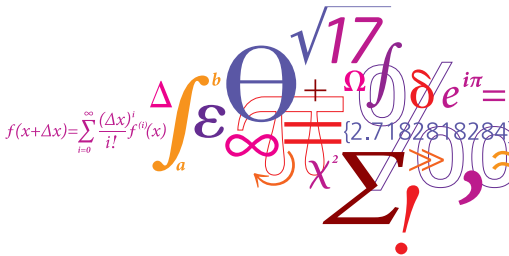


02157 Functional Programming

Tagged values and Higher-order list functions

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Part I: Disjoint Sets – An Example

A *shape* is either a *circle*, a *square*, or a *triangle*

- the union of *three disjoint* sets

```
type shape =  
  Circle of float  
  | Square of float  
  | Triangle of float*float*float;;
```

The *tags* *Circle*, *Square* and *Triangle* are *constructors*:

```
- Circle 2.0;;  
> val it : shape = Circle 2.0  
  
- Triangle(1.0, 2.0, 3.0);;  
> val it : shape = Triangle(1.0, 2.0, 3.0)  
  
- Square 4.0;;  
> val it : shape = Square 4.0
```

Constructors in Patterns

A shape-area function is declared

```
let area = function
  | Circle r          -> System.Math.PI * r * r
  | Square a          -> a * a
  | Triangle(a,b,c) ->
      let s = (a + b + c)/2.0
      sqrt(s*(s-a)*(s-b)*(s-c)) ;;
> val area : shape -> real
```

following the structure of shapes.

- a constructor only matches itself

```
      area (Circle 1.2)
  ~> (System.Math.PI * r * r, [r ↦ 1.2])
  ~> ...
```

Months are naturally defined using tagged values::

```
type month = January | February | March | April
           | May | June | July | August | September
           | October | November | December ;;
```

The days-in-a-month function is declared by

```
let daysOfMonth = function
  | February                -> 28
  | April | June | September | November -> 30
  | _                       -> 31 ;;
val daysOfMonth : month -> int
```

The `option` type

```
type 'a option = None | Some of 'a
```

Distinguishes the cases "nothing" and "something".

predefined

The constructor `Some` and `None` are polymorphic:

```
Some false;;
```

```
val it : bool option = Some false
```

```
Some (1, "a");;
```

```
val it : (int * string) option = Some (1, "a")
```

```
None;;
```

```
val it : 'a option = None
```

Example

Find first position of element in a list:

```
let rec findPosI p x = function
  | y::_ when x=y -> Some p
  | _:ys          -> findPosI (p+1) x ys
  | []           -> None;;
val findPosI : int -> 'a -> 'a list -> int option when ...
```

```
let findPos x ys = findPosI 0 x ys;;
val findPos : 'a -> 'a list -> int option when ...
```

Examples

```
findPos 4 [2 .. 6];;
val it : int option = Some 2
```

```
findPos 7 [2 .. 6];;
val it : int option = None
```

```
Option.get(findPos 4 [2 .. 6]);;
val it : int = 2
```

Higher-order functions are

- everywhere

$$\sum_{i=a}^b f(i), \frac{df}{dx}, \{x \in A \mid P(x)\}, \dots$$

- powerful

Parameterized modules succinct code ...

HIGHER-ORDER FUNCTIONS ARE USEFUL

now down to earth

- Many recursive declarations follows the same schema.

For example:

```
let rec f = function
| []      ->  ...
| x::xs  ->  ... f(xs) ...
```

Succinct declarations achievable using higher-order functions

Contents

- Higher-order list functions (in the library)
 - map
 - exists, forall, filter, tryFind
 - foldBack, fold

Avoid (almost) identical code fragments by
parameterizing functions with functions

A simple declaration of a list function

A typical declaration following the structure of lists:

```
let rec posList = function
  | []      -> []
  | x::xs  -> (x > 0)::posList xs;;
val posList : int list -> bool list

posList [4; -5; 6];;
val it : bool list = [true; false; true]
```

Applies the function `fun x -> x > 0` to each element in a list

Another declaration with the same structure

```
let rec addElems = function
  | []          -> []
  | (x,y)::zs  -> (x+y)::addElems zs;;
val addElems : (int * int) list -> int list

addElems [(1,2) ;(3,4)];;
val it : int list = [3; 7]
```

Applies the addition function + to each pair of integers in a list

The function: `map`

Applies a function to each element in a list

$$\text{map } f [v_1; v_2; \dots; v_n] = [f(v_1); f(v_2); \dots; f(v_n)]$$

Declaration

Library function

```
let rec map f = function
  | []       -> []
  | x::xs   -> f x :: map f xs;;
val map : ('a -> 'b) -> 'a list -> 'b list
```

