

# Software Engineering 2

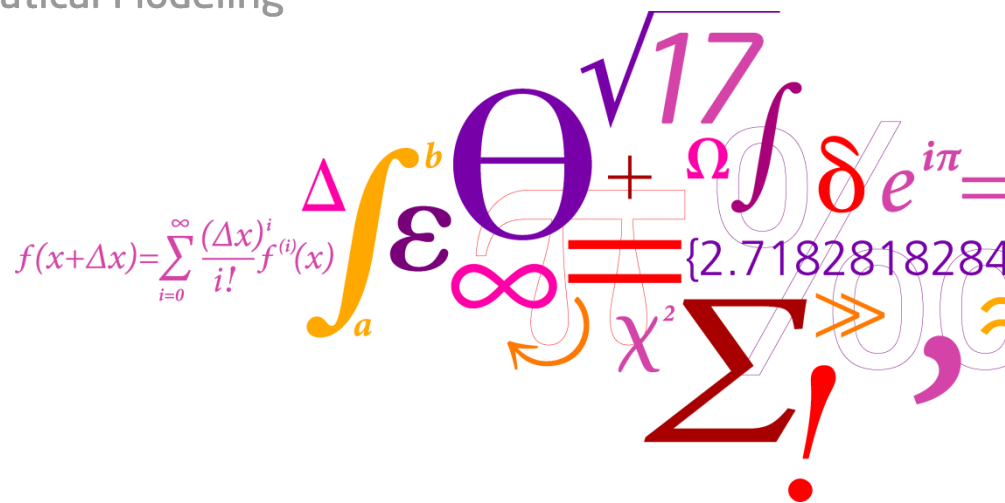
## A practical course in software engineering

