returns

- Relying on wire-length reduction alone is not enough



	Total Wire Length (% Change)	Max Frequency (% Change)	Parasitic Power (% Change)	Delay (% Change)
PE 3D Seq.	-17.1%	+7.1%	-17.1%	-17.1%
PE 3D Sim.	-17.7%			-7.7%
PE 3D True	-21.0%		+5.2%	-12.9%
AES 3D Seq.	-8.0%		-19.6%	-2.6%
MIMO 3D Seq.	+216.1%	+17.1%	-34.9%	-5.1%

**18% - 35% improvement in Power.Delay
(21% for SAR)**

Results get less compelling with technology scaling, as the microbumps don't scale as fast as the underlying process

Logic-on-Logic 3D Integration and Placement

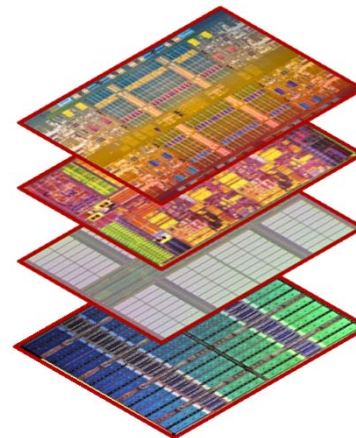
Thorlindur Thorolfsson[□], Guojie Luo[†], Jason Cong[†] and Paul D. Franzon[□]
[□] Department of Electrical & Computer Engineering, North Carolina State University, Raleigh, NC 27695
[†] Computer Science Department, University of California, Los Angeles, CA 90095
 Email: thor@ee.ncsu.edu and cong@cs.ucla.edu

