

# Neuroinformatics

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# Introduction

- Neuroinformatics = Neuroscience + informatics
- Brede neuroinformatics toolbox and database
- “Modeling of activation data in the BrainMap database: Detection of outliers”. *Human Brain Mapping* 15(3):146–156, 2002 March.
- “Finding related functional neuroimaging volumes”. *Artificial Intelligence in Medicine*, 2003. In print.

# Brede neuroinformatics databases

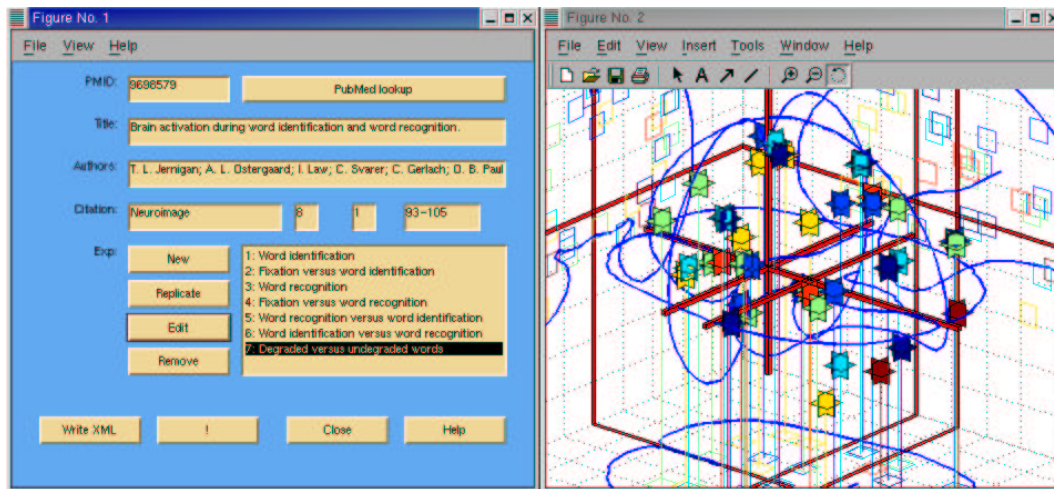


Figure 1: Screenshot of main window of Matlab program for data entry of (Jernigan et al., 1998).

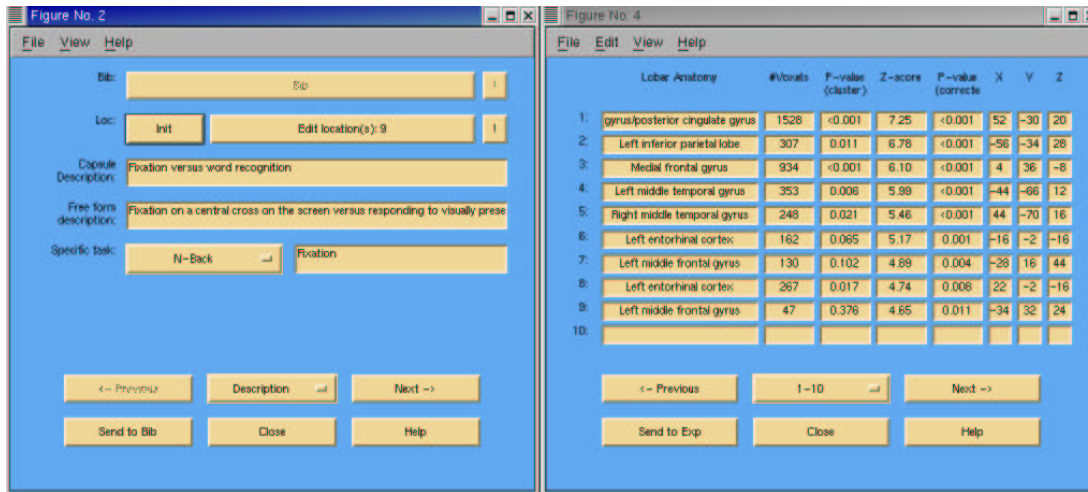
Brede neuroinformatics database

Main component: Stereotactic coordinates.

Bibliographic information taken from PubMed,

Linked to other databases: PubMed, MeSH, fMRIDC, SenseLab.