Succinct declarations can be achieved using `map`, e.g.

```
let posList = map (fun x -> x > 0);;
val posList : int list -> bool list
```

```
let addElems = map (fun (x,y) -> x+y);;
val addElems : (int * int) list -> int list
```

Declare a function

$$g [x_1, \dots, x_n] = [x_1^2 + 1, \dots, x_n^2 + 1]$$

Remember

$$\text{map } f [v_1; v_2; \dots; v_n] = [f(v_1); f(v_2); \dots; f(v_n)]$$

Higher-order list functions: `exists`

Predicate: For some x in xs : $p(x)$.

$$\text{exists } p \text{ } xs = \begin{cases} \text{true} & \text{if } p(x) = \text{true} \text{ for some } x \text{ in } xs \\ \text{false} & \text{otherwise} \end{cases}$$

Declaration

Library function

```
let rec exists p = function
  | []      -> false
  | x::xs -> p x || exists p xs;;
val exists : ('a -> bool) -> 'a list -> bool
```

Example

```
exists (fun x -> x>=2) [1; 3; 1; 4];;
val it : bool = true
```

Declare `isMember` function using `exists`.

```
let isMember x ys = exists ????? ;;  
val isMember : 'a -> 'a list -> bool when 'a : equality
```

Remember

$$\text{exists } p \text{ } xs = \begin{cases} \text{true} & \text{if } p(x) = \text{true} \text{ for some } x \text{ in } xs \\ \text{false} & \text{otherwise} \end{cases}$$

Higher-order list functions: `all`

Predicate: For every x in xs : $p(x)$.

$$\text{forall } p \text{ } xs = \begin{cases} \text{true} & \text{if } p(x) = \text{true}, \text{ for all elements } x \text{ in } xs \\ \text{false} & \text{otherwise} \end{cases}$$

Declaration

Library function

```
let rec forall p = function
  | []      -> true
  | x::xs -> p x && forall p xs;;
val all : ('a -> bool) -> 'a list -> bool
```

Example

```
forall (fun x -> x>=2) [1; 3; 1; 4];;
val it : bool = false
```

Declare a function

```
disjoint xs ys
```

which is true when there are no common elements in the lists `xs` and `ys`, and false otherwise.

Declare a function

```
subset xs ys
```

which is true when every element in the lists `xs` is in `ys`, and false otherwise.

Remember

$$\text{forall } p \text{ xs} = \begin{cases} \text{true} & \text{if } p(x) = \text{true, for all elements } x \text{ in } \text{xs} \\ \text{false} & \text{otherwise} \end{cases}$$

Higher-order list functions: `filter`

Set comprehension: $\{x \in xs : p(x)\}$

`filter p xs` is the list of those elements `x` of `xs` where $p(x) = \text{true}$.

Declaration

Library function

```
let rec filter p = function
  | []      -> []
  | x::xs  -> if p x then x :: filter p xs
              else filter p xs;;
val filter : ('a -> bool) -> 'a list -> 'a list
```

Example

```
filter System.Char.IsLetter ['l'; 'p'; 'F'; '-'];;
val it : char list = ['p'; 'F']
```

where `System.Char.IsLetter c` is true iff
 $c \in \{ 'A', \dots, 'Z' \} \cup \{ 'a', \dots, 'z' \}$

Declare a function

```
inter xs ys
```

which contains the common elements of the lists `xs` and `ys` — i.e. their intersection.

Remember:

`filter p xs` is the list of those elements `x` of `xs` where `p(x) = true`.

`tryFind p xs` = $\begin{cases} \text{Some } x & \text{for an element } x \text{ of } xs \text{ with } p(x) = \text{true} \\ \text{None} & \text{if no such element exists} \end{cases}$

```
let rec tryFind p = function
  | x::xs when p x -> Some x
  | _::xs          -> tryFind p xs
  | _              -> None ;;
val tryFind : ('a -> bool) -> 'a list -> 'a option
```

```
tryFind (fun x -> x>3) [1;5;-2;8];;
val it : int option = Some 5
```

Folding a function over a list (I)

Example: sum of norms of geometric vectors:

```
let norm(x1:float,y1:float) = sqrt(x1*x1+y1*y1);;  
val norm : float * float -> float
```

```
let rec sumOfNorms = function  
  | []      -> 0.0  
  | v::vs  -> norm v + sumOfNorms vs;;  
val sumOfNorms : (float * float) list -> float
```

```
let vs = [(1.0,2.0); (2.0,1.0); (2.0, 5.5)];;  
val vs : (float * float) list  
        = [(1.0, 2.0); (2.0, 1.0); (2.0, 5.5)]
```

```
sumOfNorms vs;;  
val it : float = 10.32448591
```

Folding a function over a list (II)

```
let rec sumOfNorms = function
  | []      -> 0.0
  | v::vs   -> norm v + sumOfNorms vs;;
```

