

Dynamic Programming

Algorithm Design 6.1, 6.2, 6.4

Thank you to Kevin Wayne for inspiration to slides

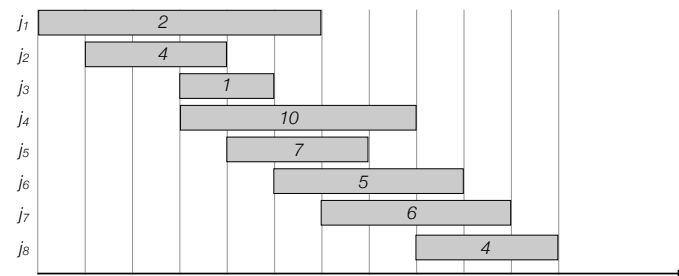
Applications

- In class (today and next time)

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Applications

- In class (today and next time)
 - Weighted interval scheduling
 - Set of weighted intervals with start and finishing times
 - Goal: find maximum weight subset of non-overlapping intervals



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Applications

- Today and next time
 - Weighted interval scheduling
 - Subset Sum and Knapsack
 - Set of items each having a weight and a value
 - Knapsack with a bounded capacity
 - Goal: fill knapsack so as to maximise the total value.



Item	Value	Weight
Yellow book	10	2
Black book	8	3
Red book (VOL.1)	2	1
Green book (VOL.2)	5	2
Blue book (VOL.3)	15	5
Orange book (VOL.4)	4	4

Capacity 8

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Applications

- Today and next time
 - Weighted interval scheduling
 - Subset Sum and Knapsack
 - Sequence alignment
 - Given two strings A and B how many edits (insertions, deletions, relabelings) is needed to turn A into B?

A C A A G T C	A C A A - G T C
- C A T G T -	- C A - T G T -
1 mismatch, 2 gaps	0 mismatches, 4 gaps

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Dynamic Programming

- Greedy. Build solution incrementally, optimizing some local criterion.
- Divide-and-conquer. Break up problem into **independent** subproblems, solve each subproblem, and combine to get solution to original problem.
- Dynamic programming. Break up problem into **overlapping** subproblems, and build up solutions to larger and larger subproblems.
 - Can be used when the problem have “**optimal substructure**”:
 - + Solution can be constructed from optimal solutions to subproblems
 - + Use dynamic programming when subproblems overlap.

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Computing Fibonacci numbers

- Fibonacci numbers:

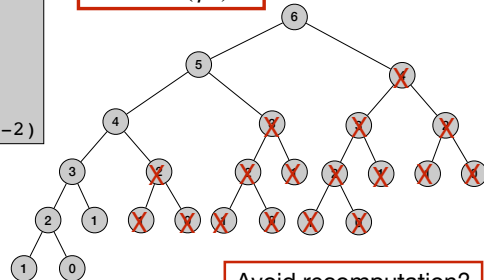
$$F_n = \begin{cases} 0 & \text{if } n = 0 \\ 1 & \text{if } n = 1 \\ F_{n-1} + F_{n-2} & \text{otherwise} \end{cases}$$

- First try:

```

Fib(n)
if n = 0
  return 0
else if n = 1
  return 1
else
  return Fib(n-1) + Fib(n-2)
    
```

time $\Theta(\phi^n)$



Avoid recomputation?

Memoized Fibonacci numbers

- Fibonacci numbers:

$$F_n = \begin{cases} 0 & \text{if } n = 0 \\ 1 & \text{if } n = 1 \\ F_{n-1} + F_{n-2} & \text{otherwise} \end{cases}$$

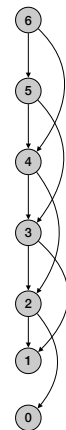
- Remember already computed values:

```

for j=1 to n
  F[j] = null
Mem-Fib(n)

Mem-Fib(n)
if n = 0
  return 0
else if n = 1
  return 1
else
  if F[n] is empty
    F[n] = Mem-Fib(n-1) + Mem-Fib(n-2)
  return F[n]
    
```

time $\Theta(n)$



Bottom-up Fibonacci numbers

- Fibonacci numbers:

$$F_n = \begin{cases} 0 & \text{if } n = 0 \\ 1 & \text{if } n = 1 \\ F_{n-1} + F_{n-2} & \text{otherwise} \end{cases}$$