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Tutorial

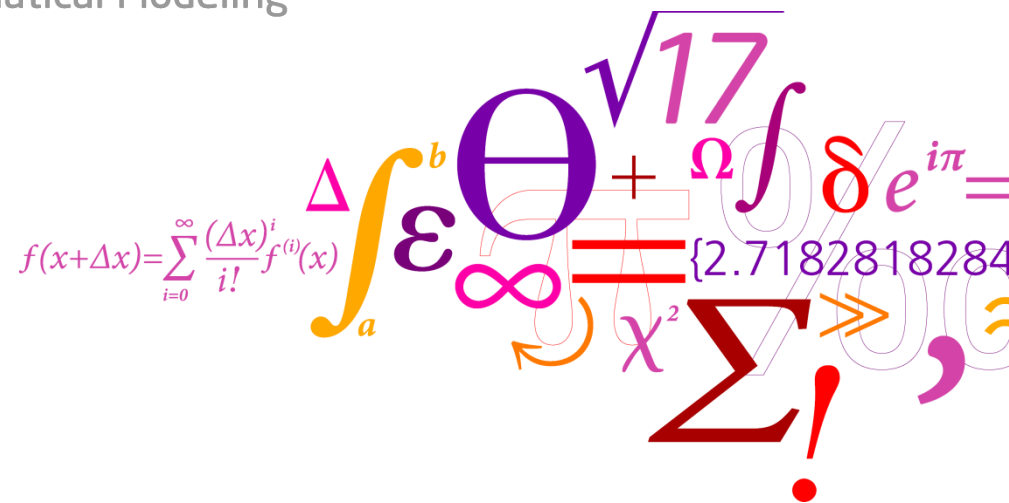


# I. Introduction to Eclipse

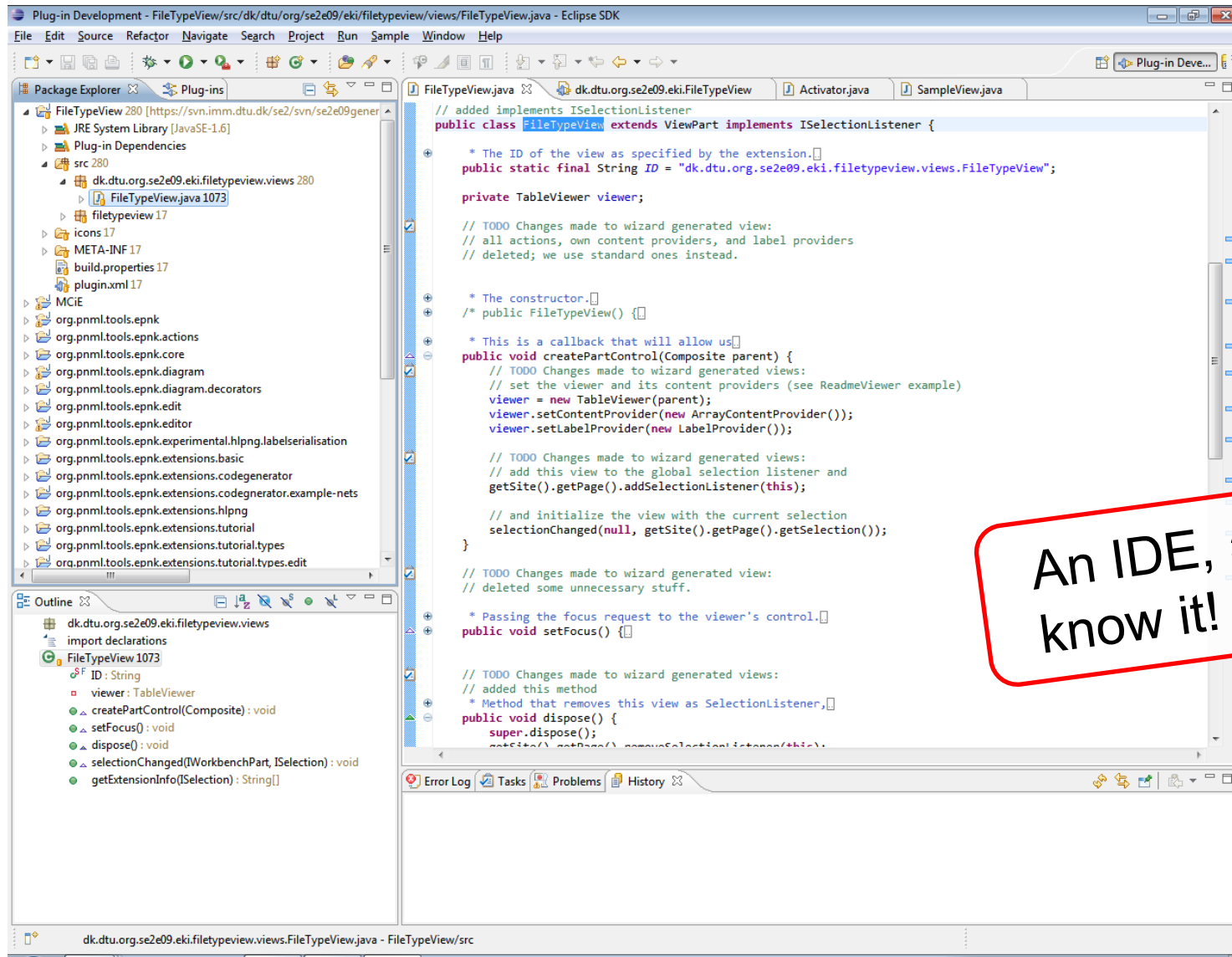
