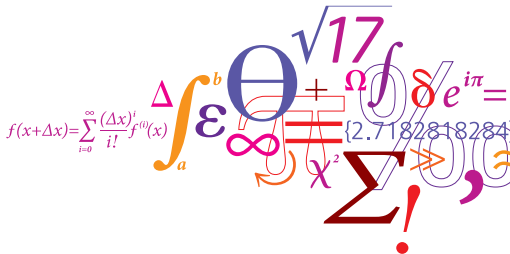


02917 Advanced Topics in Embedded Systems

Model Checking for Duration Calculus
using Presburger Arithmetic

Michael R. Hansen



DTU Informatics

Department of Informatics and Mathematical Modelling

- Overview of fundamental (un)decidability results
- A basic decidability results
 - with non-elementary complexity
- Towards efficient model checking based on approximations
 - Using Presburger Arithmetic: first-order logic of natural numbers with addition
- Decision procedure for Presburger Arithmetic

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Basic Decidability Properties of Duration Calculus

Zhou Hansen Sestoft 93

Restricted Duration Calculus:

- $[S]$
- $\neg\phi, \phi \vee \psi, \phi \frown \psi$

Satisfiability is reduced to emptiness of regular languages

Decidable result for both **discrete** and **continuous** time

Seemingly small extensions give undecidable subsets

RDC_1 (Cont. time)	RDC_2	RDC_3
<ul style="list-style-type: none"> • $l = r, [S]$ • $\neg\phi, \phi \vee \psi, \phi \frown \psi$ 	<ul style="list-style-type: none"> • $\int S_1 = \int S_2$ • $\neg\phi, \phi \vee \psi, \phi \frown \psi$ 	<ul style="list-style-type: none"> • $l = x, [S]$ • $\neg\phi, \phi \vee \psi, \phi \frown \psi$ • $(\exists x)\phi$

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Decidability of *RDC* for Discrete Time

Satisfiability is reduced to emptiness of regular languages

Idea: $a \in \Sigma$ describes a piece of an interpretation, e.g. $P_1 \wedge \neg P_2 \wedge P_3$

Discrete time — one letter corresponds to one time unit.

$$\mathcal{L}(\lceil S \rceil) = (\text{DNF}(S))^+$$

$$\mathcal{L}(\varphi \vee \psi) = \mathcal{L}(\varphi) \cup \mathcal{L}(\psi)$$

$$\mathcal{L}(\neg\varphi) = \Sigma^* \setminus \mathcal{L}(\varphi)$$

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- $\mathcal{L}(\phi)$ is regular
- ϕ is satisfiable iff $\mathcal{L}(\phi) \neq \emptyset$
- Satisfiability problem for *RDC* is decidable

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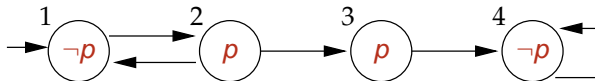
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Given Kripke structure K and a (certain kind of) DC formula ϕ .

- Does $K \models \phi$ hold?

every trace tr satisfies ϕ
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Example: A simple Kripke structure K :



Problem: $K \models \Box(\ell < 4 \Rightarrow \int p < 3)$?

YES

- Example run:

$tr = (1 : \neg p) (2 : p) (1 : \neg p) (2 : p) (1 : \neg p) (2 : p) (3 : \dots)$

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Branching-time approximations for efficient verification
FränzleHansen 08,09

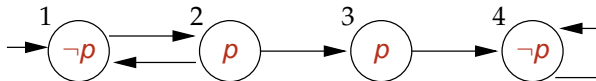
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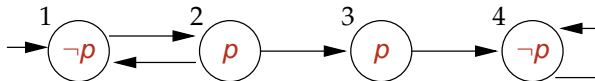
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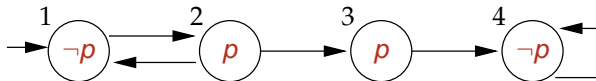
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Branching-time approximations: Counting semantics

Ideas:

- All traces between two vertices are treated uniformly
- Add information on the frequency of visits to vertices.

