

02153 Declarative Programming Programming Exercise 1

1. Declare a function `g: int -> int`, where $g(n) = n + 4$.
2. Declare a recursive function `f: int -> int`, where

$$f(n) = 1 + 2 + \dots + (n - 1) + n$$

for $n \geq 0$. (Hint: use two clauses with 0 and `n` as argument patterns.)

State the recursion formula corresponding to the declaration.

3. Declare a recursive function `sum: int*int -> int`, where

$$\text{sum}(m, n) = m + (m + 1) + (m + 2) + \dots + (m + (n - 1)) + (m + n)$$

for $m \geq 0$ and $n \geq 0$. (Hint: use two clauses with `(m,0)` and `(m,n)` as argument patterns.)

Give the recursion formula corresponding to the declaration.

4. The sequence F_0, F_1, F_2, \dots of Fibonacci numbers is defined by:

$$\begin{aligned} F_0 &= 0 \\ F_1 &= 1 \\ F_n &= F_{n-1} + F_{n-2} \end{aligned}$$

Thus, the first members of the sequence are 0, 1, 1, 2, 3, 5, 8, 13, \dots

Declare an SML function to compute F_n . Use a declaration with three clauses, where the argument patterns correspond to the three cases of the above definition.

5. The following figure gives the first part of Pascal's triangle:

```
      1
     1 1
    1 2 1
   1 3 3 1
  1 4 6 4 1
  .....
```

The entries of the triangle are called *binomial* coefficients. The k 'th binomial coefficient of the n 'th row is denoted $\binom{n}{k}$, for $n \geq 0$ and $0 \leq k \leq n$, e.g. $\binom{2}{1} = 2$ and $\binom{4}{2} = 6$. The first and last binomial coefficients, i.e. $\binom{n}{0}$ and $\binom{n}{n}$, of row n are both 1. A binomial coefficient inside a row is the sum of the two binomial coefficients immediately above it. These properties can be expressed as follows:

$$\binom{n}{0} = \binom{n}{n} = 1$$

and

$$\binom{n}{k} = \binom{n-1}{k-1} + \binom{n-1}{k} \text{ if } n \neq 0, k \neq 0, \text{ and } n > k.$$

Declare an SML function `bin: int*int -> int` to compute binomial coefficients.

Hint: You cannot use an argument pattern `(n,n)` for the case $\binom{n}{n} = 1$, as SML does not allow multiple occurrences of an identifier in a pattern. Use an `if - then - else -` expression instead.