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Model-based Software Engineering (02341, spring 2016)

 $f(x+\Delta x) = \sum_{i=0}^{\infty} \frac{(\Delta x)^{i}}{i!} f^{(i)}$

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VII. Constraints and Validation

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It is difficult, inadequate, or sometimes even impossible to express the exact relationship between some domain concepts in pure UML class diagrams

- → We need to express the precise nature of these relationships in a different way
 - UML class diagrams made slightly more general (not every instance of it is legal in the domain)
 - Formulate some additional restrictions (which exclude the illegal instances)
 - These additional restrictions are called constraints

Example (cf. L01)

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Example







Questions



- How to formulate constraints?
- How and when to check them?

And more technically:

Where and how to register constraints?



There are different ways to formulate constraints:

- Dedicated constraint languages (like OCL)
- Programming languages (like Java)
- Logic

2.1 OCL



Object Constraint Language (OCL)

- OCL is an OMG (Object Mangagement Group) standard in a family of standards related to UML
- OCL is dedicated to formulate additional constraints on top of UML models independently from a specific platform and programming language
- There are different technical ways to automatically check the validity of OCL constraint (dependent on the underlying modelling technology, see 4)
- OCL is actually more:
 - Formulate pre and post conditions for methods
 - "Implement" methods

See "body" option later

See context options later





OCL expressions

 start from the context object in OCL referred to by self context Arc inv:

(self.source.oclIsKindOf(Place) and self.target.oclIsKindOf(Transition))

- or
 - (**self**.source.oclIsKindOf(Transition) and
 - **self**.target.oclIsKindOf(Place))
- from an object, may access attributes and operations (by dot-notation and resp. names)
- may navigate along associations
- may call operations and built-in functions
- can use Boolean operations: and, or, not, ...
- and comparison operations: = , >, <, <=, ...</p>

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Example (SE2 e10) Plug-in Development - dk, dtu.imm.se2e08.casetool/model/CASETool.ecorediag - Eclipse SDK

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context HWComponentInstance inv: self.definition->size() > 0 and self.definition.hardware

Example (SE2 e10)

"->" converts an object's attribute or reference to a set of its values size() > 0 is one way of checking for non-null value.

We can also check for *null* withisTypeOf(OclVoid)

Example (SE2 e10)

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context Connection inv:

self.source.definition.out->forAll(m1 |
 self.target.definition._in->exists(m2 | m1=m2))

and

self.target.definition.out->forAll(m1 |

self.source.definition._in->exists(m2 | m1=m2))

"in" is a keyword of OCL; therefore the attribute "in" needs to be accessed via "_in" ("escaping" the keyword "in")

OCL advanced



- If an attribute or association has cardinality less or equal 1 the reference to that attribute or association returns a single value of the respecitive type (or "null", if it does not exist)
- If the cardinality is greater 1, the reference to it returns a set (collection) of the respective type
- These set operations are accessed via ->
- There are operations to select elements from sets and to quantify on sets.

OCL advanced



operations on sets

- set->size()
- set->iterate(x; res = init | exp(x,res))
- Quantification on sets:
 - set->forAll(x | exp(x))
 - set->exists(x | exp(x)) (can be nested)
- OCL built-in operations and types

See http://www.omg.org/spec/OCL/2.4/PDF for more details on OCL (version 2.4)

OCL expressions: Summary

- There is much, much more (see OCL standard)!!
- It is important
 - to know that OCL exists,
 - be able to read OCL constraints,
 - be able to formulate simple OCL constraints,
 - be able to look up constructs in the standard
- Advantages
 - Simple things can be expressed quickly
 - Constraints can be expressed independently from a technology and programming language
- Disadvantages
 - Readability and expressiveness

The "Interactive OCL" console might help a lot (see pp. 33f)

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- The context can be a class (self refers to an instance of that class)
 - option inv

Today, it depends on tool / framework in which way an expression is attached to a UML model and a context (see 4.)

- The context can be an operation (self refers to the object on which the operation is called)
 - options pre, post and body: pre and post define a pre- and post-condition body defines the result of an operation In post, we can refer to

In post, we can refer to values before execution by the @pre tag

- The context can be an attribute or association (self refers to the object to which it belongs)
 - options init and derived

OCL Opinion



- OCL looks and feels much like programming with a flavour of logic
- Programmers are not so used to it, and often get OCL wrong
- In most modelling frameworks, it is possible to formulate constraints in your favourite programming language (for complex constraints this might be easier for you)

We will see an example in 2.2 / 4.



Sometimes, it is more convenient to express a constraint in a programming language (typically, in the target language of the generated code).

The way this is done depends on the specific technology used.

But typically, there is an abstract class for constraints with some validation method which needs to be extended.