$$m : \text{Mset} = V \xrightarrow{\text{part}} \mathbb{N} \quad \text{a multiset}$$

The *counting semantics*: $K[\phi]_c : V \rightarrow V \rightarrow \text{Mset} \rightarrow 2^{\mathbb{B}}$:

- $K[\phi]_c i j m = \{\text{true}\}$ when $tr \models_K \phi$, for any run tr from i to j which is *consistent* with m
- $K[\phi]_c i j m = \{\text{false}\}$ when $tr \not\models_K \phi$, for any tr from i to j which is *consistent* with m
- $K[\phi]_c i j m = \{\text{true}, \text{false}\}$ if K is not consistent with m, i, j
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Model checking: Main idea

Given K , ϕ and a vector $\bar{m} = \text{dom } m$ of variables.

We mark situation pairs (i, j) , with $(\psi, b, \text{lin}(\bar{m}))$, $b \in \{\text{true}, \text{false}\}$, where ψ is a subformula of ϕ

- and $\text{lin}(\bar{m})$ is a side-condition (Presburger formula) with \bar{m} as free variables.

Key properties for marking $(\psi, \text{true}, \text{lin}(\bar{m}))$:

- $\text{true} \in K[[\psi]] i j m$ for any \bar{m} satisfying $\text{lin}(\bar{m})$

There are similar properties for a marking $(\psi, \text{false}, \text{lin}(\bar{m}))$

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A Condition for Consistency

$C(K, i_0, j_0, \overline{m})$ is a system of linear equations:

m -consistency wrt. K , i_0 and j_0
is equivalent to satisfiability of $C(K, i_0, j_0, \overline{m})$

Variables:

- x_i for every $i \in V$,
- x_{ij} for every edge $(i, j) \in E$
- $\overline{m}[k]$ for every $k \in \text{dom } m$

Main ideas:

- The "inflow" is the same as the "outflow" for any vertex k .
- i_0 has an extra inflow of 1 and j_0 has an extra outflow of 1.
- $x_k = \overline{m}[k]$ for every $k \in \text{dom } m$.

For example, for every $k \in V \setminus \{i_0, j_0\}$:

$$\sum_{(l,k) \in E} x_{lk} = x_k \quad \text{and} \quad x_k = \sum_{(k,l) \in E} x_{kl}$$

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Model checking: Case $\psi = \int S < k$

Markings for (i, j) :

- $(\int S < k, \text{true}, (C(K, i, j, \bar{m}, \bar{e}) \wedge \sum_{v \in \text{dom } m, v \models S} m[v] < k))$
- $(\int S < k, \text{false}, (C(K, i, j, \bar{m}, \bar{e}) \wedge \sum_{v \in \text{dom } m, v \models S} m[v] \geq k))$

This is easily generalized to formulas of the form:

$$\sum_{i=1}^n c_i \int S_i \triangleleft k$$

where $\triangleleft \in \{<, \leq, =, \geq, >\}$.

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Model checking: Case $\phi = \psi_1 \wedge \psi_2$

Markings for (i, j) :

- The true marking is $(\psi_1 \wedge \psi_2, \text{true}, \mu \wedge \nu)$ iff (i, j) is marked with $(\psi_1, \text{true}, \mu)$ and $(\psi_2, \text{true}, \nu)$
- The false marking is $(\psi_1 \wedge \psi_2, \text{false}, \mu \vee \nu)$ iff (i, j) is marked with $(\psi_1, \text{false}, \mu)$ and $(\psi_2, \text{false}, \nu)$

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Model checking: Case $\phi = \neg\psi$

Markings for (i, j) :

- The true marking is $(\neg\psi, \text{true}, \mu)$
iff (i, j) is marked with $(\psi, \text{false}, \mu)$
- The false marking is $(\neg\psi, \text{false}, \nu)$
iff (i, j) is marked with (ψ, true, ν)

