Solutions for CP Exercises, September 15

1. Solution for Andrews Ex. 3.2

```
var l : integer := 1;
process P[i : 1..n] =
var s : integer;
repeat
non-critical section<sub>i</sub>;
DEC(l, s);
while s > 0 do {
INC(r, l);
delay;
DEC(l, s);
}
critical section<sub>i</sub>;
INC(l, s);
forever;
```

Here, the lock l is used as in the test-and-set solution. However, if the lock is already "set" (l < 1), the effect of *DEC* must be undone by *INC*, before trying again. The correctness argument (or proof) follows the same line as for the test-and-set solution.

2. Solution for Andrews Ex. 3.13

A first attempt to be able to "use the barrier again" would be to let the last processes that arrives reset the counter thereby releasing everybody:

In this proposal, however, the processes first released by the reset may race to the next barrier round and increment *count* before all processes have seen count = 0. The result is a deadlock.

The solution is to use two counters ensuring that the first counter is not incremented until everybody have seen the reset and vice versa:

var $count_1, count_2 : integer := 0;$

```
process Worker[i : 1..n] =

repeat

code to implement task i;

\langle count_1 := count_1 + 1 \rangle;

if count_1 = n then count_1 := 0;

\langle await \ count_1 = 0 \rangle;

\langle count_2 := count_2 + 1 \rangle;

if count_2 = n then count_2 := 0;

\langle await \ count_2 = 0 \rangle;

forever;
```

Using the *fetch-and-add* instruction, this can be readily implemented:

```
process Worker[i : 1..n] =

repeat

code to implement task i;

if FA(count_1, 1) = n - 1 then count_1 := 0;

while count_1 \neq 0 do skip;

if FA(count_2, 1) = n - 1 then count_2 := 0;

while count_2 \neq 0 do skip;

forever;
```