



Lagrangian Methods

– bounding through penalty adjustment

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Outline

- Brief introduction
- How to perform Lagrangean relaxation
- Subgradient techniques
- Example: Setcover
- Decomposition techniques and Branch and Bound
- Dual Ascent



Introduction

Lagrangian Relaxation is a technique which has been known for many years:

- Lagrange relaxation is invented by (surprise!) Lagrange in 1797 !
- This technique has been very useful in conjunction with Branch and Bound methods.
- Since 1970 this has been **the** bounding decomposition technique of choice ...
- ... until the beginning of the 90'ies (branch-and-price)



The Beasley Note

This lecture is based on the (excellent !) Beasley note. The note has a practical approach to the problem:

- Emphasis on examples.
- Only little theory.
- Good practical advices.

All in all: This note is a good place to start if you later need to apply Lagrangean relaxation.



Given a Linear program

Min:

$$cx$$

s.t.:

$$Ax \geq b$$

$$Bx \geq d$$

$$x \in \{0, 1\}$$

How can we calculate lower bounds ? We can use heuristics to generate upper bounds, but getting (good) lower bounds is often much harder ! The classical approach is to create a *relaxation*.



Requirements for relaxation

The program:

$$\min\{f(x) \mid x \in \Gamma \subseteq \mathcal{R}^n\}$$

is a relaxation of:

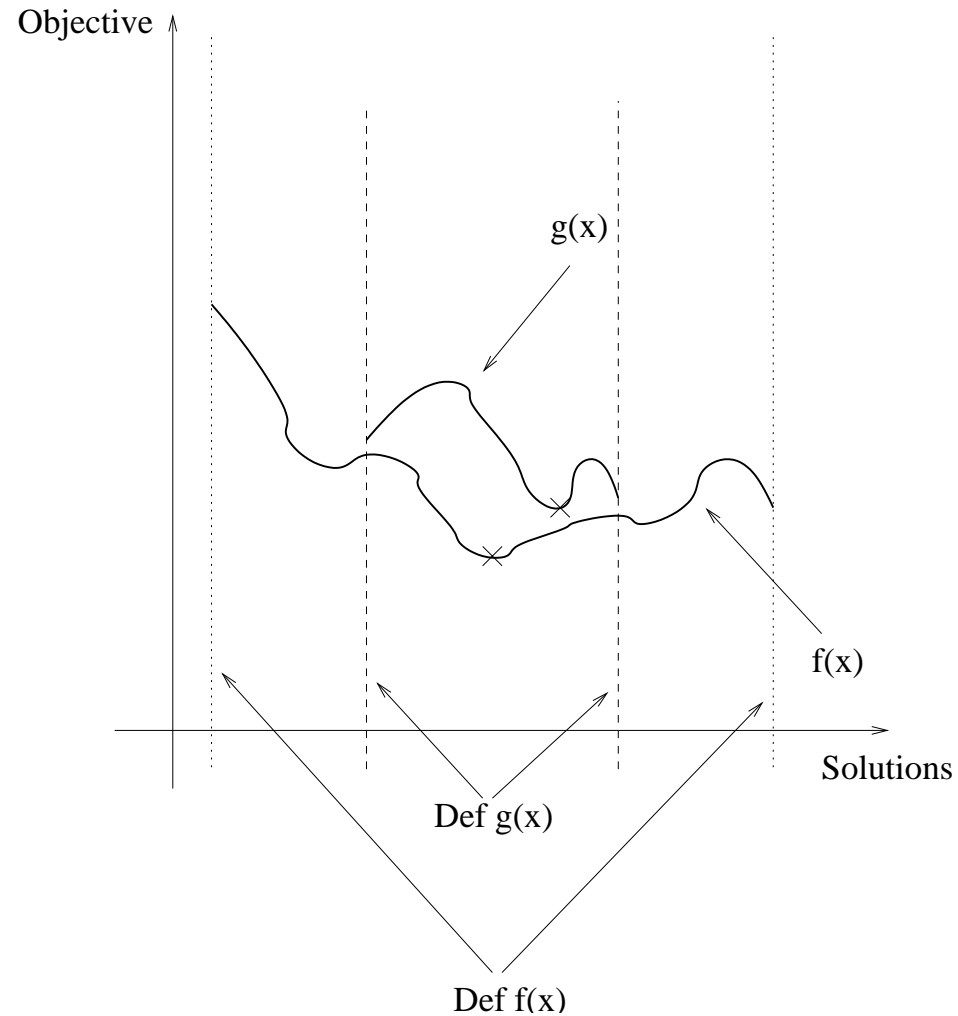
$$\min\{g(x) \mid x \in \Gamma' \subseteq \mathcal{R}^n\}$$

if:

- $\Gamma' \subseteq \Gamma$
- For $x \in \Gamma' : f(x) \leq g(x)$



Relaxation Graphically





Example of relaxation: LP

When we perform the LP relaxation:

- $f(x) = g(x)$
- $\Gamma'(= Z) \subseteq \Gamma(= R)$

The classical branch-and-bound algorithm use the LP relaxation. It has the nice feature of being general, i.e. applicable to all MIP models.



A very simple example I

$g(x)$:

Min:

$$5x$$

s.t.:

$$\begin{aligned}x &\geq 3 \\ -x &\geq -10 \\ x &\in R^+\end{aligned}$$



A very simple example II

$f(x)$: (relaxation of $g(x)$)

Min:

$$5x + \lambda(3 - x)$$

s.t.:

$$-x \geq -10$$

$$x \in R^+$$



Relaxation by removal of constraints

Given:

Min:

$$cx$$

s.t.:

$$Ax \geq b$$

$$Bx \geq d$$

$$x \in \{0, 1\}$$

What if we instead of relaxing the domain constraints, relax another set of constraints ? (this also goes for integer variables i.e. $x \in Z$)



Lagrangian Relaxation

Min:

$$cx + \lambda(b - Ax)$$

s.t.:

$$\begin{aligned} Bx &\geq d \\ x &\in \{0, 1\} \quad \lambda \in \mathcal{R}^+ \end{aligned}$$

This is called the Lagrangian Lower Bound Program (LLBP) or the Lagrangian dual program.



Lagrangian Relaxation

First: IS IT A RELAXATION ?

- Well the feasible domain has been increased:

$$\Gamma'(Ax \geq b, Bx \geq d) \subseteq \Gamma(Bx \geq d)$$

- Regarding the objective:

- ▶ Inside the original domain:

$$f(x) = g(x) + \lambda(b - Ax) \text{ and since we know } \lambda(b - Ax) \leq 0 \Rightarrow f(x) \leq g(x)$$

- ▶ Outside, no guarantee, but that is not a problem !



Lagrangean Relaxation

What can this be used for ?

- Primary usage: Bounding ! Because it is a relaxation, the optimal value will bound the optimal value of the real problem !
- Lagrangean heuristics, i.e. generate a “good” solution based on a solution to the relaxed problem.
- Problem reduction, i.e. reduce the original problem based on the solution to the relaxed problem.



Two Problems

Facing a problem we need to decide:

- Which constraints to relax (strategic choice)
- How to find the lagrangean multipliers, (tactical choice)



Which constraints to relax

Which constraints to relax depends on two things:

- Computational effort:
 - ▶ Number of Lagrangian multipliers
 - ▶ Hardness of problem to solve
- Integrality of relaxed problem: If it is integral, we can only do as good as the straightforward LP relaxation !

The integrality point will be dealt with theoretically next time ! And we will see an example here.



Multiplier adjustment

In Beasley two different types are given:

- Subgradient optimisation
- Multiplier adjustment

Of these, subgradient optimisation is **the** method of choice. This is general method which nearly always works ! Hence, here we will only consider this method. Since the Beasley note more efficient (but much more complicated) adjustment methods has been suggested.



Lagrangian Relaxation

We had:

Min:

$$cx + \lambda(b - Ax)$$

s.t.:

$$\begin{aligned} Bx &\geq d \\ x &\in \{0, 1\} \quad \lambda \in \mathcal{R}^+ \end{aligned}$$



Problem reformulation

Min:

$$\sum_j (c_j \cdot x_j + \sum_i \lambda_i (b_i - a_{ij} \cdot x_{ij}))$$

s.t.:

$$\begin{aligned} Bx &\geq d \\ x_j &\in \{0, 1\} \quad \lambda_i \in \mathcal{R}^+ \end{aligned}$$

Remember we want to obtain the best possible bounding, hence we want to **maximize** the λ bound.