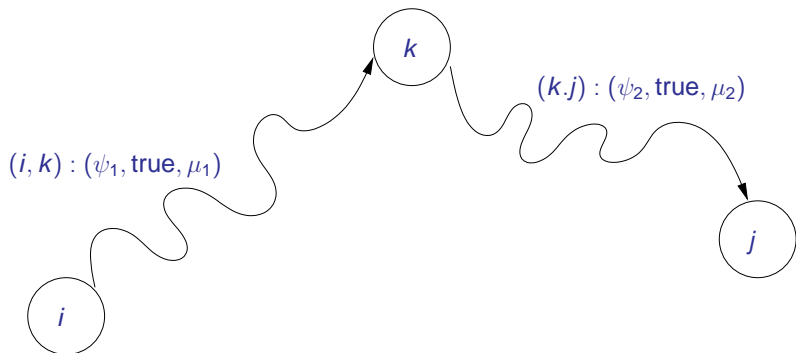
Model checking: Case $\phi = \neg\psi$

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iff (i, j) is marked with $(\psi, \text{false}, \mu)$
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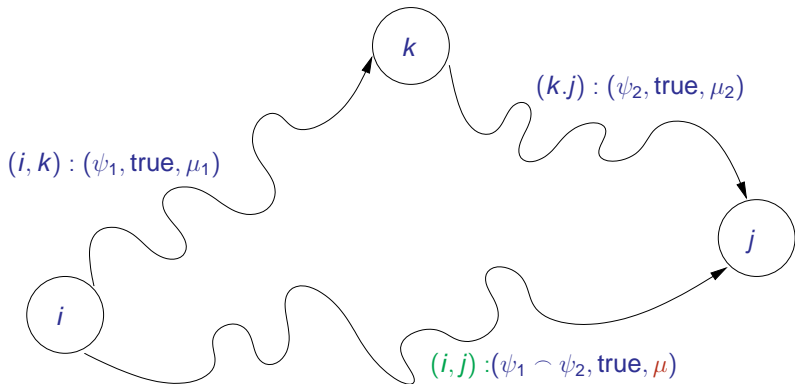
Case $\psi = \psi_1 \wedge \psi_2$

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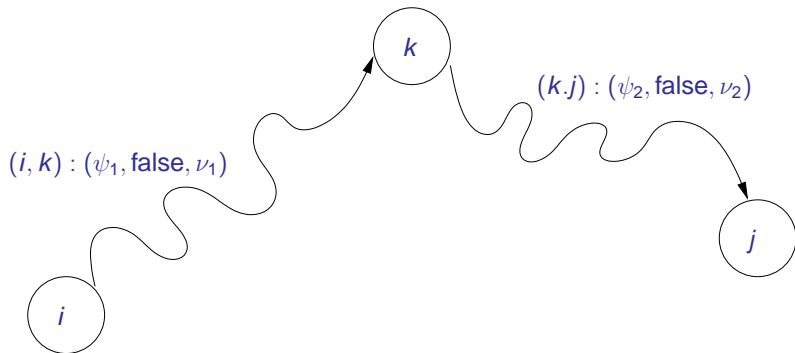
where μ is

$$\bigvee_{k \in V} \left\{ \begin{array}{l} \exists \bar{m}_1, \bar{m}_2 : \text{Split}(k, \bar{m}, \bar{m}_1, \bar{m}_2) \\ \wedge \quad \forall \bar{m}_1, \bar{m}_2 : \text{Split}(k, \bar{m}, \bar{m}_1, \bar{m}_2) \Rightarrow (\mu_1[\bar{m}_1/\bar{m}] \wedge \mu_2[\bar{m}_2/\bar{m}]) \end{array} \right\}$$

and $\text{Split}(k, \bar{m}, \bar{m}_1, \bar{m}_2)$ is $\bar{m} = \bar{m}_1 + \bar{m}_2 \wedge C(i, k, \bar{m}_1) \wedge C(k, j, \bar{m}_2)$