“Poor man’s XML” (pXML): Database kept in a simplified version of XML, distributable on the internet



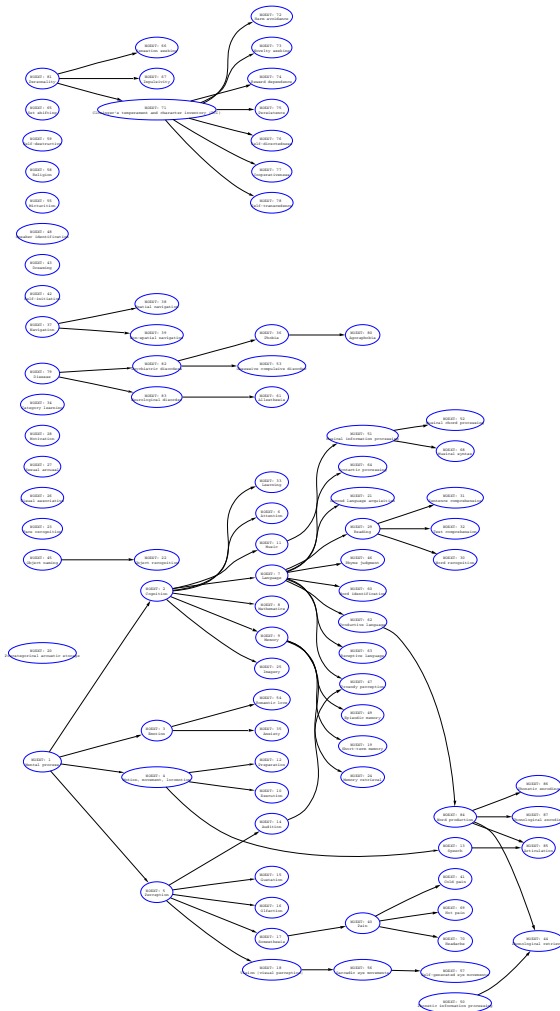
Brede data model heavily inspired by BrainMap database (Fox and Lancaster, 1994): Paper (bibliographic information), experiment (summary image, paradigm, stimulus/response), location (stereotactic coordinates).

	BrainMap	Brede
Papers	225	80
Experiments	771	251
Locations	7683	1677
Year	1985–1998	1996–2003

Data entry with a Matlab program for the information in “experiments” and “locations”.

Supplement to BrainMap

# External components



External components, e.g., cognitive components “Cold pain”, “Alzheimer disease”, “BZ site GABA-A receptor”

External components represented in a directed acyclic graph

Corresponding to MeSH (NLM Medical Subject headings), linking to MeSH were equivalent item exists

Presently 274 components

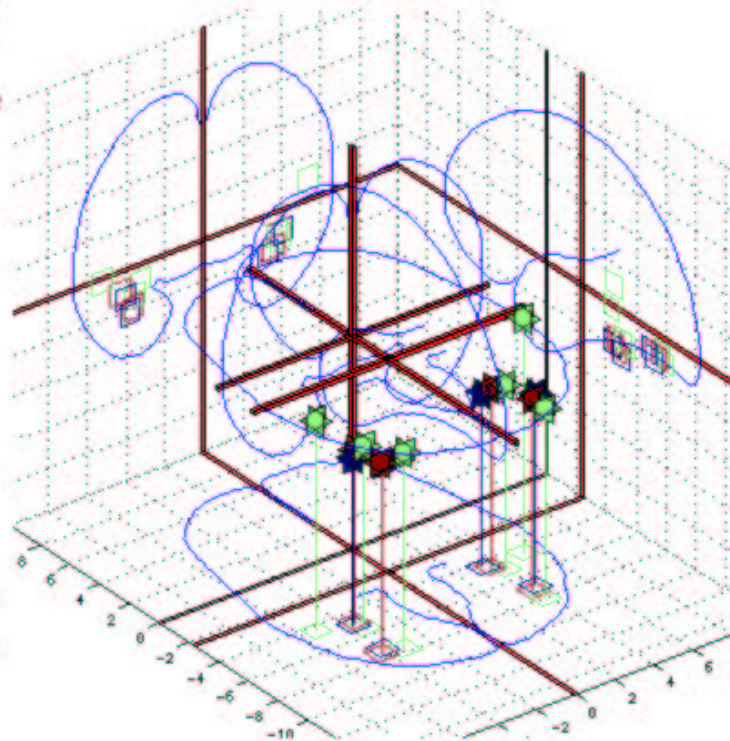
**WOEXT: 23. Face recognition.**  
Processing of face images.

