

Randomized algorithms II

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Randomized algorithms

- Last week
 - Contention resolution
 - Global minimum cut
- Today
 - Expectation of random variables
 - Guessing cards
 - Three examples:
 - Median/Select.
 - Quick-sort

Random Variables and Expectation

Random variables

- A **random variable** is an entity that can assume different values.
- The values are selected “randomly”; i.e., the process is governed by a probability distribution.
- **Examples:** Let X be the random variable “number shown by dice”.
 - X can take the values 1, 2, 3, 4, 5, 6.
 - If it is a fair dice then the probability that $X = 1$ is $1/6$:
 - $P[X=1] = 1/6$.
 - $P[X=2] = 1/6$.
 - ...

Expected values

- Let X be a random variable with values in $\{x_1, \dots, x_n\}$, where x_i are numbers.
- The **expected value** (expectation) of X is defined as

$$E[X] = \sum_{j=1}^n x_j \cdot \Pr[X = x_j]$$

- The expectation is the theoretical average.
- Example:
 - X = random variable “number shown by dice”

$$E[X] = \sum_{j=1}^6 j \cdot \Pr[X = j] = (1 + 2 + 3 + 4 + 5 + 6) \cdot \frac{1}{6} = 3.5$$

Waiting for a first succes

- **Coin flips.** Coin is heads with probability p and tails with probability $1 - p$. How many independent flips X until first heads?

- Probability of $X = j$? (first succes is in round j)

$$\Pr[X = j] = (1 - p)^{j-1} \cdot p$$

- Expected value of X :

$$\begin{aligned} E[X] &= \sum_{j=1}^{\infty} j \cdot \Pr[X = j] \\ &= \sum_{j=1}^{\infty} j \cdot (1 - p)^{j-1} \cdot p \\ &= \frac{p}{1 - p} \sum_{j=1}^{\infty} j \cdot (1 - p)^j \\ &= \frac{p}{1 - p} \cdot \frac{1 - p}{p^2} = \frac{1}{p} \end{aligned}$$

$$\sum_{k=0}^{\infty} k \cdot x^k = \frac{x}{(1 - x)^2}$$

for $|x| < 1$.

Properties of expectation

- If we repeatedly perform independent trials of an experiment, each of which succeeds with probability $p > 0$, then the expected number of trials we need to perform until the first success is $1/p$.
- If X is a 0/1 random variable, $E[X] = \Pr[X = 1]$.
- **Linearity of expectation:** For two random variables X and Y we have

$$E[X + Y] = E[X] + E[Y]$$

Guessing cards

- **Game.** Shuffle a deck of n cards; turn them over one at a time; try to guess each card.
- **Memoryless guessing.** Can't remember what's been turned over already. Guess a card from full deck uniformly at random.
- **Claim.** *The expected number of correct guesses is 1.*
 - $X_i = 1$ if i^{th} guess correct and zero otherwise.
 - $X =$ the correct number of guesses $= X_1 + \dots + X_n$.
 - $E[X_i] = \Pr[X_i = 1] = 1/n$.
 - $E[X] = E[X_1 + \dots + X_n] = E[X_1] + \dots + E[X_n] = 1/n + \dots + 1/n = 1$.

Guessing cards

- **Game.** Shuffle a deck of n cards; turn them over one at a time; try to guess each card.
- **Guessing with memory.** Guess a card uniformly at random from cards not yet seen.
- **Claim.** *The expected number of correct guesses is $\Theta(\log n)$.*
 - $X_i = 1$ if i^{th} guess correct and zero otherwise.
 - $X =$ the correct number of guesses $= X_1 + \dots + X_n$.
 - $E[X_i] = \Pr[X_i = 1] = 1/(n - i + 1)$.
 - $E[X] = E[X_1] + \dots + E[X_n] = 1/n + \dots + 1/2 + 1/1 = H_n$.

$$\ln n < H(n) < \ln n + 1$$

Coupon collector

- **Coupon collector.** Each box of cereal contains a coupon. There are n different types of coupons. Assuming all boxes are equally likely to contain each coupon, how many boxes before you have at least 1 coupon of each type?
- **Claim.** *The expected number of steps is $\Theta(n \log n)$.*
 - Phase j = time between j and $j + 1$ distinct coupons.
 - X_j = number of steps you spend in phase j .
 - X = number of steps in total = $X_0 + X_1 + \dots + X_{n-1}$.
 - $E[X_j] = n/(n - j)$.
 - The expected number of steps:

$$E[X] = E\left[\sum_{j=0}^{n-1} X_j\right] = \sum_{j=0}^{n-1} E[X_j] = \sum_{j=0}^{n-1} n/(n - j) = n \cdot \sum_{i=1}^n 1/i = n \cdot H_n.$$