- Remember already computed values:

```
Iter-Fib(n)
F[0] = 0
F[1] = 1
for i = 2 to n
  F[i] = F[i-1] + F[i-2]
return F[n]
```

time $\Theta(n)$
space $\Theta(n)$

Bottom-up Fibonacci numbers - save space

- Fibonacci numbers:

$$F_n = \begin{cases} 0 & \text{if } n = 0 \\ 1 & \text{if } n = 1 \\ F_{n-1} + F_{n-2} & \text{otherwise} \end{cases}$$

- Remember last two computed values:

```
Iter-Fib(n)
previous = 0
current = 1
for i = 1 to n
  next = previous + current
  previous = current
  current = next
return current
```

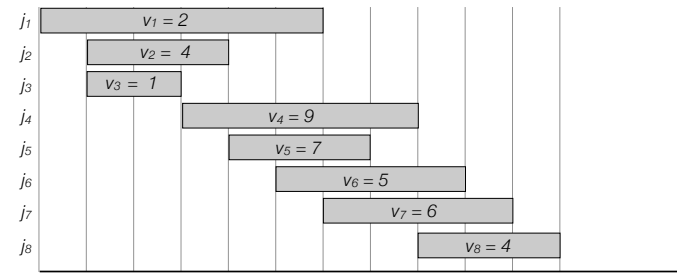
time $\Theta(n)$
space $\Theta(1)$

Weighted Interval Scheduling

Weighted interval scheduling

- Weighted interval scheduling problem

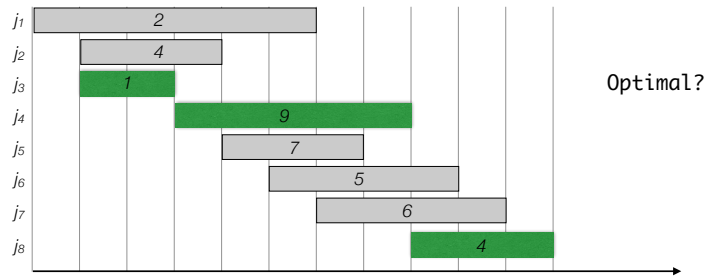
- n jobs (intervals)
- Job i starts at s_i , finishes at f_i and has weight/value v_i .
- Goal: Find maximum weight subset of non-overlapping (compatible) jobs.



Weighted interval scheduling

- Weighted interval scheduling problem

- n jobs (intervals)
- Job i starts at s_i , finishes at f_i and has weight/value v_i .
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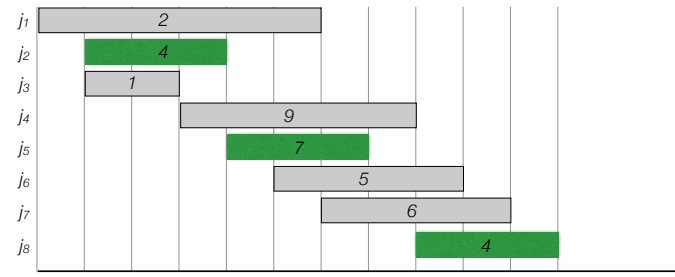


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Weighted interval scheduling

- Weighted interval scheduling problem

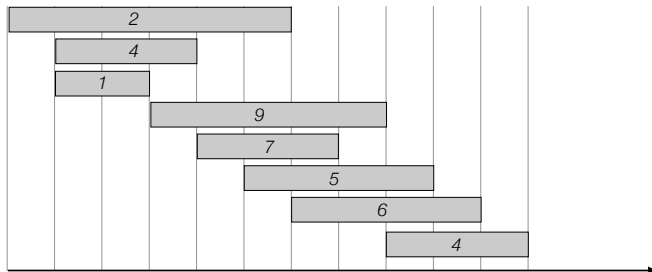
- n jobs (intervals)
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Weighted interval scheduling

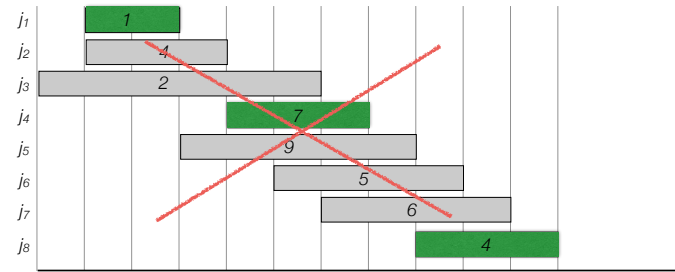
- Label/sort jobs by finishing time: $f_1 \leq f_2 \leq \dots \leq f_n$



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Weighted interval scheduling

- Label/sort jobs by finishing time: $f_1 \leq f_2 \leq \dots \leq f_n$
- Greedy?