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# 1. Eclipse as an IDE



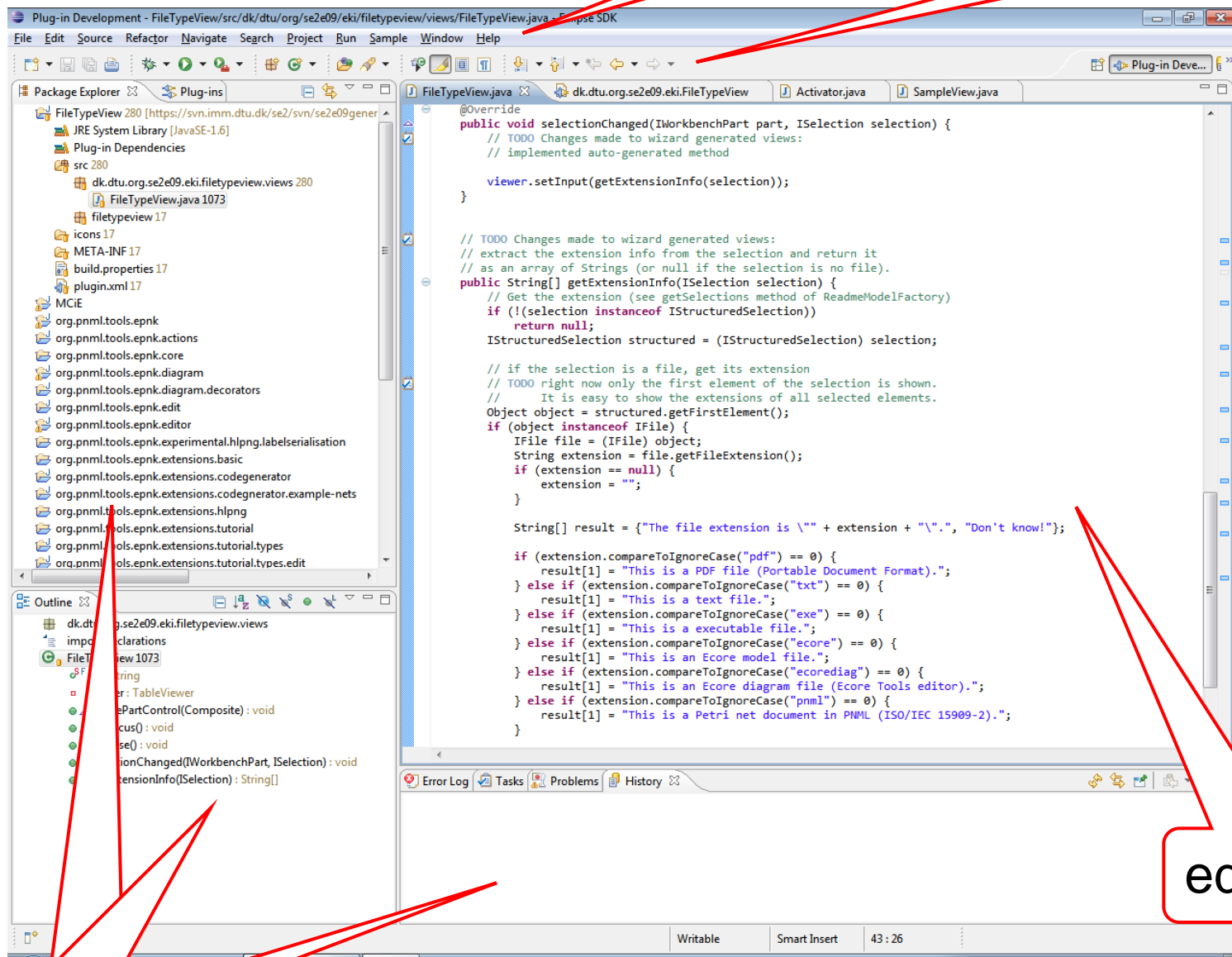
An IDE, as we know it!