Increasing the Return

1. 3D specific architectures

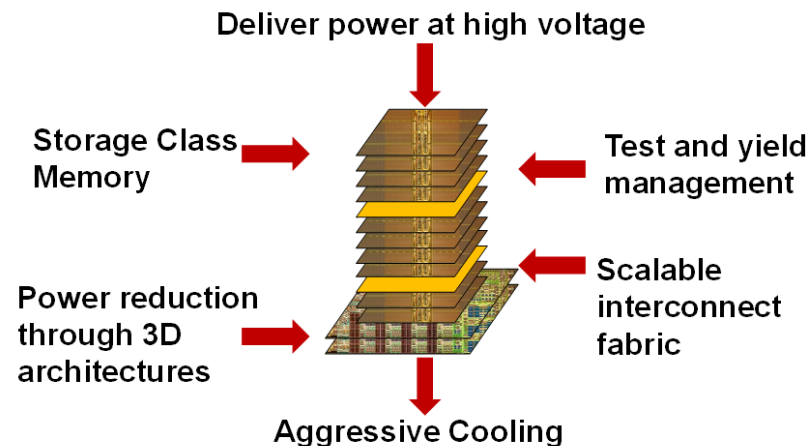


2. Exploiting Heterogeneity



High Performance
Low Power/Accelerator
Specialized RAM
General RAM

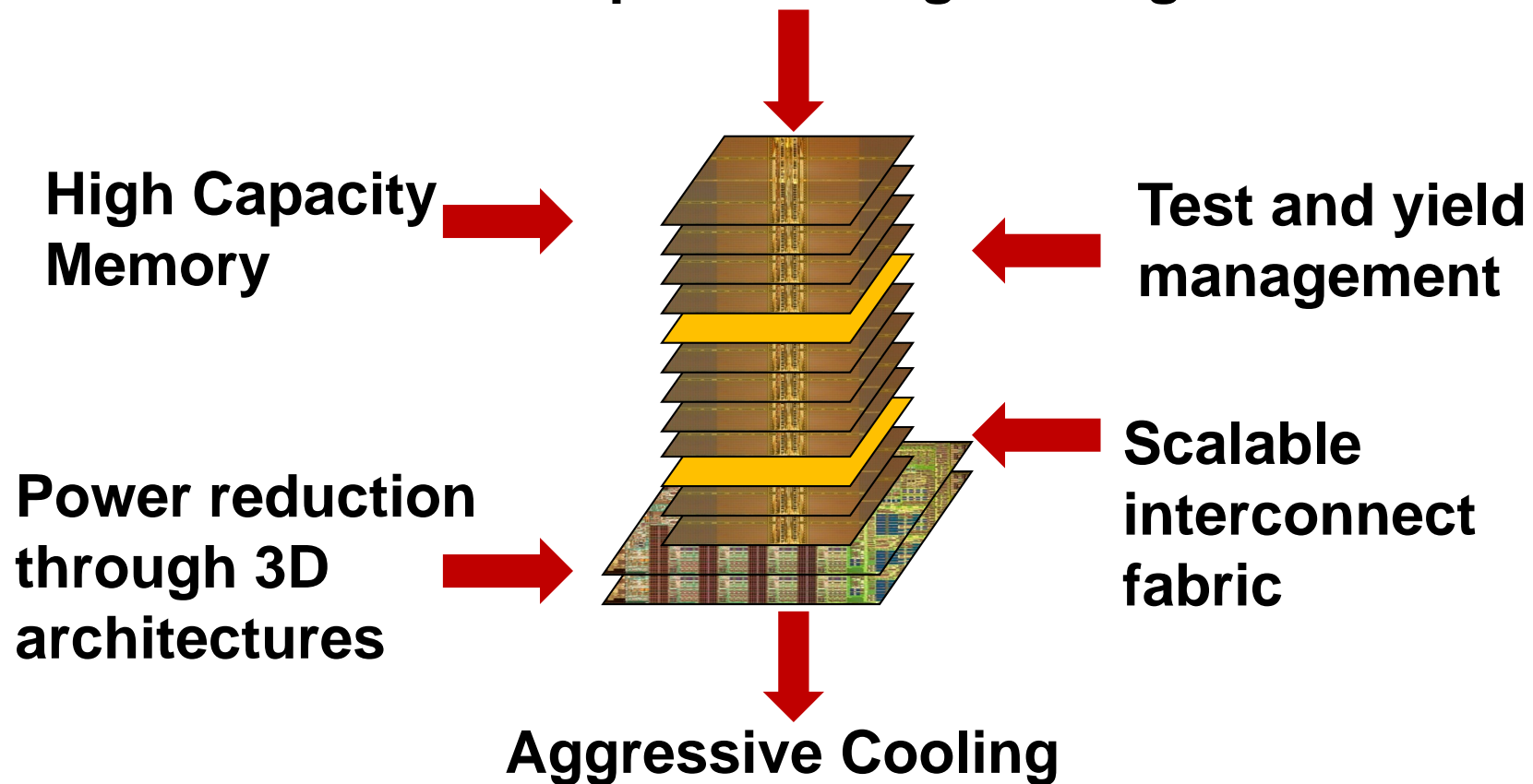
3. Ultra 3D Scaling



Extreme Integration

Motivation: Database Servers; High End DSP

Deliver power at high voltage



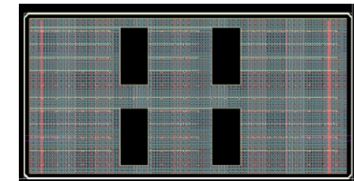
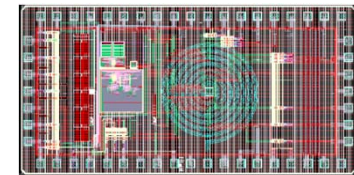
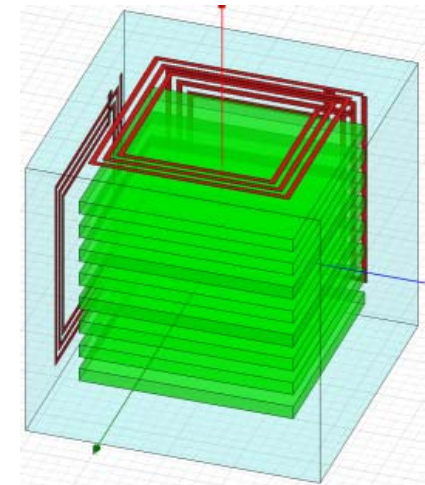
3D Miniaturization

