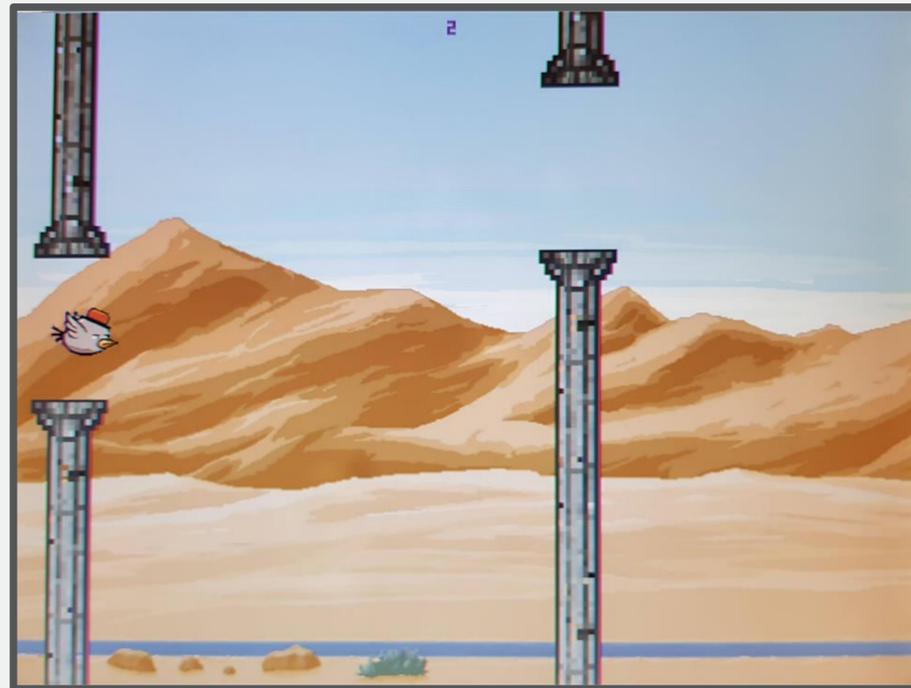




DAKKE-DUCK

Grab the controller and help Dakke achieve her dream of continuously beating highscores on her adventures.

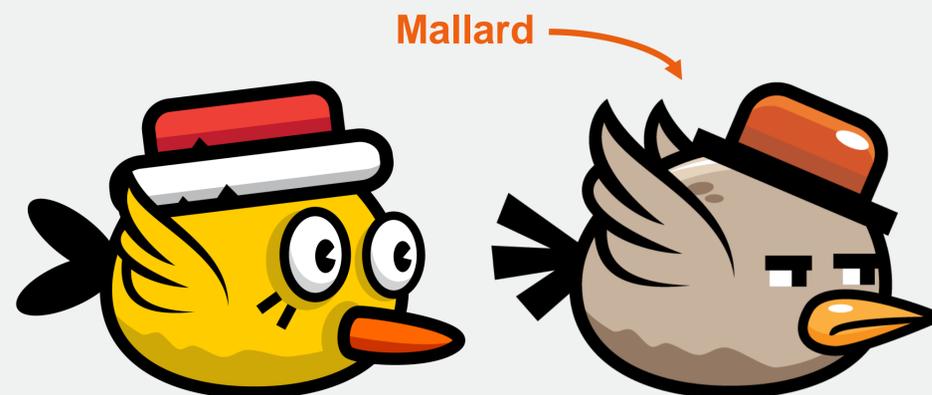


Entertaining **infinity-gamemode** with **increasing difficulty**

Built-in **highscore table** to save your very best scores.



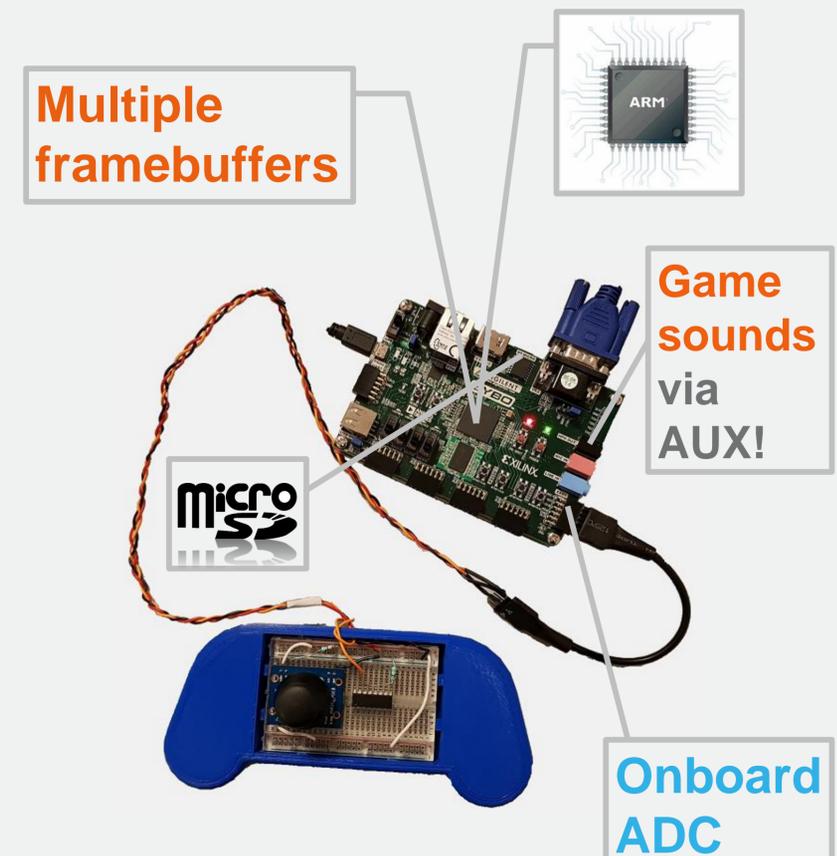
Choose from **8 different backgrounds** to suit your personal preference



Multiple ducks with **fluid animations**

60^{fps}

Smooth gameplay with high framerate with **v-sync**



By: Jonas E.T. Nielsen (s162690),
Lucas K. Schnügger (s164924),
Oliver O. Nielsen (s164917)