# Randomized algorithms

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## Randomized algorithms

- Last week
  - Contention resolution
  - Global minimum cut
- Today
  - Expectation of random variables
    - Guessing cards
  - Three examples:
    - Median/Select.
    - Quick-sort

Random Variables and Expectation

#### Random variables

- A random variable is an entity that can assume different values.
- The values are selected "randomly"; i.e., the process is governed by a probability distribution.
- Examples: Let X be the random variable "number shown by dice".
  - X can take the values 1, 2, 3, 4, 5, 6.
  - If it is a fair dice then the probability that X = 1 is 1/6:
    - P[X=1] = 1/6.
    - P[X=2] = 1/6.

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#### Expected values

- Let X be a random variable with values in  $\{x_1,...x_n\}$ , where  $x_i$  are numbers.
- The expected value (expectation) of X is defined as

$$E[X] = \sum_{j=1}^{n} x_j \cdot \Pr[X = x_j]$$

- The expectation is the theoretical average.
- Example:
  - X = random variable "number shown by dice"

$$E[X] = \sum_{j=1}^{6} j \cdot \Pr[X = j] = (1 + 2 + 3 + 4 + 5 + 6) \cdot \frac{1}{6} = 3.5$$

### Waiting for a first succes

- Coin flips. Coin is heads with probability p and tails with probability 1 p. How many independent flips X until first heads?
  - Probability of X = j? (first succes is in round j)

$$\Pr[X = j] = (1 - p)^{j-1} \cdot p$$

• Expected value of *X*:

$$E[X] = \sum_{j=1}^{\infty} j \cdot \Pr[X = j]$$

$$= \sum_{j=1}^{\infty} j \cdot (1 - p)^{j-1} \cdot p$$

$$= \frac{p}{1 - p} \sum_{j=1}^{\infty} j \cdot (1 - p)^{j}$$

$$= \frac{p}{1 - p} \cdot \frac{1 - p}{p^{2}} = \frac{1}{p}$$

$$\sum_{k=0}^{\infty} k \cdot x^k = \frac{x}{(1-x)^2}$$
for  $|x| < 1$ .

### Properties of expectation

- If we repeatedly perform independent trials of an experiment, each of which succeeds with probability p > 0, then the expected number of trials we need to perform until the first succes is 1/p.
- If X is a 0/1 random variable, E[X] = Pr[X = 1].
- Linearity of expectation: For two random variables X and Y we have

$$E[X+Y] = E[X] + E[Y]$$

#### Guessing cards

- Game. Shuffle a deck of n cards; turn them over one at a time; try to guess each card.
- Memoryless guessing. Can't remember what's been turned over already. Guess a card from full deck uniformly at random.
- Claim. The expected number of correct guesses is 1.
  - $X_i = 1$  if  $i^{th}$  guess correct and zero otherwise.
  - X = the correct number of guesses  $= X_1 + ... + X_n$ .
  - $E[X_i] = \Pr[X_i = 1] = 1/n$ .
  - $E[X] = E[X_1 + \dots + X_n] = E[X_1] + \dots + E[X_n] = 1/n + \dots + 1/n = 1.$

#### Guessing cards

- Game. Shuffle a deck of n cards; turn them over one at a time; try to guess each card.
- Guessing with memory. Guess a card uniformly at random from cards not yet seen.
- Claim. The expected number of correct guesses is  $\Theta(\log n)$ .
  - $X_i = 1$  if  $i^{th}$  guess correct and zero otherwise.
  - X =the correct number of guesses  $= X_1 + ... + X_n$ .
  - $E[X_i] = \Pr[X_i = 1] = 1/(n i 1)$ .
  - $E[X] = E[X_1] + \dots + E[X_n] = 1/n + \dots + 1/2 + 1/1 = H_n$ .

 $\ln n < H(n) < \ln n + 1$ 

#### Coupon collector

- Coupon collector. Each box of cereal contains a coupon. There are n different types
  of coupons. Assuming all boxes are equally likely to contain each coupon, how
  many boxes before you have at least 1 coupon of each type?
- Claim. The expected number of steps is  $\Theta(n \log n)$ .
  - Phase j = time between j and j + 1 distinct coupons.
  - $X_i$  = number of steps you spend in phase j.
  - $X = \text{number of steps in total} = X_0 + X_1 + \cdots + X_{n-1}$ .
  - $E[X_j] = n/(n-j)$ .
  - The expected number of steps:

$$E[X] = E\left[\sum_{j=0}^{n-1} X_j\right] = \sum_{j=0}^{n-1} E[X_j] = \sum_{j=0}^{n-1} n/(n-j) = n \cdot \sum_{i=1}^{n} 1/i = n \cdot H_n.$$