The subgradient

We define the subgradient:

$$G_i = b_i - \sum_j a_{ij} X_j$$

If subgradient G_i is positive, decrease λ_i if G_i is negative, increase λ_i



Subgradient Optimisation

The sub-gradient optimisation algorithm is now:

Initialise $\pi \in]0, 2]$

Initialise λ values

repeat

Solve LLBP given λ values get Z_{LB}, X_j

Calc. the subgradients $G_i = b_i - \sum_j a_{ij} X_j$

Calc. step size $T = \frac{\pi(Z_{UB} - Z_{LB})}{\sum_i G_i^2}$

Update $\lambda_i = \max(0, \lambda_i + TG_i)$

until we get bored ...



Example: Setcover

Min:

$$2x_1 + 3x_2 + 4x_3 + 5x_4$$

s.t.:

$$x_1 + x_3 \geq 1$$

$$x_1 + x_4 \geq 1$$

$$x_2 + x_3 + x_4 \geq 1$$

$$x_1, x_2, x_3, x_4 \in \{0, 1\}$$



Relaxed Setcover

Min:

$$\begin{aligned} 2x_1 + 3x_2 + 4x_3 + 5x_4 & \\ & + \lambda_1(1 - x_1 - x_3) \\ & + \lambda_2(1 - x_1 - x_4) \\ & + \lambda_3(1 - x_2 - x_3 - x_4) \end{aligned}$$

s.t.:

$$\begin{aligned} x_1, x_2, x_3, x_4 & \in \{0, 1\} \\ \lambda & \geq 0 \end{aligned}$$

How can we solve this problem to optimality ???



Optimization Algorithm

The answer is so simple that we are reluctant calling it an optimization algorithm: Choose all x 'es with negative coefficients !

What does this tell us about the strength of the relaxation ?



Rewritten: Relaxed Setcover

Min:

$$C_1x_1 + C_2x_2 + C_3x_3 + C_4x_4 + \lambda_1 + \lambda_2 + \lambda_3$$

s.t.:

$$x_1, x_2, x_3, x_4 \in \{0, 1\}$$

$$\lambda \geq 0$$

$$C_1 = (2 - \lambda_1 - \lambda_2)$$

$$C_2 = (3 - \lambda_3)$$

$$C_3 = (4 - \lambda_1 - \lambda_3)$$

$$C_4 = (5 - \lambda_2 - \lambda_3)$$



GAMS for Lagrange Rel. for Setcover

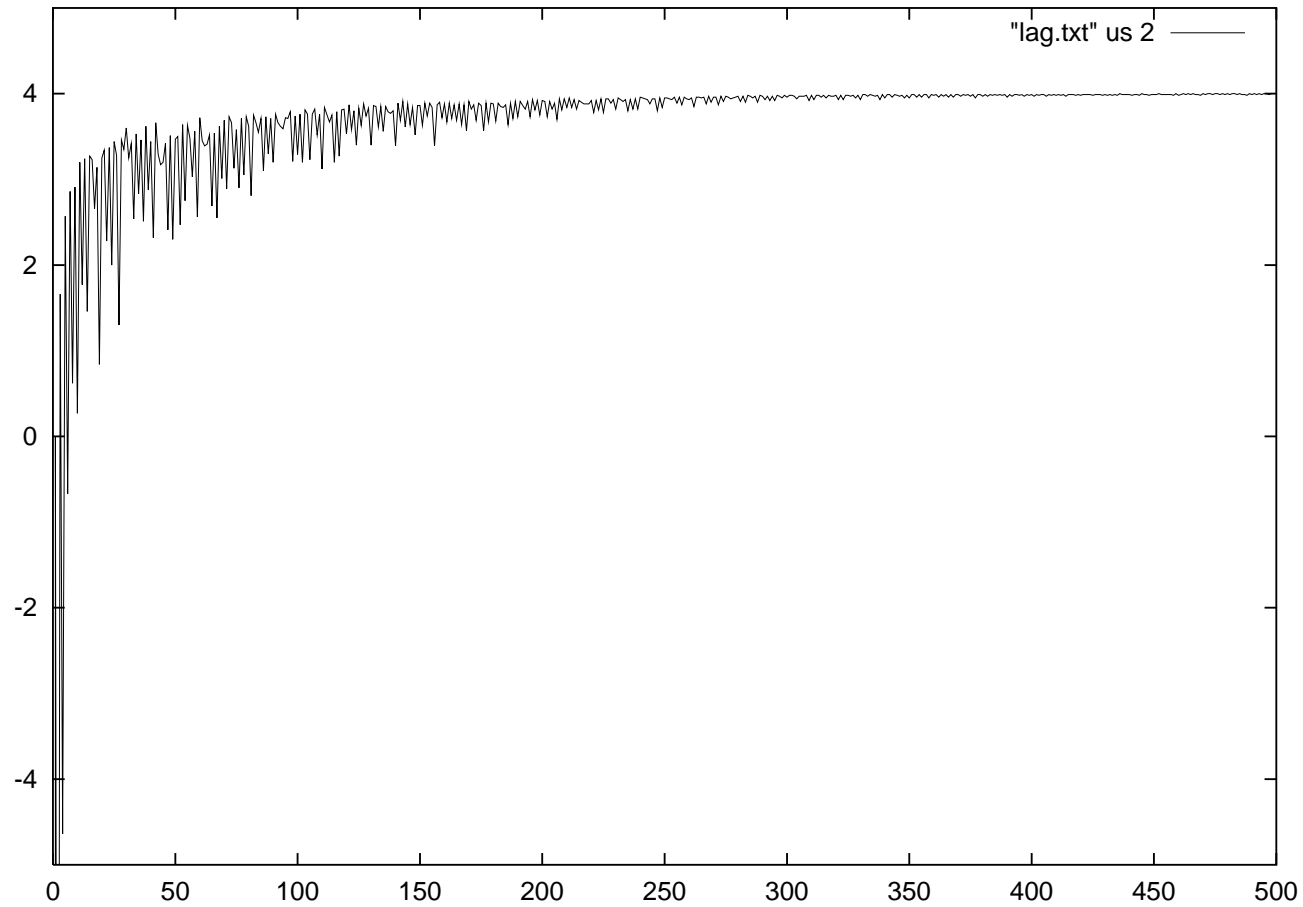
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WHILE( counter < max_it,
  CC(j) = C(j) - SUM(i, A(i,j)*lambda(i));
  x.L(j) = 0 + 1 \$ (CC(j) < 0);
  Z_LB = SUM(j, CC(j)*x.L(j)) + SUM(i, lambda(i)*G(i));
  G(i) = 1 - SUM(j, A(i,j)*x.L(j));
  T = pi * (Z_UB - Z_LB) / SUM(i, G(i)*G(i));
  lambda(i) = max(0, lambda(i) + T*G(i));
  counter = counter + 1;
  lambda_sum = SUM(i, ABS(lambda(i)));
  put counter, Z_LB, G('1'), lambda('1'), lambda_sum
);

```



Lower bound





Comments

Comments to the algorithm:

- This is actually quite interesting: The algorithm is very simple, but a good lower bound is found quickly !
- This relied a lot on the very simple LLBP optimization algorithm.
- Usually the LLBP requires much more work
- ... but according to Beasley, the subgradient algorithm very often works ...



So whats the use ?

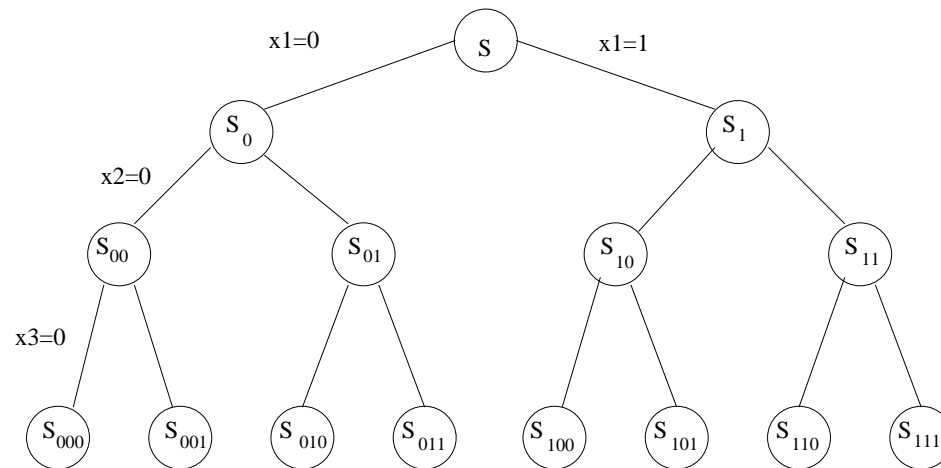
This is all wery nice, but how can we **solve** our problem ?

- We may be lucky that the lowerbound is also a feasible **and** optimal solution (like integer solutions to LP formulations).
- We may reduce the problem, performing Lagrangean problem reduction, next week.
- We may generate heuristic solutions based on the LLBP, next week.
- We may use LLBP in lower bound calculations for a Branch and Bound algorithm.