Miniature Sensors

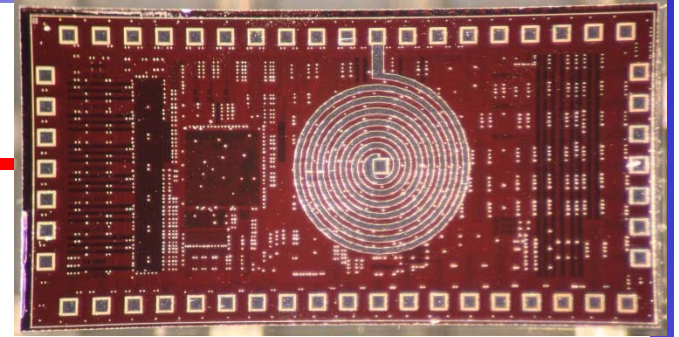
- ⊙ mm³ scale - Human Implantable (with Jan Rabaey, UC(B))
- ⊙ cm³ scale - Food Safety & Agriculture (with KP Sandeep, NCSU)

● Problems:

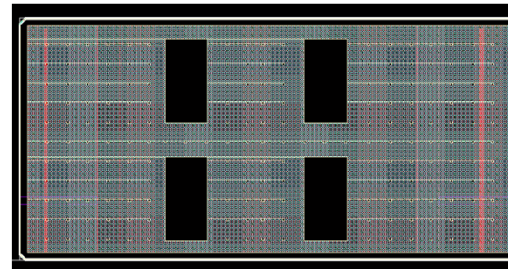
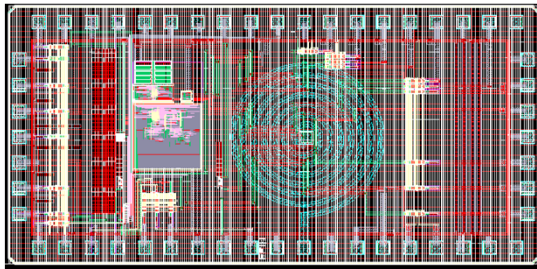
- ⊙ Power harvesting @ any angle (mm-scale)
- ⊙ Local power management (cm scale)



Chip-Scale 3DIC Sensor



- Two tiers:
 - Processing tier and power-storage tier



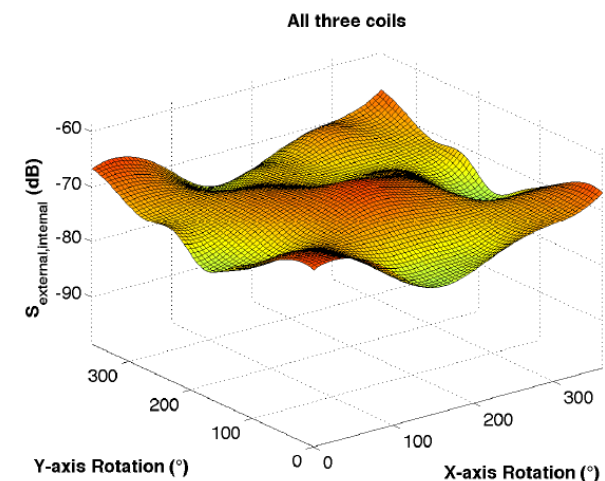
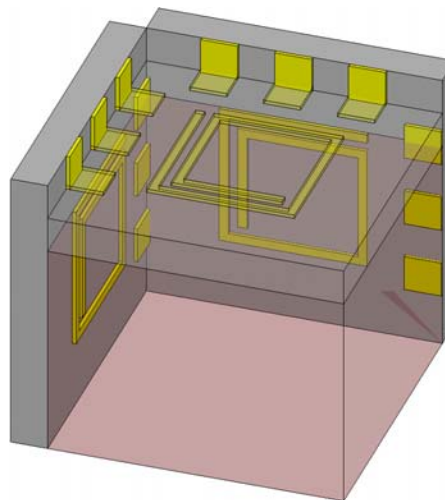
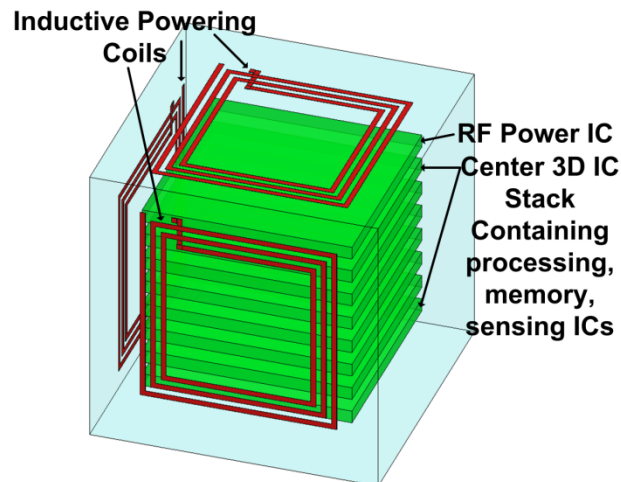
- Sensor & ADC
- SRAM Memory
- RFID coil
- Power Interfaces to capacitor; battery and RFID power harvesting
- Back-scatter RFID communications interface