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Weighted interval scheduling

- Label/sort jobs by finishing time: $f_1 \leq f_2 \leq \dots \leq f_n$

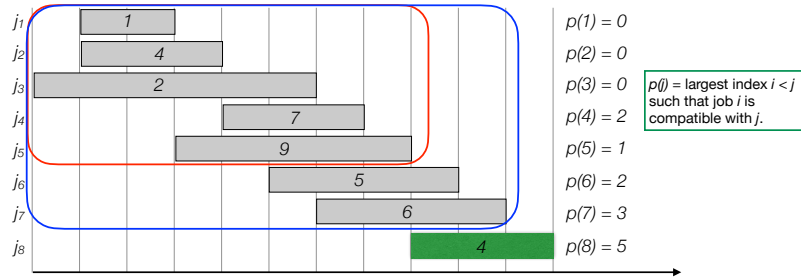
- Optimal solution OPT:

- Case 1. OPT selects last job

$OPT = v_n + \text{optimal solution to subproblem on the subset of jobs ending before job } n \text{ starts}$

- Case 2. OPT does not select last job

$OPT = \text{optimal solution to subproblem on } 1, \dots, n-1$



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Weighted interval scheduling

- Label/sort jobs by finishing time: $f_1 \leq f_2 \leq \dots \leq f_n$

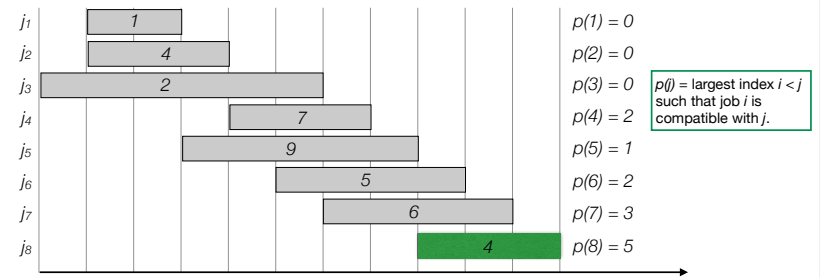
- Optimal solution OPT:

- Case 1. OPT selects last job

$OPT = v_n + \text{optimal solution to subproblem on } 1, \dots, p(n)$

- Case 2. OPT does not select last job

$OPT = \text{optimal solution to subproblem on } 1, \dots, n-1$



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Weighted interval scheduling

- $OPT(j)$ = value of optimal solution to the problem consisting job requests $1, 2, \dots, j$.

- Case 1. $OPT(j)$ selects job j

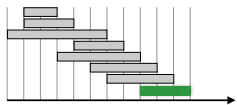
$OPT(j) = v_j + \text{optimal solution to subproblem on } 1, \dots, p(j)$

- Case 2. $OPT(j)$ does not select job j

$OPT = \text{optimal solution to subproblem } 1, \dots, j-1$

- Recurrence:

$$OPT(j) = \begin{cases} 0 & \text{if } j = 0 \\ \max\{v_j + OPT(p(j)), OPT(j-1)\} & \text{otherwise} \end{cases}$$



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Weighted interval scheduling: brute force

$$OPT(j) = \begin{cases} 0 & \text{if } j = 0 \\ \max\{v_j + OPT(p(j)), OPT(j-1)\} & \text{otherwise} \end{cases}$$

Input: $n, s[1..n], f[1..n], v[1..n]$

Sort jobs by finish time so that $f[1] \leq f[2] \leq \dots \leq f[n]$ time $\Theta(n^2)$

Compute $p[1], p[2], \dots, p[n]$

Compute-BruteForce-Opt(n)