## Median/Select

#### Select

- Given n numbers  $S = \{a_1, a_2, ..., a_n\}.$
- Median: number that is in the middle position if in sorted order.
- Select(S,k): Return the kth smallest number in S.
  - Min(S) = Select(S,1), Max(S)= Select(S,n), Median = Select(S,n/2).
- · Assume the numbers are distinct.

```
Select(S, k) {
   Choose a pivot s ∈ S uniformly at random.

For each element e in S
   if e < s put e in S'
   if e > s put e in S''

if |S'| = k-1 then return s

if |S'| ≥ k then call Select(S', k)

if |S'| < k then call Select(S'', k - |S'| - 1)
}</pre>
```

```
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}</pre>
```

- Worst case running time:  $T(n) = cn + c(n-1) + c(n-2) + \cdots = \Theta(n^2)$ .
- If there is at least an  $\varepsilon$  fraction of elements both larger and smaller than s:

$$T(n) = cn + (1 - \varepsilon)cn + (1 - \varepsilon)^2cn + \cdots$$

$$= (1 + (1 - \varepsilon) + (1 - \varepsilon)^2 + \cdots)cn$$

$$\leq cn/\varepsilon.$$

- Limit number of bad pivots.
- Intuition: A fairly large fraction of elements are "well-centered" => random pivot likely to be good.

#### Select

- Phase j: Size of set at most  $n(3/4)^j$  and at least  $n(3/4)^{j+1}$ .
- Central element: at least a quarter of the elements in the current call are smaller and at least a quarter are larger.
- At least half the elements are central.
- Pivot central => size of set shrinks with by at least a factor 3/4 => current phase ends.
- Pr[s is central] = 1/2.
- Expected number of iterations before a central pivot is found = 2 =>
   expected number of iterations in phase j at most 2.
- X: random variable equal to number of steps taken by algorithm.
- X<sub>j</sub>: expected number of steps in phase j.
- $X = X_1 + X_2 + ....$
- Number of steps in one iteration in phase j is at most  $cn(3/4)^j$ .
- $E[X_j] = 2cn(3/4)^j$ .
- Expected running time:  $E[X] = \sum_{j} E[X_{j}] \le \sum_{j} 2cn \left(\frac{3}{4}\right)^{j} = 2cn \sum_{j} \left(\frac{3}{4}\right)^{j} \le 8cn$

## Quicksort

#### Quicksort

- Given n numbers  $S = \{a_1, a_2, ..., a_n\}$  return the sorted list.
- Assume the numbers are distinct.

```
Quicksort(A,p,r) {
   if |S| ≤ 1 return S
   else
   Choose a pivot s \in S uniformly at random.
   For each element e in S
     if e < s put e in S'
     if e > s put e in S''
   L = Quicksort(S')
   R = Quicksort(S'')
   Return the sorted list LosoR.
```

### Quicksort: Analysis

- Worst case Quicksort requires  $\Omega(n^2)$  comparisons: if pivot is the smallest element in the list in each recursive call.
- If pivot always is the median then T(n) = O(n log n).
- for i < j: random variable</li>

$$X_{ij} = \begin{cases} 1 & \text{if } a_i \text{ and } a_j \text{ compared by algorithm} \\ 0 & \text{otherwise} \end{cases}$$

X total number of comparisons:

$$X = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} X_{ij}$$

Expected number of comparisons:

$$E[X] = E\left[\sum_{i=1}^{n-1} \sum_{j=i+1}^{n} X_{ij}\right] = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} E[X_{ij}]$$

## Quicksort: Analysis

Expected number of comparisons:

$$E[X] = E\left[\sum_{i=1}^{n-1} \sum_{j=i+1}^{n} X_{ij}\right] = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} E[X_{ij}]$$

- Since  $X_{ij}$  only takes values 0 and 1:  $E[X_{ij}] = \Pr[X_{ij} = 1]$
- $a_i$  and  $a_j$  compared iff  $a_i$  or  $a_j$  is the first pivot chosen from  $Z_{ij} = \{a_i, ..., a_j\}$ .
- Pivot chosen independently uniformly at random  $\Rightarrow$  all elements from  $Z_{ij}$  equally likely to be chosen as first pivot from this set.
- We have  $\Pr[X_{ij} = 1] = 2/(j i + 1)$
- Thus

$$E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} E[X_{ij}] = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} \Pr[X_{ij} = 1] = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} \frac{2}{j-i+1}$$

$$= \sum_{i=1}^{n-1} \sum_{k=2}^{n-i+1} \frac{2}{k} < \sum_{i=1}^{n-1} \sum_{k=1}^{n} \frac{2}{k} = \sum_{i=1}^{n-1} O(\log n) = O(n \log n)$$