Parents	Siblings	Children
Visual object recognition		



**Experiments:**

- 1. Face visual object.** *Visual objects: Faces versus building.* WOEXP: [11](#).  
I Levy; U Hasson; G Avidan; T Hendler; R Malach. *Center-periphery organization of human object areas.* *Nat Neurosci* **4**(5):533-9, 2001. PMID: [11319563](#). WOBIB: [5](#).
- 2. Photographs of faces versus houses and chairs.** *Conjunction between passive viewing and delayed match-to sample of gray-scale photographs versus scrambled pictures and faces versus houses and chairs, with matching choice indicated by pressing a button with the right of left thumb.* WOEXP: [91](#).  
A. Ishai; L. G. Ungerleider; A. Martin; J. V. Haxby. *The representation of objects in the human occipital and temporal cortex.* *J Cogn Neurosci* **12 Suppl 2**:35-51, 2000. PMID: [11506646](#). FMRIDCID: [2-2000-1113D](#). WOBIB: [28](#).
- 3. Front-face.** *Line drawings of front face versus line drawings of tumblers.* WOEXP: [123](#).  
U. Hasson; T. Hendler; D. Ben Bashat; R. Malach. *Vase or face? A neural correlate of shape-selective grouping processes in the human brain.* *J Cogn Neurosci* **13**(6):744-53, 2001. PMID: [11564319](#). FMRIDCID: [2-2001-111P8](#). WOBIB: [36](#).

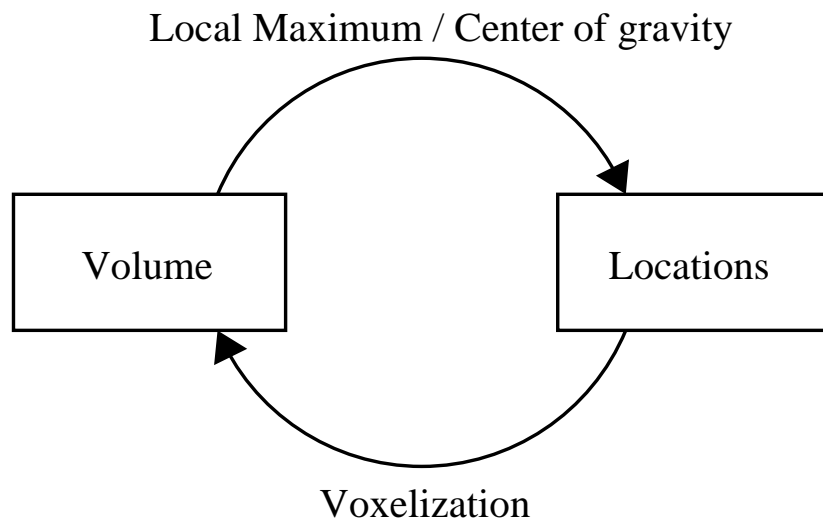


Web-pages generated for each component

Corner Cube visualization (Rehm et al., 1998) with experiments that relates to the specific external component.

Clickable graphs generated with *dot* (Koutsoufios and North, 1996).

# Modeling locations and volumes



Regard the “locations” as being generated from a distribution  $p(\mathbf{x})$ , where  $\mathbf{x}$  is in 3D Talairach space.

Kernel methods ( $N$  kernels centered on each object:  $\mu_n$ ) with homogeneous Gaussian kernel in 3D Talairach space  $\mathbf{x}$

$$\hat{p}(\mathbf{x}) = \frac{(2\pi\sigma^2)^{-3/2}}{N} \sum_n e^{-\frac{1}{2\sigma^2}(\mathbf{x}-\mu_n)^2}$$

$\sigma^2$  fixed or optimized with leave-one-out cross-validation.