- **Stacked Capacitor: 128 nF**
- **Absorbs short RFID power cycles and stabilizes Vdd**
- Could be larger in a specialized technology

Integrated with two 0.3 μ Ahr batteries

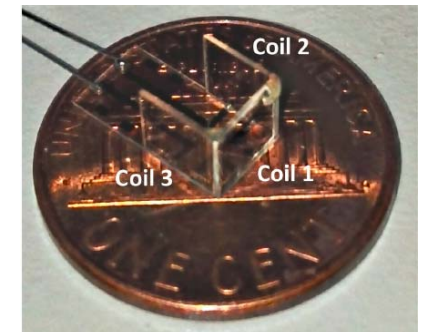
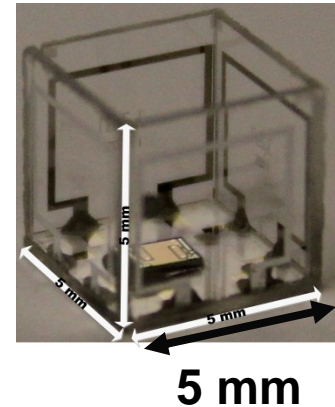
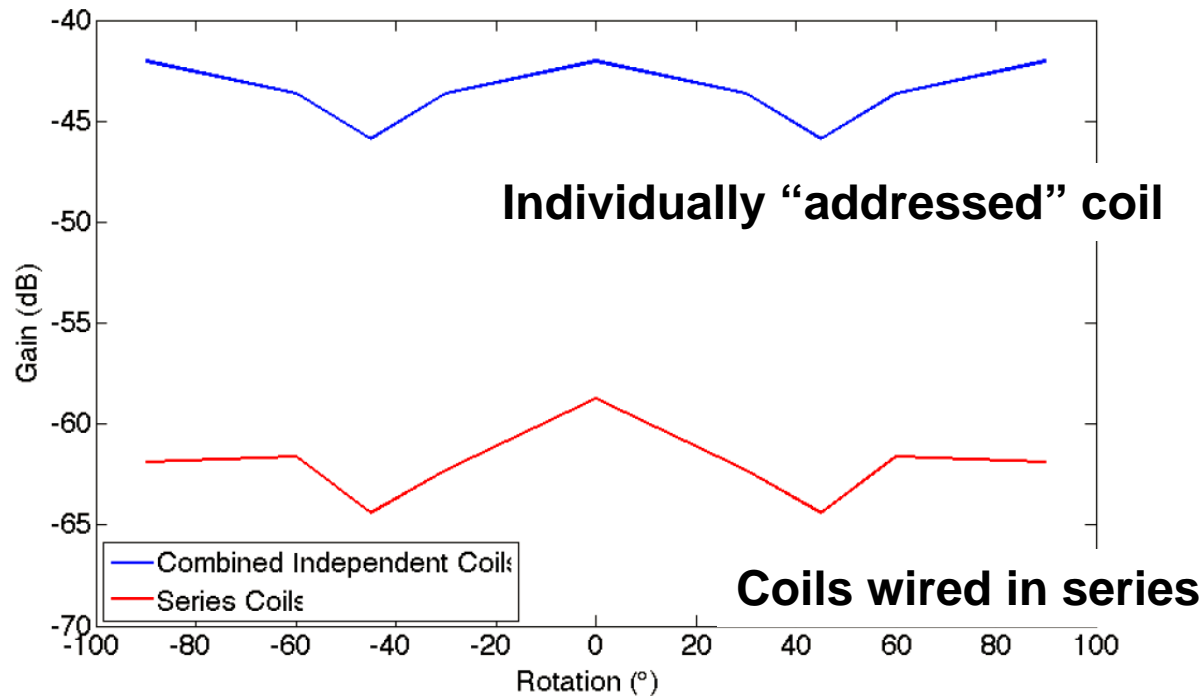
“True” 3D Integration