Example (see tutorial 7)





```
public IStatus validate(IValidationContext ctx)
EObject object = ctx.getTarget();
// do whatever you need to do to establish whether
// the constraint is violated or not
if (object instanceof YAWLNet) {
EObject container = object.eContainer();
if (container instanceof PetriNet) {
```

```
// return a failure in case the constraint is violated
// for the given context
return ctx.createFailureStatus(new Object[] {container});
```

```
// and return a success otherwise
  return ctx.createSuccessStatus();
} }
```



Two different policies when to validate a constraint:

Live: Whenever an instance is changed (by some See 4. command), the "relevant" constraints are automatically checked; if a constraint is violated, the command is "rolled back" (undone automatically)

 \rightarrow live contraints cannot be violated

Batch: Only checked when a validation is requested (programmatically or by the end-user) → batch constraints may be invalid for a while;

violations are detected at validation time only;

 \rightarrow the end-user has the responsibility to fix them



Live or batch: Which is better?

As always:

It depends on the constraint and the domain, which is better.

We need to specify for each constraint which "mode" it is (see 4. for details).

4. Validation framework



- OCL has a precisely defined meaning (independently from a specific programming language or implementation of the model)
- The way to "hook in" OCL constraints, however, depends on the used technology (e.g. EMF Validation Framework)

```
For examples, see Sect. 4.5.1.4 of the ePNK manual.
```





<description>

Arcs must be between a place and a transition, a transition and a place, or between two transitions. Only arcs between a place and a transition may

have a type!

</description>

Defines the target objects (instances of Arc class from the Ecore package for YAWL nets)

<target class="Arc:http://se.compute.dtu.dk/mbse/yawl">

<event name="Set">

<feature name="source"

<feature name="target"/>

<feature name="type"/>

</event>

</target>

For a live constraint, we need to define which events should issue a validation of this constraint. Here: the set event on the features source, target or type of an Arc object.

Example



<![CDATA[

(self.source.ocllsKindOf(pnmlcoremodel::PlaceNode) and self.target.ocllsKindOf(pnmlcoremodel::TransitionNode))

or

(self.source.ocllsKindOf(pnmlcoremodel::TransitionNode) and self.target.ocllsKindOf(pnmlcoremodel::PlaceNode) and self.type->size() = 0)

```
]]>
```

</constraint>

It is quite tricky to get the syntax of OCL correct. Use the "Interactive OCL" console to check the syntax before you plug in the constrain (see slide 32ff for details).

The actual OCL constraint (note that the context (Arc) and the option (inv) are not mentioned – have been defined in the xml code above.

Discussion: what does self.type-> size() = 0 do?



Example



... <!-- there could be more Java or OCL constraints here -->

</constraints> </constraintProvider> </extension>



- Constraints conceptually belong to the domain model
- Different ways to formulate constraints (OCL, Java, ...)
- Uniform way to validate them in all applications (properly using the model) via the Validation Framework; the framework defines how to technically add constraints to a model
- Important: chose the right validation policy/mode (live/batch)



The "Interactive OCL" console will help you checking whether the syntax of your OCL expressions is correct and even help you come up with expressions in correct syntax.

- Install the "Interactive OCL" console via Help → Install New Software...
- Work with update site: Mars - http://download.eclipse.org/releases/mars/
- Select feature: "OCL Examples and Editors" from the category "Modeling"



After successful installation (and restart):

Open the console view and select "Interactive OCL"



Interactive OCL Console (M1)

You can use the Ekkart K "Interactive OCL" console in mode "M1" Plug-in Development - dk.dtu.compute.mbse.tutorial.yawl/model/yawl.ecore - Eclipse <u>File Edit Navigate Search Project Sample Ecore Editor Diagram Services Samples Run Window Help</u> to check whether the 📸 🕶 🖩 🐚 🔌 🥔 🎋 🕶 🕢 🕶 🥵 🖬 🥝 🕶 🎥 🎯 🕶 🎥 🖉 🕶 🎘 🕶 🖓 🕶 😓 🗢 😓 🗢 syntax of an OCL Quick Access Package Ex... 🕱 🍖 Type Hierar... 🔧 Plug-ins constraint in a context 🖶 yawl.ecore 🔀 Condition -> Place is correct (and to help Action -> Transition dk.dtu.compute.mbse.tutorial.yawl ConditionType -> Attribute 🗯 src you find the correct CType JRE System Library [JavaSE-1.7] TransitionType -> Attribute Plug-in Dependencies META-INF constructs). Arc -> Arc model gawl.aird >
 AType ÷ yawl.ecore yawl.genmodel 📳 Problems 📮 Console 🙁 🔗 Search 🔲 Properties 🖳 ePNK: Applications 🔎 Tasks Π ild.properties # Ecore 🔻 M1 👻 📄 🔛 😹 💥 gin.properties ain.xml Interactive OCL ompute.mbse.tutorial.yawl.simulator aluating self.source.oclIsKindOf(pnmlcoremodel::PlaceNode) and self.target.oclIsKindOf(pnmlcoremodel::TransitionNode)) (self.source.oclIsKindOf(pnmlcoremodel::TransitionNode) and self.target.oclIsKindOf(pnmlcoremodel::PlaceNode) and self.type->size() = 0) Results: 'Successfully parsed.' ٠ 111 (self.source.o 8 ∇ \Box List An oclAsSet() : Set(Node) oclAsType(typespec: OclType) : T Eclipse development workbench oclIsInState(statespec: State) : Boolean oclIsInvalid() : Boolean oclIsKindOf(typespec: OclType) : Boolean

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Interactive OCL Console (M2)

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