Let $f v s$ abbreviate $\text{norm } v + s$ in the evaluation:

$$\begin{aligned}
 & \text{sumOfNorms } [v_0; v_1; \dots; v_{n-1}] \\
 \rightsquigarrow & \text{norm } v_0 + (\text{sumOfNorms } [v_1; \dots; v_{n-1}]) \\
 = & f v_0 (\text{sumOfNorms } [v_1; \dots; v_{n-1}]) \\
 \rightsquigarrow & f v_0 (f v_1 (\text{sumOfNorms } [v_2; \dots; v_{n-1}])) \\
 & \vdots \\
 \rightsquigarrow & f v_0 (f v_1 (\dots (f v_{n-1} 0.0) \dots))
 \end{aligned}$$

This repeated application of f is also called a **folding** of f .

Many functions follow such recursion and evaluation schemes

Higher-order list functions: `foldBack` (1)

Suppose that \otimes is an infix function. Then

$$\begin{aligned} \text{foldBack } (\otimes) [a_0; a_1; \dots; a_{n-2}; a_{n-1}] e_b \\ = a_0 \otimes (a_1 \otimes (\dots (a_{n-2} \otimes (a_{n-1} \otimes e_b)) \dots)) \end{aligned}$$

$$\text{List.foldBack } (+) [1; 2; 3] 0 = 1 + (2 + (3 + 0)) = 6$$

$$\text{List.foldBack } (-) [1; 2; 3] 0 = 1 - (2 - (3 - 0)) = 2$$

Using the cons operator gives the append function `@` on lists:

$$\begin{aligned} \text{foldBack } (\text{fun } x \text{ rst} \rightarrow x::\text{rst}) [x_0; x_1; \dots; x_{n-1}] \text{ys} \\ = x_0::(x_1:: \dots ::(x_{n-1}::\text{ys}) \dots) \\ = [x_0; x_1; \dots; x_{n-1}] @ \text{ys} \end{aligned}$$

so we get:

```
let (@) xs ys = List.foldBack (fun x rst -> x::rst) xs ys;;
val (@) : 'a list -> 'a list -> 'a list
```

```
[1;2] @ [3;4] ;;
val it : int list = [1; 2; 3; 4]
```

```
let rec foldBack f xlst e =  
  match xlst with  
  | x::xs -> f x (foldBack f xs e)  
  | []     -> e ;;  
val foldBack : ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b
```

```
let sumOfNorms vs = foldBack (fun v s -> norm v + s) vs 0.0;;
```

```
let length xs = foldBack (fun _ n -> n+1) xs 0;;
```

```
let map f xs = foldBack (fun x rs -> f x :: rs) xs [];;
```

Exercise: union of sets

Let an insertion function be declared by

```
let insert x ys = if isMember x ys then ys else x::ys;;
```

Declare a union function on sets, where a set is represented by a list without duplicated elements.

Remember:

$$\text{foldBack } (\oplus) [x_1; x_2; \dots; x_n] b \rightsquigarrow x_1 \oplus (x_2 \oplus \dots \oplus (x_n \oplus b) \dots)$$

Higher-order list functions: `fold` (1)

Suppose that \oplus is an infix function.

Then the `fold` function has the definitions:

$$\begin{aligned} \text{fold } (\oplus) e_a [b_0; b_1; \dots; b_{n-2}; b_{n-1}] \\ = ((\dots((e_a \oplus b_0) \oplus b_1)\dots) \oplus b_{n-2}) \oplus b_{n-1} \end{aligned}$$

i.e. it applies \oplus from left to right.

Examples:

$$\begin{aligned} \text{List.fold } (-) 0 [1; 2; 3] &= ((0 - 1) - 2) - 3 = -6 \\ \text{List.foldBack } (-) [1; 2; 3] 0 &= 1 - (2 - (3 - 0)) = 2 \end{aligned}$$

Higher-order list functions: `fold` (2)

```
let rec fold f e = function
  | x::xs -> fold f (f e x) xs
  | []    -> e ;;
val fold : ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a
```

Using `cons` in connection with `fold` gives the reverse function:

```
let rev xs = fold (fun rs x -> x::rs) [] xs;;
```

This function has a linear execution time:

```
rev [1;2;3]
~> fold (fun ... ) [] [1;2;3]
~> fold (fun ... ) (1::[]) [2;3]
~> fold (fun ... ) [1] [2;3]
~> fold (fun ... ) (2::[1]) [3]
~> fold (fun ... ) [2;1] [3]
~> fold (fun ... ) (3::[2;1]) []
~> fold (fun ... ) [3;2;1] []
~> [3;2;1]
```

Summary

- Many recursive declarations follows the same schema.

For example:

```
fun f [] = ...  
  | f(x::xs) = ... f(xs) ...
```

Succinct declarations achievable using higher-order functions

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