- **Orientation of mm-scale sensor will be random**
 - Building antenna “through” 3DIC chip stack on edge will be very lossy
 - Need power harvesting on all 3 sides
 - Developed packaging integration flow to achieve this



“True” 3D Integration

- Cubes built at 3 mm and 5 mm scale
- 5 mm coils measured results:



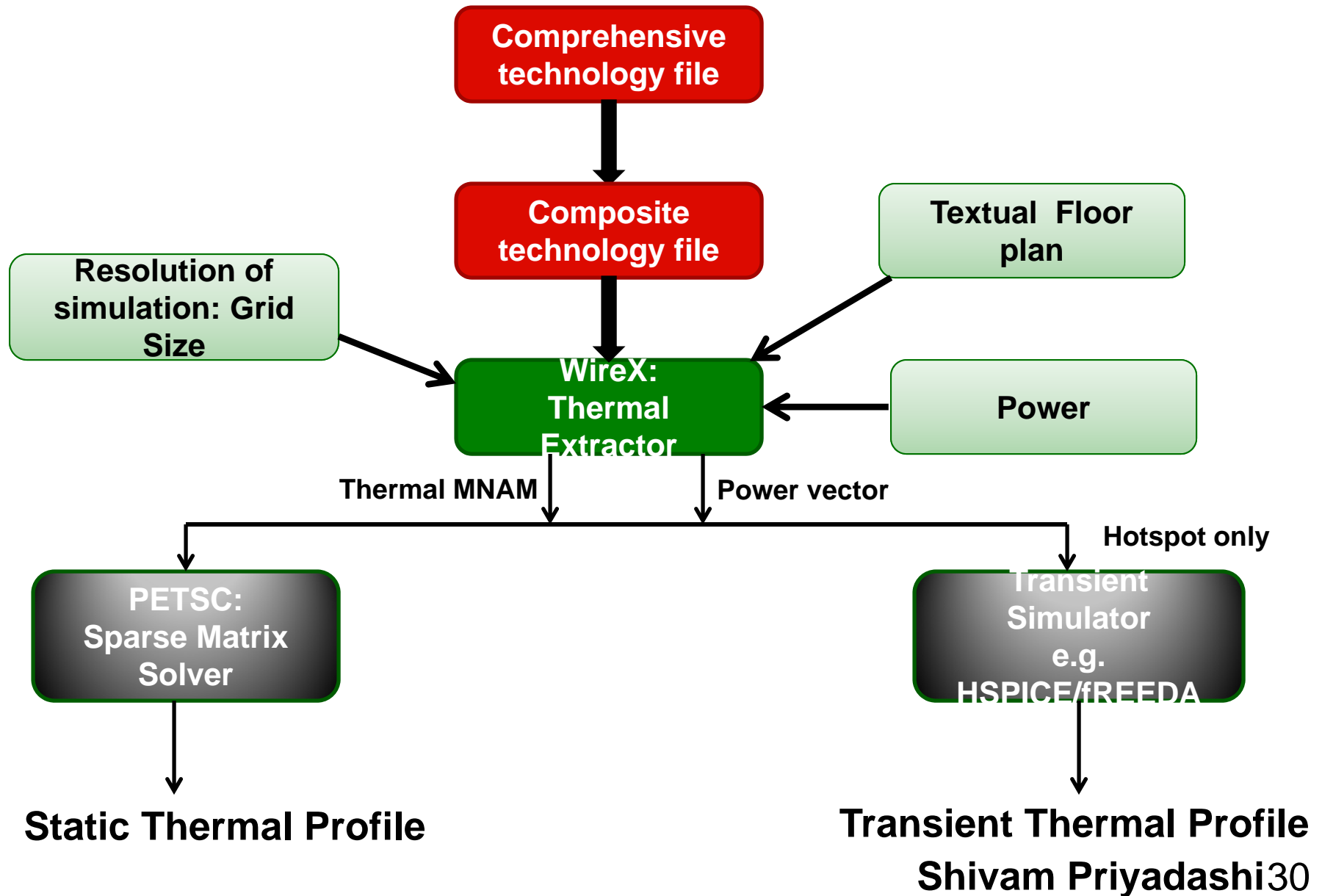
Mid-term Barriers to Deployment

Barrier	Solutions
Thermal	Early System Codesign of floorplan and thermal evaluation
	DRAM thermal isolation
Test	Specialized test port & test flow
Codesign	“Pathfinding” in SystemC
	CAD Interchange Standards
Cost & Yield	Supporting low manufacturing cost through design