- Project and resource browser
- Nice and powerful (structural) editors (different programming languages)
- Error highlighting (and correction support)
- Build process behind the scenes
- Powerful debugging
- ...

# Concepts/Terminology

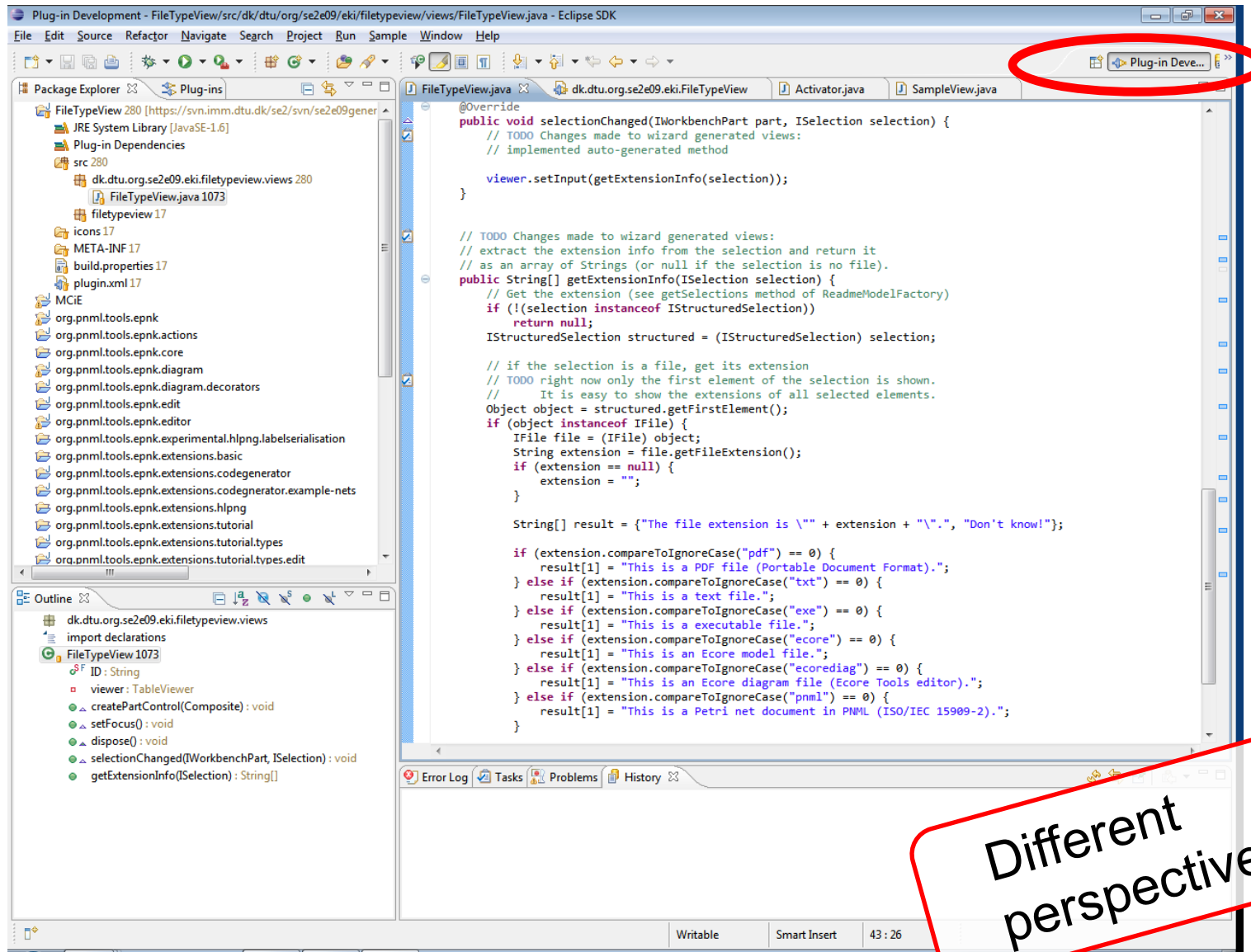
menu bar

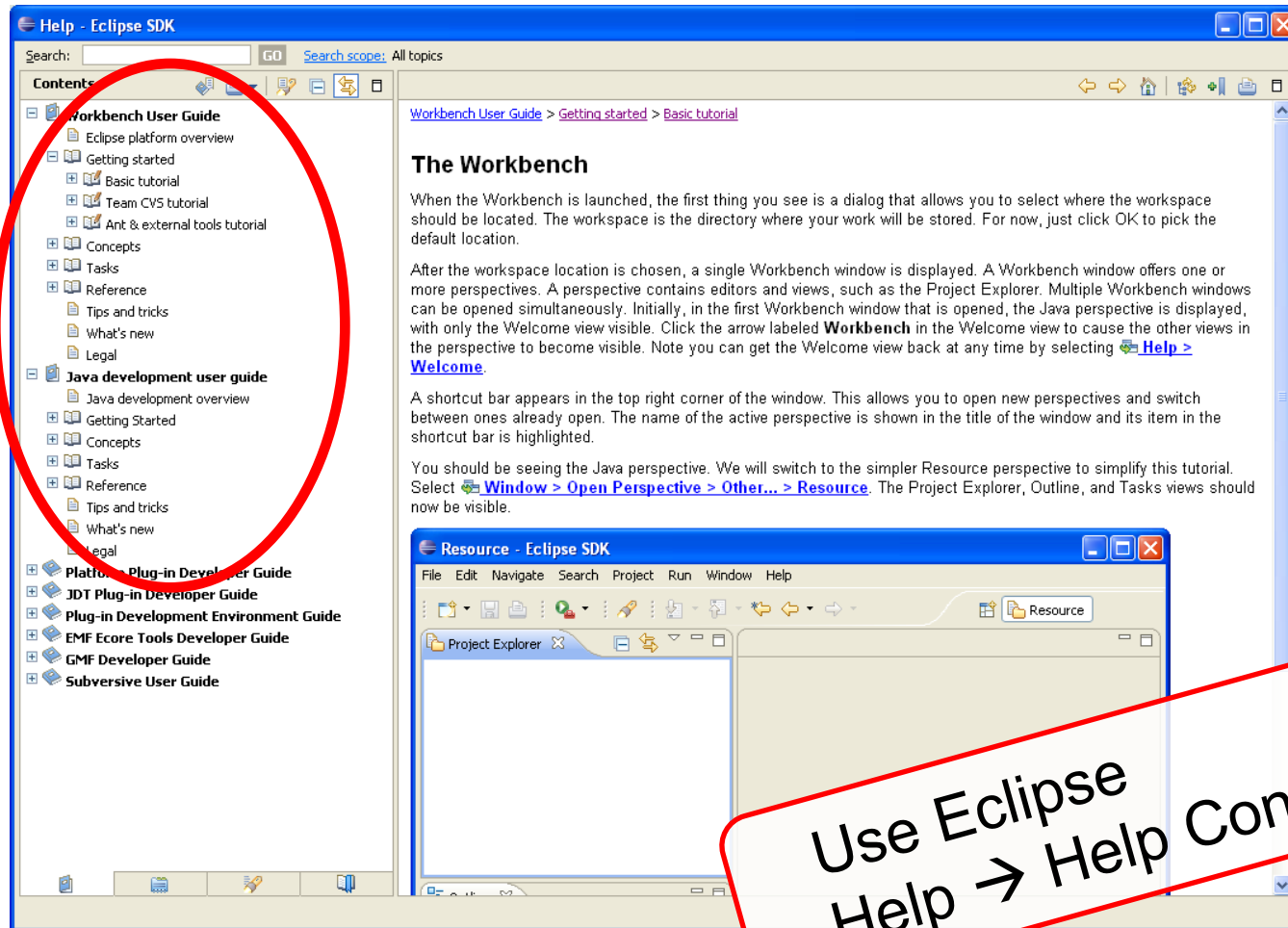
tool bar



views

editor





Use Eclipse  
Help → Help Contents

[http://www2.imm.dtu.dk/courses/02162/  
e13/project/eclipse-installation.html](http://www2.imm.dtu.dk/courses/02162/e13/project/eclipse-installation.html)



