

Function Programming

Interpreter for a simple imperative language *Introduction and Exercise*

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A simple interpreter

To show the power of a functional programming language, we present a prototype for an interpreter for a simple WHILE language.

- Abstract syntax (parse trees): defined by algebraic datatypes
- Semantics, i.e. meaning of programs: inductively defined following the structure of the abstract syntax.

The interpreter for a simple imperative programming language is a function:

$$I : \text{Program} * \text{State} \rightarrow \text{State}$$

Short presentation of files needed for scanning and parsing:

— input to `mosmlex` and `mosmyac`

succinct programs, fast prototyping

Before lunch

You can read a programs like **fact** from a file:

```
y:=1 ; while !x=1 do(y:= y*x;x:=x-1)
```

and parse it like:

```
val fact = parsef "factorial.while";
```

Furthermore, you can run programs like:

```
val s = [("x",4)]  
I(fact,s);
```

where **y** is (hopefully) **4! = 24** in the resulting state.

Arithmetic Expressions

- Abstract syntax for expressions:

```
datatype aExp =      (* arithmetical expressions *)
  N of int           (* numbers *)
| V of string        (* variables *)
| ++ of aExp * aExp  (* addition *)
| ** of aExp * aExp  (* multiplication *)
| -- of aExp * aExp; (* subtraction *)
```

- Infix directives:

```
infix 7 ** ;
infix 6 ++ -- ;
```

Semantics of Arithmetic Expressions

A **state** associates integers with variables

```
type State = (string * int) list      (* for now *)
```

Operations on the state:

```
update: (string * int * state) -> state  
get: string * state -> int
```

The meaning of an expression is a function:

```
A: aExp * State -> int
```

defined inductively on the structure of arithmetic expressions

```
fun A(N n, s)           = n  
    | A(V x, s)         = get(x, s)  
    | A(a1 ++ a2, s)    = A(a1, s) + A(a2, s)  
    | A(a1 ** a2, s)    = A(a1, s) * A(a2, s)  
    | A(a1 -- a2, s)    = A(a1, s) - A(a2, s);
```

Boolean Expressions

- Abstract syntax

```
datatype bExp =          (* boolean expressions *)
    TT                (* true *)
  | FF                (* false *)
  | == of ...         (* equality *)
  | << of ...         (* smaller than *)
  | !! of ...         (* negation *)
  | && of ...         (* conjunction *)
```

```
infix 4 == << ;
infix 3 && ;
```

- Semantics $B : \text{bExp} * \text{State} \rightarrow \text{bool}$

```
fun B(TT, s)          = true
  | B(FF, s)          = false
  . . . .
```

Statements: Abstract Syntax

```
datatype stm =  
  <- of string * aExp          (* assignment *)  
  | Skip  
  | ^^ of stm * stm           (* sequential composition *)  
  | ITE of bExp * stm * stm    (* if-then-else *)  
  | While of bExp * stm        (* while *)
```

```
infix 2 <- ;  
infix 0 ^^ ;
```

Example of concrete syntax:

```
y:=1 ; while !(x=1) do (y:= y*x ; x:=x-1)
```

Abstract syntax ?

Interpreter for Statements

- The meaning of statements is a function $I: \text{stm} * \text{State} \rightarrow \text{State}$ defined by induction on the structure of statements:

```
fun I(x <- a, s)           = update(x, A(a, s), s)
  | I(Skip, s)             = ...
  | I(stm1 ^^ stm2, s)    = ...
  | I(ITE(b, stm1, stm2), s) = ...
  | I(While(b, stm), s)   = ...
```


Example: Factorial function

```
val fact = "y" <- N 1
          ^^ While(!!(V "x" == N 1),
                  "y" <- V "y" ** V "x"
                  ^^ "x" <- V "x" -- N 1);
```

```
val s = [("x", 4)]
```

```
val s' = I(fact, s);
```

```
get("y", s');
```

```
> val it = 24 : int
```

Exercises

- Complete the program skeleton (from the homepage) for the interpreter.
- Extend it with `if-then` and `repeat-until` statements
- Suppose that an expression of the form `inc(x)` is added. It adds one to the value of `x` in the current state, and the value of the expression is this new value of `x`.
How should the interpreter be refined to cope with this construct?

Exercises

- Complete the program skeleton (from the homepage) for the interpreter.
- Extend it with `if-then` and `repeat-until` statements
- Suppose that an expression of the form `inc(x)` is added. It adds one to the value of `x` in the current state, and the value of the expression is this new value of `x`.
How should the interpreter be refined to cope with this construct?

Consider the files for scanning and parsing on the homepage.

- Extend the concrete syntax to deal with some of the above constructs and revise the the input to `mosmlex` and `mosmlyac` accordingly. (Only small extensions should be necessary.)