Condition on, e.g., anatomical label, behavioral domain  $c$ :  $p(\mathbf{x}|c)$

# Anatomical atlases

[\(precuneus\) precuneus](#)

Asymmetry: -0.09005 (left: -1, right: +1)

SPM ANALYZE volume (MNI, symmetric,  
Sigma=4.44769mm, 79 x 95 x 68, 2.0mm x 2.0mm x 2.0mm)  
- [precuneus-mni-sym.hdr](#) (1 Kb)  
- [precuneus-mni-sym.img](#) (2042 Kb)

[VRML2 file](#) (250 Kb)

Talairach			BrainMap		
x	y	z	Paper	Exp	Loc
-2	-60	24	<a href="#">27</a>	<a href="#">2</a>	<a href="#">8</a>
-2	-60	20	<a href="#">27</a>	<a href="#">2</a>	<a href="#">9</a>
14	-46	36	<a href="#">29</a>	<a href="#">5</a>	<a href="#">4</a>
12	-55	45	<a href="#">29</a>	<a href="#">5</a>	<a href="#">5</a>
8	-57	36	<a href="#">29</a>	<a href="#">10</a>	<a href="#">4</a>
7	-71	36	<a href="#">29</a>	<a href="#">10</a>	<a href="#">5</a>
18	-57	53	<a href="#">29</a>	<a href="#">11</a>	<a href="#">5</a>
12	-42	45	<a href="#">29</a>	<a href="#">11</a>	<a href="#">6</a>
-18	-48	47	<a href="#">29</a>	<a href="#">11</a>	<a href="#">7</a>
8	-59	51	<a href="#">29</a>	<a href="#">11</a>	<a href="#">8</a>
...	...	...	...	...	...

82 coordinates (total)

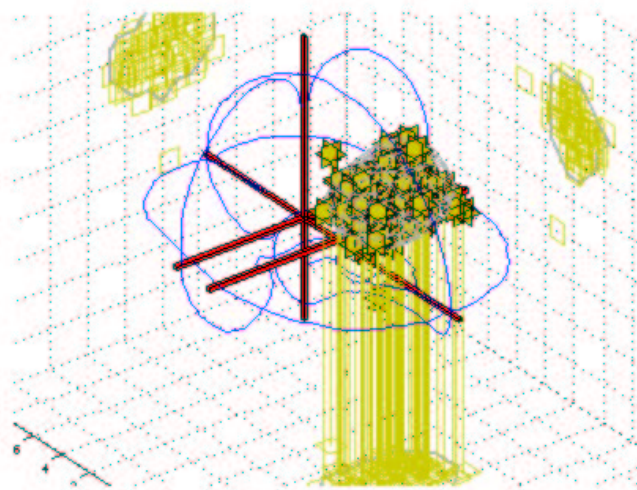


Figure 2: “Precuneus” web-page with data from BrainMap from a part of the 3935 labeled locations.

Conditioning on anatomical label  $p(x|c = \text{precuneus})$ .

Extract word and sub-phrases from the “Lobar anatomy” field in BrainMap, e.g., “Occipital gyrus” → “occipital gyrus”, “occipital” “gyrus”.

Web-page for each label with Corner Cube visualization and probabilistic ANALYZE volumes in MNI-space.



# Finding related volumes

[ WOEXP 89 ] **Passively viewed scenes.**

Passive viewing of outdoor scenes, furnished rooms, landscapes and landmarks. WOEXP: 89.

R. Epstein, N. Kanwisher. *A cortical representation of the local visual environment.* *Nature* 392(6676):598-601, 1998. PMID: 9560155. DOI: 10.1038/83402. WOBI: 27.