- Eclipse is not only an IDE you can develop software (programs?) with
- You can also develop software for Eclipse and this way extend Eclipse by your own functionality (e.g. CASE Tool of the last years, the ePNK, or your “PNVis” tool of this year)
- If you do not like the full Eclipse, you can also restrict it for your application: Rich Client Platform (RCP)

Not in this course!

# CASE Tool SE2 (e09)

The screenshot displays the Eclipse IDE interface for a Java project named "G2Air". The main workspace is divided into several views:

- Package Explorer:** Shows the project structure with packages like "G2Air", "images", "ccu", "dashboard", "deployment", "fan", "flowcontrol", "godcomponent", "messages", "readme.txt", and "temperaturecontroller".
- UML Deployment Diagram:** Shows a network of components including "sensorbus", "actuatorsbus", "node", "sensor", "fan", "flow", "inco", and "temperaturecontroller".
- UML State Machine Diagram:** Shows a state machine with a state "s1" and transitions. The diagram includes the following code:

```
intIn.DecreaseTemp;ass:TempMeasure = TempMeasure - 0.2;out:tOut.TempMeasurement[Temperature=TempMeasure];cond:
s1
cond:in:tIn.IncreaseTemp;ass:TempMeasure = TempMeasure + 0.2;out:tOut.TempMeasurement[Temperature=TempMeasure];
```
- Simulation Manager:** Shows a "Play/Pause" button and a "Treeview of simulation" table.
- Dashboard View:** Displays a simulation dashboard with a yellow box labeled "Temperature LOW", a pie chart, and several numerical displays (e.g., 22, 20.0).

- The basic concept for extending Eclipse is **plugins**
- Almost everything in Eclipse is a plugin
- **Extension point**: defines a possibility for others to extend the functionality
- **Extension**: defines the actual extension with the information required by the resp. extension point

Extensions are  
often called  
**plugins**

# Example: File Type View

The screenshot shows the Eclipse IDE interface for configuring a plugin. The main window is titled "Plug-in Development - dk.dtu.imm.se2.tutorials.filetypeview/plugin.xml - Eclipse SDK".