In a Branch and Bound Method

Why has Lagrangean relaxation become so important? Because it is useful in Branch and Bound methods.





Branching Influence on Lagrangian Bounding

Each branch corresponds to a simple choice:
Branch up or branch down. This correspond to
choose the value for one of our variables x_i . Hence:
If we want to include Lagrangian bounding in a
branch and bound algorithm, we need to be able to
solve subproblems with these fixings ...



Branching Influence on Lagrangian Bounding II

Given this lower bound on some sub-tree in the branch-and-bound tree, we can (perhaps) perform bounding. Important: Any solution to the Lagrangian problem is a bound, so we can stop at any time (not the case in Branch-and-Price).



Dual Ascent

Another technique considered in the Beasley note is **Dual Ascent**. The idea is very simple: Given a (hard) MIP:

Optimal (min) solution to MIP

\geq

Optimal solution to LP

$=$

Optimal solution to DUAL LP

\geq

Any solution to DUAL LP



Example in Beasley: Setcover

LP Relaxation:

objective: minimise

$$\sum_j c_j \cdot x_j$$

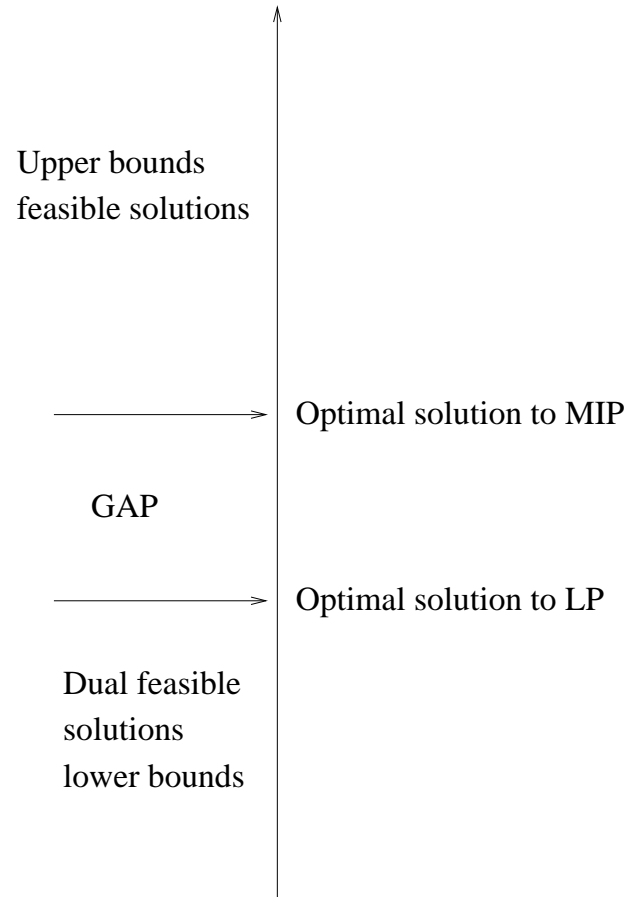
s.t.

$$\sum_j a_{ij} \cdot x_j \geq 1 \quad \forall i$$

$$x_j \geq 0$$



Graphical





Dual Setcover

objective: maximize

$$\sum_i u_i$$

s.t.

$$\sum_i u_i \cdot a_{ij} \leq c_j \quad \forall j$$
$$u_i \geq 0$$



Comments to Dual Ascent

- Dual ascent is a simple neat idea ...
- Beasley is not too impressed ...
- Dual ascent critically depends on the efficiency of the heuristic and the size of the GAP