

02161: Software Engineering 1

6.1 State machine

- Design the command line based user interface, used for programming assignment 5. of the library application as a state machine.
- Create a high level state machine showing the major screen using substates and use other diagrams to show the state machines of the substates.
- More information can be found here http://www2.imm.dtu.dk/courses/02161/2013/slides/pe_gui.pdf
- Submit the resulting set of state machines in a PDF file to hub@imm.dtu.dk

Programming exercises

- Don't forget to work on the programming exercises. Programming assignment 5 fits to this weeks lecture.
- http://www2.imm.dtu.dk/courses/02161/2013/slides/pe_gui.pdf contains additional information on implementing that assignment