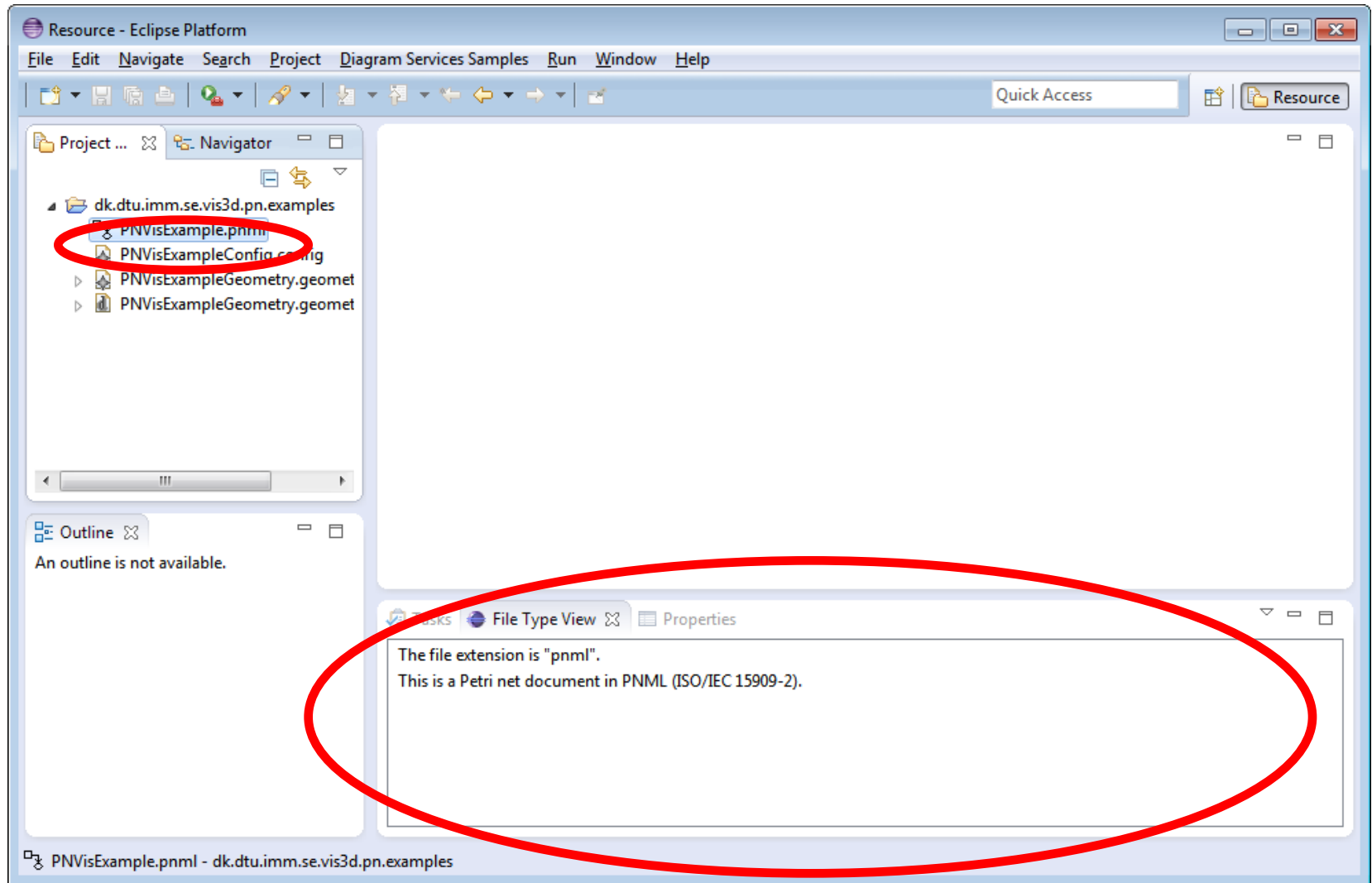
**Package Explorer:** Shows the project structure. The file `FileTypeView.java 1624` and the `plugin.xml 1623` file are circled in red.

**Extensions View:** The "Extensions" tab is active, showing the configuration for the "File Type View" extension. The "All Extensions" section lists the extension under the category "SE2 Tutorial (category)". The "Extension Element Details" section shows the following properties:

- `id*`: `dk.dtu.imm.se2.tutorials.filetypeview.view`
- `name*`: `File Type View`
- `class*`: `dk.dtu.imm.se2.tutorials.filetypeview.view` (with a "Browse..." button)
- `category`: `dk.dtu.imm.se2.tutorials` (with a "Browse..." button)
- `icon`: `icons/sample.gif` (with a "Browse..." button)
- `fastViewWidthRatio`: (empty field)
- `allowMultiple`: (dropdown menu)
- `restorable`: (dropdown menu)

The "Extensions" tab in the bottom toolbar is also circled in red.

# File Type View (running)



- Typically, an application defines many new extensions but only a few (if any) new extension points

E.g. in the CASE Tool of an SE2 projects some years back, there was just one new extension point defined

- The ePNK has several extension points: the most important one for your: an extension point for Petri Net Types (details will be discussed in a later tutorial)

- Typically an application extends “standard” extension points of the platform
  - views
  - editors
  - actions / commands
  - menus
  - ...

For programming such plugins in  
Eclipse (see Help):

- SWT (Standard Widget Toolkit)
- JFace (UI toolkit based on SWT)

**Contents**

- Platform Plug-in Developer Guide
  - Programmer's Guide
    - Welcome to Eclipse
      - Who needs a platform?
      - The challenge
      - What is Eclipse?
      - Go to eclipse.org
    - Simple plug-in example
      - A minimal plug-in
      - Creating the plug-in project
      - The Hello World view
      - The Hello World manifests
      - Running the plug-in
      - Beyond the basics
    - Plugging into the workbench
      - What this section covers
      - Basic workbench extension points using actions
        - org.eclipse.ui.views
        - org.eclipse.ui.viewActions
        - org.eclipse.ui.editors
        - org.eclipse.ui.editorActions
        - org.eclipse.ui.popupMenus
        - org.eclipse.ui.actionSets
      - The plug-in class
    - Preference pages
    - Dialogs and wizards
    - JFace UI framework
    - Standard Widget Toolkit
    - UI Forms
    - Common Navigator Framework
    - Resources overview

**Basic workbench extension points using actions**

The workbench defines extension points that allow plug-ins to contribute behaviors to existing views and editors or to provide implementations for new views and editors. Using commands is covered in the [Basic workbench extension points using commands](#) section. Here we are going to take a look at the contributions to these extension points from one of the workbench sample applications, the readme tool.