Median/Select

Select

- Given n numbers $S = \{a_1, a_2, \dots, a_n\}$.
- **Median**: number that is in the middle position if in sorted order.
- **Select(S,k)**: Return the k th smallest number in S .
 - $\text{Min}(S) = \text{Select}(S,1)$, $\text{Max}(S) = \text{Select}(S,n)$, $\text{Median} = \text{Select}(S,n/2)$.
- Assume the numbers are distinct.

```
Select(S, k) {  
  
    Choose a pivot  $s \in S$  uniformly at random.  
  
    For each element  $e$  in  $S$   
        if  $e < s$  put  $e$  in  $S'$   
        if  $e > s$  put  $e$  in  $S''$   
  
    if  $|S'| = k-1$  then return  $s$   
  
    if  $|S'| \geq k$  then call Select( $S', k$ )  
  
    if  $|S'| < k$  then call Select( $S'', k - |S'| - 1$ )  
}
```

Select

```
Select(S, k) {  
    Choose a pivot s ∈ S uniformly at random.  
  
    For each element e in S  
        if e < s put e in S'  
        if e > s put e in S''  
  
    if |S'| = k-1 then return s  
  
    if |S'| ≥ k then call Select(S', k)  
  
    if |S'| < k then call Select(S'', k - |S'| - 1)  
}
```

- Worst case running time: $T(n) = cn + c(n - 1) + c(n - 2) + \dots = \Theta(n^2)$.
- If there is at least an ε fraction of elements both larger and smaller than s:

$$\begin{aligned} T(n) &= cn + (1 - \varepsilon)cn + (1 - \varepsilon)^2 cn + \dots \\ &= (1 + (1 - \varepsilon) + (1 - \varepsilon)^2 + \dots) cn \\ &\leq cn/\varepsilon. \end{aligned}$$

- Limit number of bad pivots.
- **Intuition:** A fairly large fraction of elements are “well-centered” => random pivot likely to be good.

Select

- Phase j : Size of set at most $n(3/4)^j$ and at least $n(3/4)^{j+1}$.

$|S|$ phase



64

0



Cut-off phases: 64, 48, 36, 27, 21, ...

Select

- **Phase j** : Size of set at most $n(3/4)^j$ and at least $n(3/4)^{j+1}$.
- **Central element**: $\geq 1/4$ of the elements in current S are smaller and $\geq 1/4$ are larger.



- **If pivot central**: size of set shrinks by at least a factor $3/4 \Rightarrow$ current phase ends.
- **At least half** the elements are central $\Rightarrow \Pr[s \text{ is central}] = 1/2$.
- Expected number of iterations before a central pivot is found = 2
 \Rightarrow expected number of iterations in phase j at most 2.

• X : number of steps taken by algorithm. X_j : number of steps in phase j .

• Then $X = X_1 + X_2 + \dots$

• $E[X_j] = 2cn(3/4)^j$.

• Expected running time:

$$E[X] = \sum_j E[X_j] \leq \sum_j 2cn \left(\frac{3}{4}\right)^j = 2cn \sum_j \left(\frac{3}{4}\right)^j \leq 8cn$$

Quicksort

Quicksort

- Given n numbers $S = \{a_1, a_2, \dots, a_n\}$ return the sorted list.
- Assume the numbers are distinct.

```
Quicksort(A,p,r) {  
    if |S| ≤ 1 return S  
  
    else  
  
    Choose a pivot  $s \in S$  uniformly at random.  
  
    For each element  $e$  in  $S$   
        if  $e < s$  put  $e$  in  $S'$   
        if  $e > s$  put  $e$  in  $S''$   
  
    L = Quicksort( $S'$ )  
    R = Quicksort( $S''$ )  
  
    Return the sorted list  $L \circ s \circ R$ .  
}
```

Quicksort: Analysis

- **Worst case:** $\Omega(n^2)$ comparisons.
- **Best case:** $O(n \log n)$
- Enumerate elements such that $a_1 \leq a_2 \leq \dots \leq a_n$.
- Indicator random variable for all pairs $i < j$:

$$X_{ij} = \begin{cases} 1 & \text{if } a_i \text{ and } a_j \text{ compared by algorithm} \\ 0 & \text{otherwise} \end{cases}$$

- X = total number of comparisons:

$$X = \sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij}$$

- Expected number of comparisons:

$$E[X] = E\left[\sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij}\right] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n E[X_{ij}]$$

Quicksort: Analysis

- Expected number of comparisons: $E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n E[X_{ij}]$.

- Since X_{ij} indicator variable: $E[X_{ij}] = \Pr[X_{ij} = 1]$

- a_i and a_j compared \Leftrightarrow

a_i or a_j is the first pivot chosen from $Z_{ij} = \{a_i, \dots, a_j\}$.

- Pivot chosen independently uniformly at random \Rightarrow

all elements from Z_{ij} equally likely to be chosen as first pivot from this set.

- We have $\Pr[X_{ij} = 1] = 2/(j - i + 1)$

- Thus

$$E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n E[X_{ij}] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \Pr[X_{ij} = 1] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{2}{j - i + 1}$$

$$= \sum_{i=1}^{n-1} \sum_{k=2}^{n-i+1} \frac{2}{k} < \sum_{i=1}^{n-1} \sum_{k=1}^n \frac{2}{k} = \sum_{i=1}^{n-1} O(\log n) = O(n \log n)$$