Long-term Barriers to Deployment

Barrier	Solutions
Thermal & Power Deliver	3D specific temperature management
	New structures and architectures for power delivery
Test & Yield management	Modular, scalable test and repair
Co-implementation	Support for Modularity and Scalability
Cost & Yield	Supporting low manufacturing cost through design

Early Codesign: Thermal Flow



Pathfinder 3D:

- Goals:
 - ⊙ Electronic System Level (ESL) codesign for fast investigation of performance, logic, power delivery, and thermal tradeoffs
 - ⊙ Focus to date: Thermal/speed tradeoffs – static and transient
- Test case : Stacking of Heterogeneous Cores

Test case

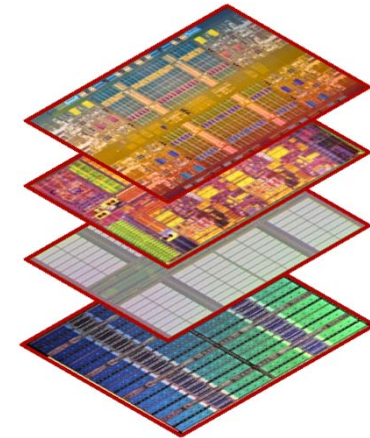
- Stacking of a 4-wide average core and a 2-wide large window core on 45 nm
 - ⊙ Rise in channel temperature on top tier.

Transient Thermal Profile

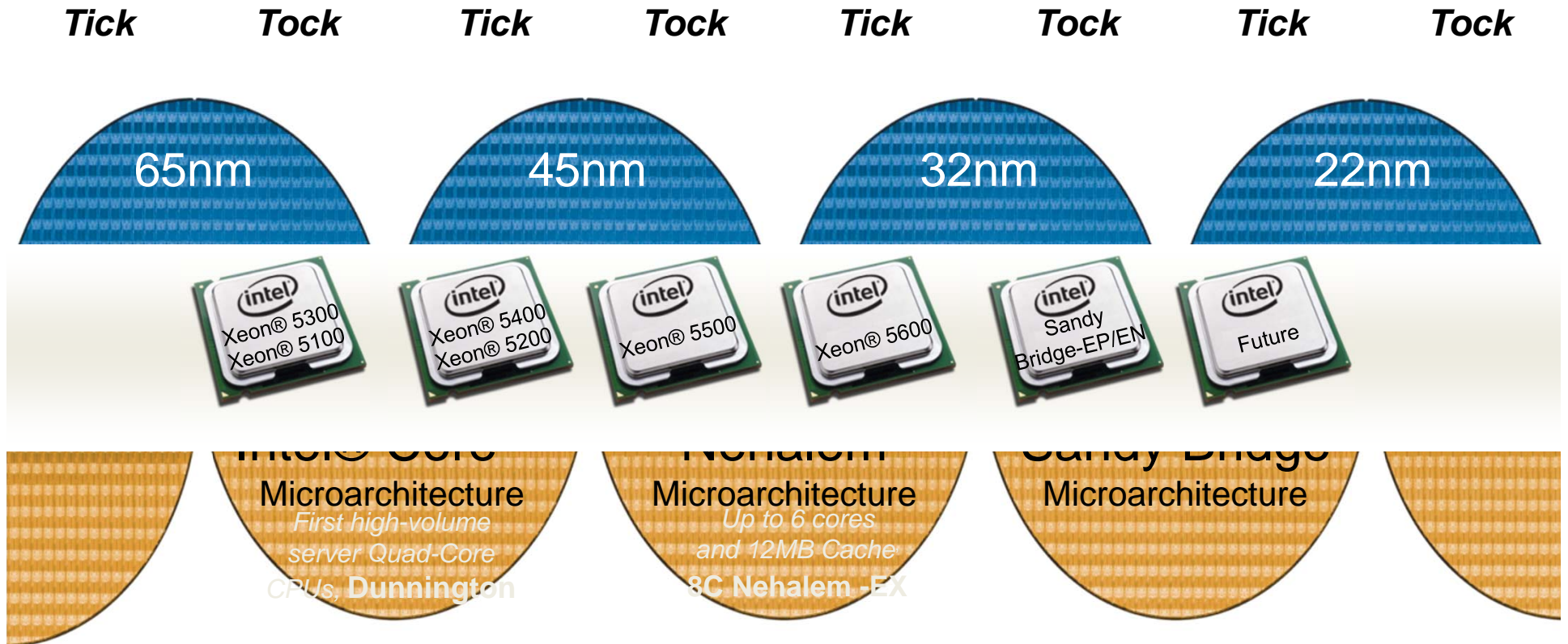
Transient Junction profile of two stacked processor one running “mcf” and other running “bzip” :