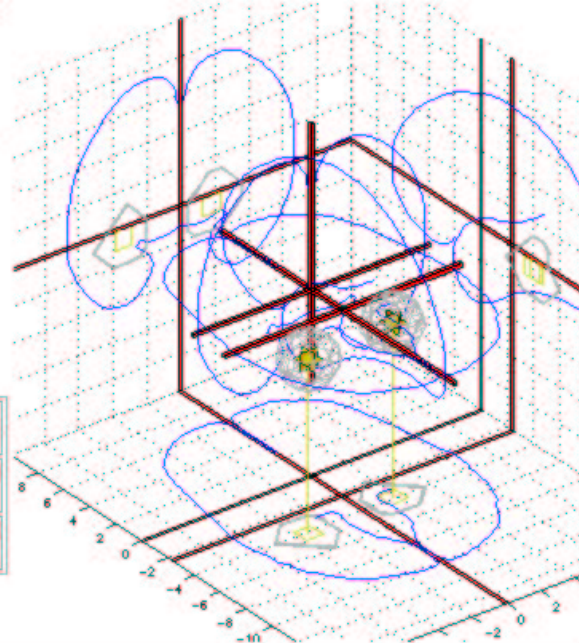
Perception, Vision – Places

Modality: fMRI

Asymmetry: 0.00000 (left: -1, right: +1)

[VRML97 file](#) (61 Kb)

x	y	z	Lobar anatomy	Functional area
18	-39	-6		Parahippocampal place area
-34	-42	-6		Parahippocampal place area



Related – positive correlated volumes

+2: 0.80010 (12) **Buildings visual objects.** *Visual object stimuli: Building versus faces.* WOEXP: 12. I Levy, U Hasson, G Avidan, T Hendler, R Malach. *Center-periphery organization of human object areas.* *Nat Neurosci* 4(5):533-9, 2001. PMID: 11319563. DOI: 10.1038/87490. WOBI: 5.

+3: 0.49922 (42) **Attention to musical instruments versus attention to consonant-vowels.** *Attend to sound and press a button when the target stimulus appeared.* WOEXP: 42. K. Hugdahl, I. Law, S. Kyllingsbaek, K. Bronnack, A. Gade, O. B. Paulson. *Effects of attention on dichotic listening: an 15O-PET study.* *Hum Brain Mapp* 10(2):87-97, 2000. PMID: 10864233. WOBI: 14.

+4: 0.45377 (97) **Visual object decision.** *Visual object decision with novel and chimeric, natural and artefact line drawings versus pattern discrimination.* WOEXP: 96. C. Gerlach, I. Law, A. Gade, O. B. Paulson. *Perceptual differentiation and category effects in normal object recognition: a PET study.* *Brain* 122 ( Pt 11):2159-70, 1999. PMID: 10545400. WOBI: 29.

Each experiment a volume:  
 $p(x|\text{experiment} = \text{WOBI 89})$   
 sampled on a fixed 8mm grid.

Location data can be compared to volume data.

Sorted list of similar volumes.

Figure shows result page with automatically generated corner cube visualization (Epstein and Kanwisher, 1998).

# Image-based indices: Novelty

- 4.513130 **Right hand tool use versus grasping and holding.** *Pick up a small cylinder with the right hand using a pair of tongs and transfer it to an other area on a visible magnetic black board with beep sounds as movement cues versus right hand grasping and holding a pair of tongs while visually fixating. WOEXP: [157](#).*
- 4.482003 **Correlation with pain unpleasantness.** *Correlation with subjective ratings of unpleasantness with hot pain right volar forearm. WOEXP: [249](#).*
- 4.456257 **Large line patterns.** *One-back match-to-sample task with large line patterns versus small line patterns. WOEXP: [101](#).*
- 4.302820 **Word repetition.** *Word repetition versus generate word with given first letter. WOEXP: [33](#).*

Figure 3: The top of the novelty list for Brede experiments. The top novelty is an experiment by (Inoue et al., 2001) with a single activation in (41, -68, 42).

Novelty for an experiment, here:  
Minimum distance to other volume

Highest scoring in BrainMap:

- (Allison et al., 1994): Only EEG study in the database, only  $x$  and  $y$  coordinates are given.
- (Reiman et al., 1989): Perhaps a muscle “activation”. Correction: (Drevets et al., 1992).
- (Balslev et al., 2002): Perhaps a motion artifact.