Compute-BruteForce-Opt(j)

if $j = 0$
return 0

else
return $\max\{v[j] + \text{Compute-Brute-Force-Opt}(p[j]), \text{Compute-Brute-Force-Opt}(j-1)\}$

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Weighted interval scheduling: memoization

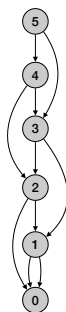
Input: $n, s[1..n], f[1..n], v[1..n]$

Sort jobs by finish time so that $f[1] \leq f[2] \leq \dots \leq f[n]$
 Compute $p[1], p[2], \dots, p[n]$

```
for j=1 to n
    M[j] = null
M[0] = 0.
Compute-Memoized-Opt(n)
```

```
Compute-Memoized-Opt(j)
if M[j] is empty
    M[j] = max(v[j] + Compute-Memoized-Opt(p[j]),
              Compute-Memoized-Opt(j-1))
return M[j]
```

- Running time $O(n \log n)$:
 - Sorting takes $O(n \log n)$ time.
 - Computing $p(n)$: $O(n \log n)$ - use $\log n$ time to find each $p(i)$.
 - Each subproblem solved once.
 - Time to solve a subproblem constant.
- Space $O(n)$



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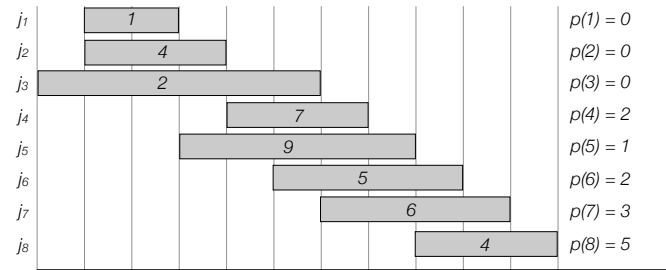
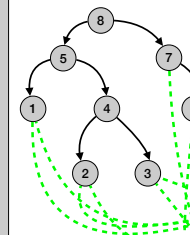
Weighted interval scheduling: memoization

Input: $n, s[1..n], f[1..n], v[1..n]$

Sort jobs by finish time so that $f[1] \leq f[2] \leq \dots \leq f[n]$
 Compute $p[1], p[2], \dots, p[n]$

```
for j=1 to n
    M[j] = empty
M[0] = 0.
Compute-Memoized-Opt(n)

Compute-Memoized-Opt(j)
if M[j] is empty
    M[j] = max(v[j] + Compute-Memoized-Opt(p[j]),
              Compute-Memoized-Opt(j-1))
return M[j]
```



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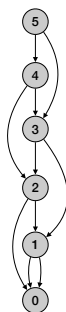
Weighted interval scheduling: bottom-up

Compute-Bottom-Up-Opt($n, s[1..n], f[1..n], v[1..n]$)

Sort jobs by finish time so that $f[1] \leq f[2] \leq \dots \leq f[n]$
 Compute $p[1], p[2], \dots, p[n]$

```
M[0] = 0.
for j=1 to n
    M[j] = max(v[j] + M(p[j]), M(j-1))
return M[n]
```

- Running time $O(n \log n)$:
 - Sorting takes $O(n \log n)$ time.
 - Computing $p(n)$: $O(n \log n)$
 - For loop: $O(n)$ time
 - Each iteration takes constant time.
- Space $O(n)$

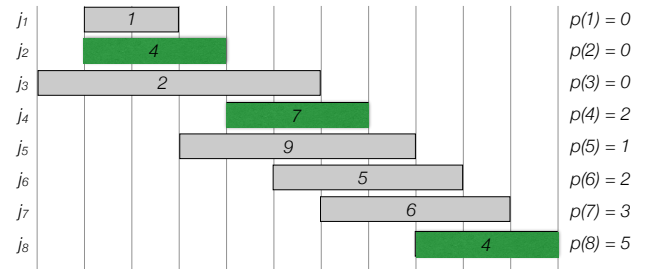


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Weighted interval scheduling: find solution

```
Find-Solution(j)
if j=0
    Return emptyset
else if M[j] > M[j-1]
    return {j} U Find-Solution(p[j])
else
    return Find-Solution(j-1)
```

Solution = 8, 4, 2



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