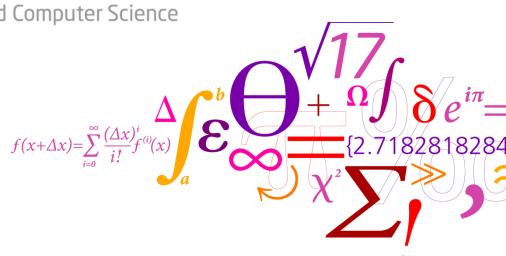


# Model-based Software Engineering (02341, spring 2016)

### **Ekkart Kindler**

#### DTU Compute

Department of Applied Mathematics and Computer Science



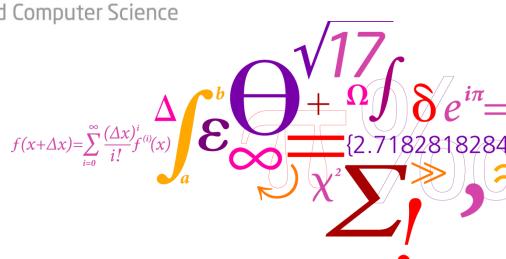


# The Project

### A YAWL editor and simulator

### DTU Compute

Department of Applied Mathematics and Computer Science





# The course consists of three main parts:

 Lectures:
 Understand, ideas, principles, concepts, and technologies

Lectures and tutorials are necessary prerequisites for properly doing the project!

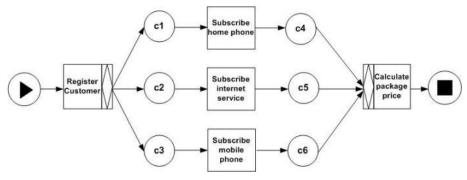
- Tutorials:
  - Accquire experience with technologies and tools in a small and controlled setting
- Project:
   Demonstrate that you can use idea project: Sub-project: Sub-pro

Evaluation will be based on Evaluation will be based on project: submitted software, project: submitted software, and the final written report, and the final presentation,



See lecture 4 for references and more details!

# YAWL (Yet another Workflow Language) a graphical notation for modelling and enacting business processes



[from: http://www.yawlfoundation.org/pages/research/orjoin.html ]



- Implement a graphical editor for a subset\*
   of YAWL and a simulator on top of that
   graphical editor visualizing the behaviour
   of a YAWL process
- This editor and simulator must be implemented based on the ePNK\*\*
- \*) see scope for the specific subset your tool of YAWL thar must be supported
- \*\*) the ePNK will be discussed in tutorials 5-8 (see idea on next slides)



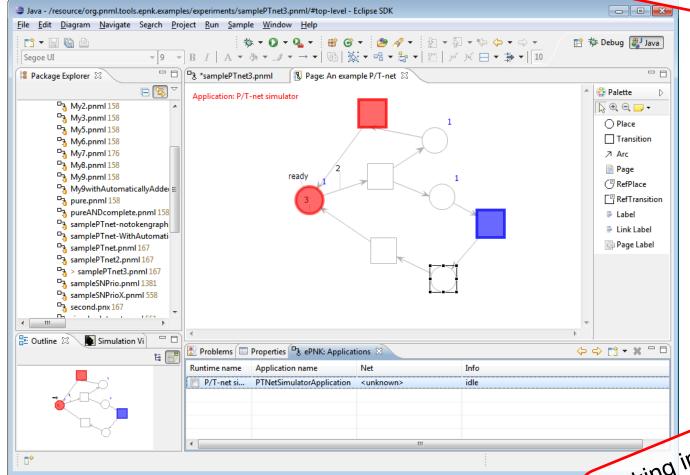
"The ePNK is a platform for Petri net tools based on the PNML transfer format. Its main idea is to provide generic Petri net types, which can be easily plugged into it, and to provide a simple generic GMF editor, which can be used for graphically editing nets of any plugged in type." [ePNK Homepage]



- A new Petri net type is defined by an EMF model, which, basically, can be plugged in to the ePNK (t5)
- ePNK provides a simple graphical editor, which can be customized (by programming) to feature specific graphical representation of the new net type (t6)
- Additional consistency conditions on the Petri net type can be plugged in too, as OCL or Java constraints (t7)
- Applications like simulators with graphical feedback can also be plugged in to the ePNK for some net types (t8)

## **ePNK**

DTU Compute Screen shot of a simulator is deployed with the ePNK (with source code).



Looking into the source code

Looking into the source code

Looking into the source code

and models of these projects



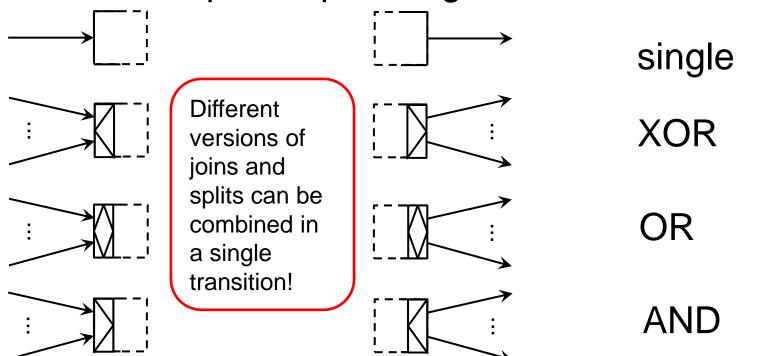
### The tool must support the following YAWL features

Start and end conditions (exactly on of each kind)





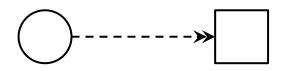
Transition input/output: single, AND, XOR, OR





The tool must support the following YAWL features (cntd.)

Reset arcs



All tokens removed, when transition fires (does not require a token on this place)

 Support the page concept of ePNK (flattening discussed in lectures/tutorial)

Data and organisation concepts do **not** need to be supported

### The simulator must

- Provide graphical feedback on the current state of the process (marking)
- Visually indicate the enabled transitions/actions, and allow the user to select a transition to fire
- For XOR-joins and -splits allow the user to select from which place a token should be consumed and to which place the token should be produced
- For OR-splits allow the user to chose to which places a token should be produced
- For OR-joins indicate (give a warning) that on some unmarked input places a token might still arrive (and graphically indicate from where)



- The software as source code (exported Eclipse plugin projects)
- At least two YAWL examples (with reasonable processes)
- A report documenting your software (underlying models and design), including (but not limited to):
  - Intro and overiew of your project and ePNK extension
  - Domain models (EMF modles) with detailed discussion
  - Discussion of how your extension works together with the ePNK (software models, interfaces, interactions)
  - A brief handbook explaining the use of all features of your software (for an end user) using your examples (standard features of the ePNK as documented in the ePNK handbook do not need to be explained in detail)

# **Project**

### All submissions as groups via CampusNet (detailed instructions later)

# **Submissions / presentations:**

- February 12: Group members of each group (3 to 4)
- March 11: Project definition
- April 18 (optional): preliminary submission of project (including software and written report)
- May 18: Final submission of project (including software and report)
- May 30: Presentation of final submission
  - **Presentation**
  - **Questions and answers**

BTW: Due to the number of students, we might need an additional day for the final presentations! Which one would be good?