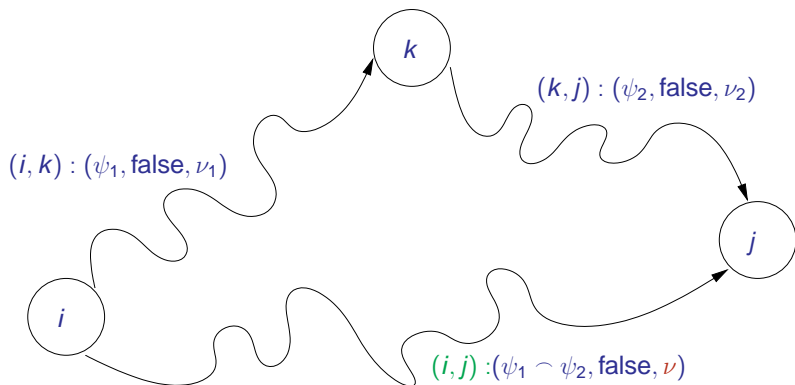
Case $\psi = \psi_1 \wedge \psi_2$

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Case $\psi = \psi_1 \frown \psi_2$

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where ν is

$$C(i, j, \bar{m}) \wedge \bigwedge_{k \in V} \forall \bar{m}_1, \bar{m}_2 : (\text{Split}(k, \bar{m}, \bar{m}_1, \bar{m}_2) \Rightarrow \nu_1[\bar{m}_1/\bar{m}] \vee \nu_2[\bar{m}_2/\bar{m}])$$

Model checking 2: Example. Simplified markings

For $\text{dom } m = \{1, 2, 4\}$ and $\zeta = \int \text{true} < 4 \wedge \neg \int p < 3$.

Notice $\Box(\int \text{true} < 4 \Rightarrow \int p < 3) \iff \neg \Diamond \zeta$.

i, j	$C(m)$ after simplification	markings (ψ , false, η) for $\psi =$			
		$\int \text{true} < 4$	$\neg \int p < 3$	ζ	$\Diamond \zeta$
1, 1	$m[1] = m[2]$	$m[1] > 2$	$m[1] < 3$	true	true
1, 2	$m[1] = m[2] + 1$	$m[1] > 2$	$m[1] < 3$	true	true
1, 3	$m[1] = m[2] > 0$	$m[1] > 1$	$m[1] < 3$	true	true
1, 4	$m[1] = m[2] > 0$	$m[1] > 1 \vee m[4] > 0$	$m[1] \leq 1$	true	true
2, {1, 3}	$m[2] = m[1] + 1$		$m[1] > 1$	$m[1] < 2$	true
		⋮			
3, {1, 2}	false	true	true	true	true
3, 3	true	false	true	true	true
		⋮			

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Notice $\Box(\int \text{true} < 4 \Rightarrow \int p < 3) \iff \neg \Diamond \zeta$.

i, j	$C(m)$ after simplification	markings (ψ , false, η) for $\psi =$			$\Diamond \zeta$
		$\int \text{true} < 4$	$\neg \int p < 3$	ζ	
1, 1	$m[1] = m[2]$	$m[1] > 2$	$m[1] < 3$	true	true
1, 2	$m[1] = m[2] + 1$	$m[1] > 2$	$m[1] < 3$	true	true
1, 3	$m[1] = m[2] > 0$	$m[1] > 1$	$m[1] < 3$	true	true
1, 4	$m[1] = m[2] > 0$	$m[1] > 1 \vee m[4] > 0$	$m[1] \leq 1$	true	true
2, {1, 3}	$m[2] = m[1] + 1$		$m[1] > 1$	$m[1] < 2$	true
		⋮			
3, {1, 2}	false	true	true	true	true
3, 3	true	false	true	true	true
		⋮			

- Algorithm is correct.
- Procedure is 4-fold exponential.
 - Size of generated formula is exponential in the chop-depth.
 - Presburger formulas are checked in triple-exponential time.

Remember undecidable (non-elementary) starting point

- Preciseness when all chops are under same polarity and all conjunctions under the dual polarity.
- Quantifier elimination of side-condition is possible when all chops are in negative polarity. Procedure is then "just" 2-fold exponential.
- Prototype is implemented by William Pihl Heise in a using the solver Z3 as backend. The prototype has just been used on small examples. Algorithm seems promising.

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