The readme tool is a plug-in that provides custom editing and navigation for a specific resource, a `.readme` file. The example shows many typical (but simplified) ways that extensions can be used to provide specialized tools.

The readme tool contributes to the menus of the navigator view, adds editor related actions to the workbench menus and tool bar, defines a custom view and content outliner, and defines markers and marker resolutions. The figure below shows some of the customized features added to the workbench by the readme tool.

**View Action**      **Editor Actions**      **Action Set Actions**

Resource - sample1.readme - Eclipse SDK

File Edit Navigate Search Project Run Readme Window Help

Navigator      sample1.readme

SAMPLE README FILE

```
1. SECTION 1
This text is a placeholder for t
1.1 Subsection
This text is a placeholder for
```

Outline      Tasks      Readme Sections

1. SECTION 1

Use Eclipse  
Help → Help Contents



# 3. Task: File Type View

The screenshot shows the Eclipse IDE interface. The Package Explorer on the left shows a project named 'test' with files 'My.pnml', 'test.pnml', 'test.txt', and 'test2.txt'. The 'My.pnml' file is selected and circled in red. The File Type View at the bottom left is also circled in red and displays the following text:

```
The file extension is ".pnml".  
This is a Petri net document in PNML (ISO/IEC 15909-2).
```

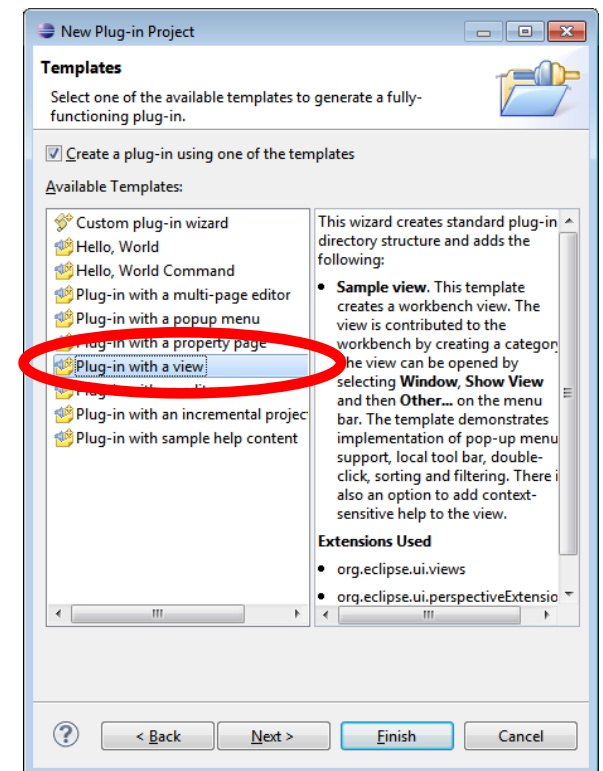
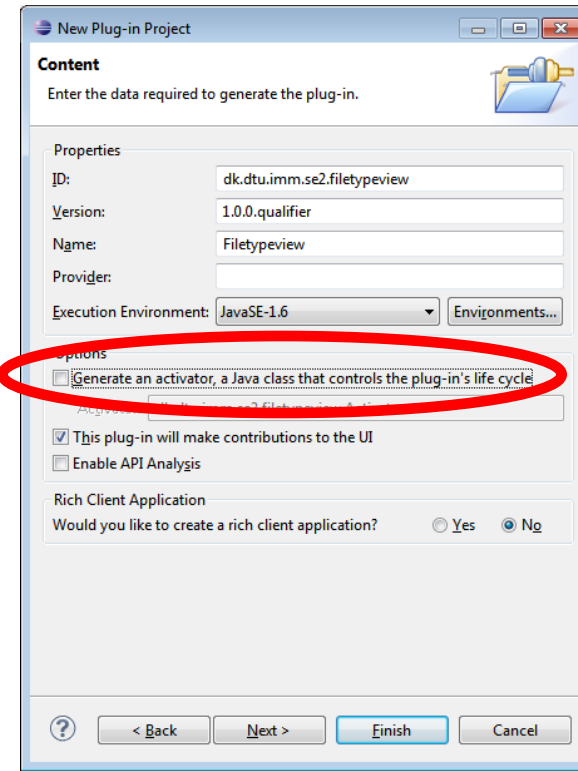
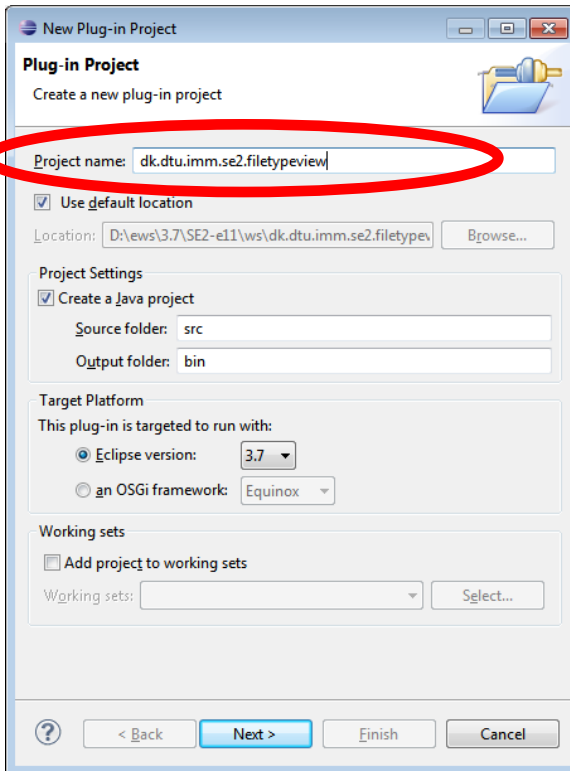
The main editor area shows a Petri net diagram with a transition (circle) and a place (square) connected by a transition arrow labeled '11'. The Palette on the right lists various diagram elements like Place, Transition, Arc, Page, etc.