Modular Interfaces: Problem Statement

- Goal: “Plug and Play” 3D integration
- Despite:
 - Different technologies
 - Different process nodes
 - Different clock frequencies
 - Complex temporal requirements
 - Unknown power requirements
 - Unknown thermal constraints



Intel Tick-Tock Development Model



- Substantial design shrink on “tock”
- New architecture on “tick”

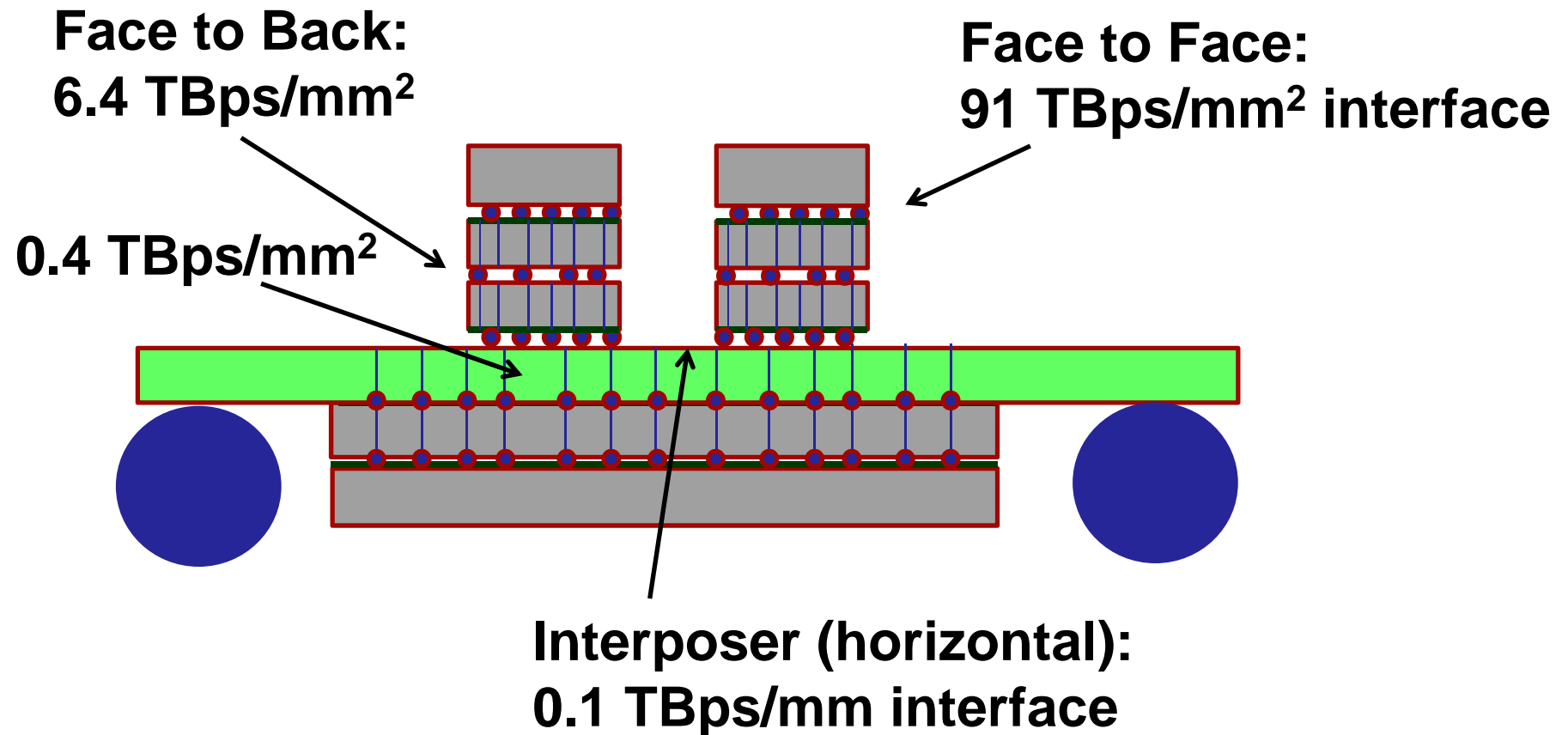


3D issues:

Heterogeneous Processors
→ Hard to define 3D interconnect in advance

Opportunity

- “Plug and Play” 3D integration with very high bandwidth

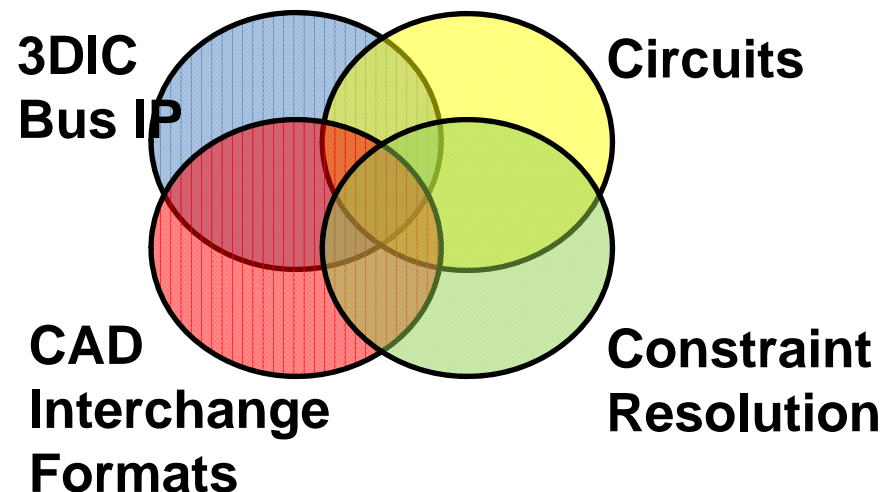


3D Specific Interface IP

Proposal:

Open Source IP for 3D and 2.5D interfaces

An interface specification that supports signaling, timing, power delivery, and thermal control within a 3D chip-stack, 2.5D (interposer) structure and SIP solutions



(Proc. 3DIC 2011)

Open Bus IP

- Amba style split cycle bus set

Circuits

- Tier-to-tier data forwarding without common clocks
- Requirements:
 - ⊙ Fast – low latency, high bandwidth
 - ⊙ Testable
 - ⊙ Low-power
 - ⊙ Reliable

CAD Interchange Formats

- Open standard formats to propagate EDA information from design to design, with a focus on
 - ⊙ Floorplan constraints
 - ⊙ Pin locations
 - ⊙ Thermal constraints
 - ⊙ Power delivery requirements
 - ⊙ Design for Test

Constraint Resolution

- In-situ resolution of key constraints
 - ⦿ E.g. Collaborative solutions for Thermal Mitigation

Upcoming Events

- Eworkshop on Open Standards for 3DIC IP
 - ⦿ Please contact me if you are interested
 - ⦿ paulf@ncsu.edu
- 2013 IEEE 3DIC Conference
 - ⦿ Subscribe to email list
 - ⦿ Email list
 - ⦿ Email to mj2@lists.ncsu.edu
 - ⦿ With “subscribe 3dic_conf” in main body

Conclusions

- Three dimensional integration offers potential to
 - ⊙ Deliver memory bandwidth power-effectively;
 - ⊙ Improve system power efficiency through 3D optimized codesign
 - ⊙ Enable new products through aggressive Heterogeneous Integration
- Main challenges in 3D integration (from design perspective)
 - ⊙ Effective early codesign to realize these advantages in workable solutions
 - ⊙ Managing cost and yield, including test and test escape
 - ⊙ Managing thermal, power and signal integrity while achieving performance goals
 - ⊙ Scaling and interface scaling

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