**Implement a view that, shows the type of the file that currently is selected in the explorer view (for some known file extensions).**

- The easiest way to getting started is to use an Eclipse wizard that creates a default view; and then change that view

NB: This is just for getting started; later you will create such plugins manually.

- Start Wizard: File → New → Plug-in Project



New plug-in project with a sample view

### Main View Settings

Choose the way the new view will be added to the plug-in.

Java Package Name:

View Class Name:

View Name:

View Category ID:

View Category Name:

Select the viewer type that should be hosted in the view:

Table viewer (can also be used for lists)  Tree viewer

Add a static attribute containing the view ID

Add the view to the java perspective

Add context help to the view

? < Back Next > Finish Cancel

Plug-in Development - dk.dtu.imm.se2.tutorials.filetypeview/plugin.xml - Eclipse SDK

File Edit Navigate Search Project Run Sample Window Help

Package Explorer Plug-ins

dk.dtu.imm.se2.tutorials.filetypeview

- JRE System Library [JavaSE-1.6]
- Plug-in Dependencies
- src
  - dk.dtu.imm.se2.tutorials.filetypeview.views
    - FileTypeView.java**
  - icons
  - META-INF
  - MANIFEST.MF
  - build.properties
  - contexts.xml
  - plugin.xml

Extensions

All Extensions

Define extensions for this plug-in in the following section.

type filter text

- org.eclipse.ui.views
  - SE2 Tutorials (category)**
  - File Type View (view)**
- org.eclipse.ui.perspectiveExtens
- org.eclipse.help.contexts

Extension Element Details

Set the properties of "view". Required fields are denoted by "\*".

id\*: dk.dtu.imm.se2.tutorials.filetypeview.views.FileTypeView

name\*: File Type View

class\*: view.views.FileTypeView

category: dk.dtu.imm.se2.tutorials

icon: icons/sample.gif

fastViewWidthRatio:

allowMultiple:

restorable:

This implements a simple view.  
Of course, it does not show the file types of the selected file types yet.

- Make the `FileTypeView` class implement the interface `ISelectionListener`
- In the `createPartControl` method, add this view as a selection listener to the Eclipse Workbench
- In the `dispose` method, make sure that the view unregisters itself as a selection listener again
- In the `createPartControl` change the `viewers` content provider to the `ArrayContentProvider` and the `LabelProvider` to the `LabelProvider`

- Implement the method **selectionChanged()** so that the view content is updated when the selection changes: To this end,
  - analyse the current selection, check whether only one element is selected,
  - get the selected element, check whether it is of type `IFile` (add `org.eclipse.core.resources` to the dependencies) ,
  - get the file extension; based on this extension, create an array of strings that shows the respective information and pass this array as input to the viewer

- The automatically created view plug-in contains many other things (e.g. actions added to the menu bar and the view).

Clean up what you do not need.

For further inspiration, see slides 3 and 5.  
You can also have a look at the Readme Example, that comes with Eclipse (see web pages how to install this example).



- **Install Eclipse (with EMF, GMF and SVN):** see <http://www2.imm.dtu.dk/courses/02162/e113project/eclipse-installation.html>
- **Get acquainted to the use of Eclipse as an IDE:** see Eclipse Help (cf. p. 7)
- **Install the ePNK:** see <http://www2.imm.dtu.dk/courses/02162/e13/project/> and start it and create some first nets (see ePNK manual)
- **Implement the File Type View** that for, a selected resource, shows the file extension and, for known extensions (pdf, doc, txt, ...), the file type as text.