# Image-based indices: SVD

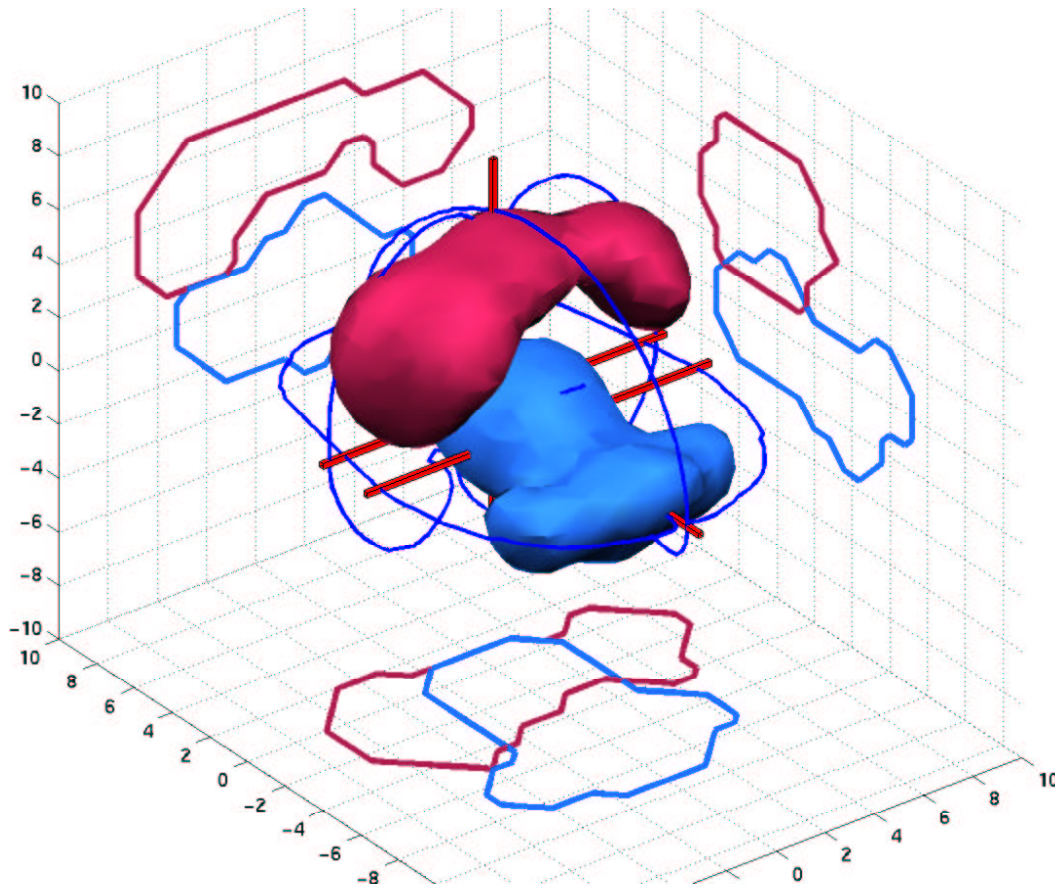


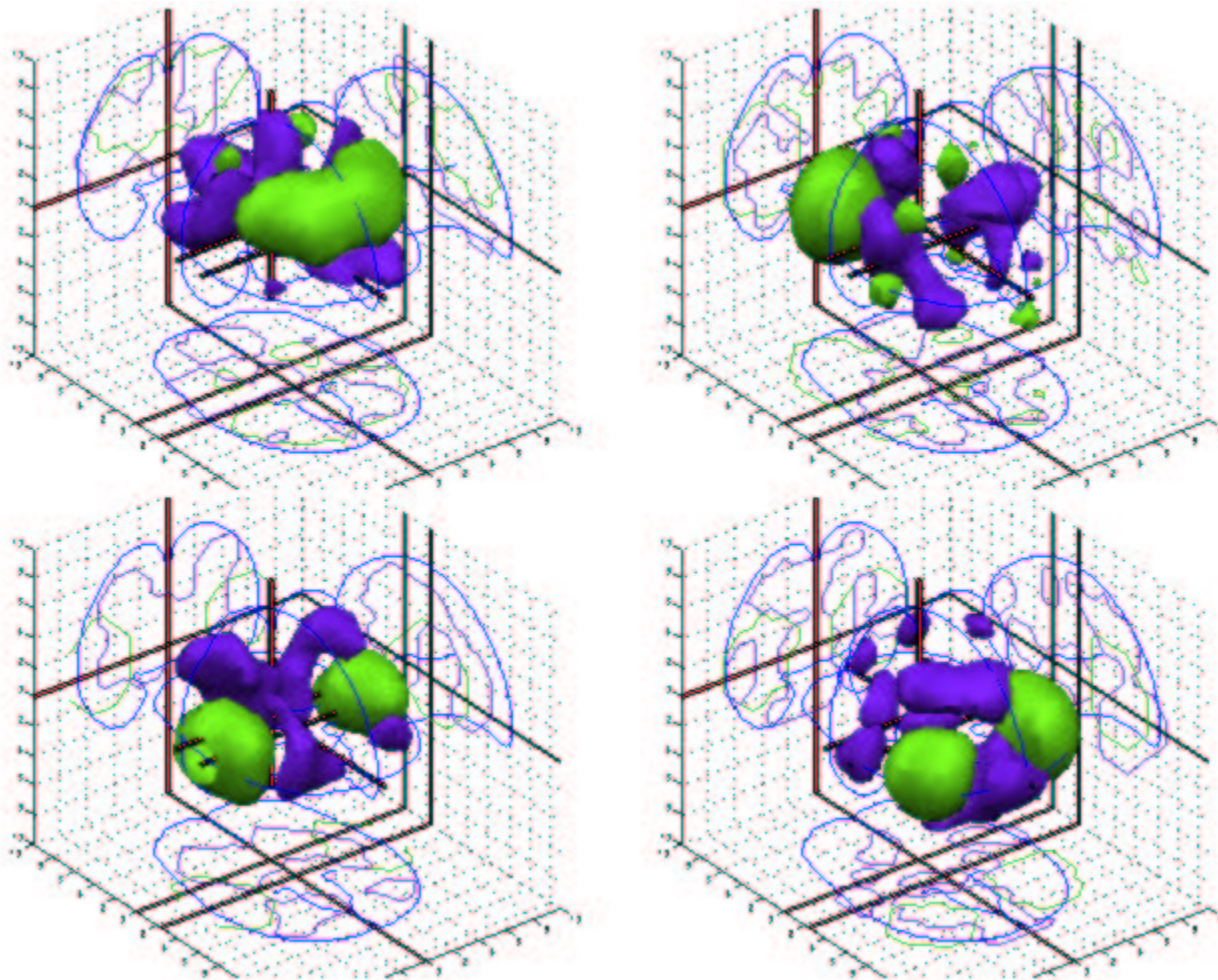
Figure 4: Both ends of the second eigenimage  $v_2$  from an analysis of data from BrainMap.

Singular value decomposition of the (experiment  $\times$  voxel) data matrix:  $ULV^T = \text{svd}(X)$ . Columns of  $V$  is called eigenimages.

Second eigenimage: One end interpreted as sensorimotor (“upper extremity movements”, “thumb-finger opposition”), other end as visual (“Watch virtual reality right hand grasping objects”).

Higher components have increasing spatial frequency.

# Image-based indices: ICA



Independent component analysis of the  $X$  (experiment  $\times$  voxel) data matrix:  $AS = \text{ica}(X)$ .  $A$  is the mixing matrix,  $S$  the sources.

ICA components: hand movement, visuospatial, words/verbs, audition, visual motion.

Figure shows both ends of the third to sixth source images  $s_3, \dots, s_6$ . Data from Brede.

# Image-based indices: Asymmetry

Left dominate	Asymmetry	Right dominate
	0.99902	[WOEXP 185] <b>Spatial neglect.</b> <i>Patients with spatial neglect and right brain damage from infarct or haemorrhage versus right brain damage patients without spatial neglect.</i> WOEXP: <a href="#">185</a> .
[WOEXP 5] <b>Visual artefact object.</b> <i>Decision or categorization of visual artefact.</i> WOEXP: <a href="#">5</a> .	-0.99219	
[WOEXP 114] <b>Categorization of artefacts.</b> <i>Categorization of visually presented artefacts versus categorization of natural objects, naming of artefacts and pattern discrimination.</i> WOEXP: <a href="#">114</a> .	-0.99219	
[WOEXP 137] <b>Names versus occupation.</b> <i>Retrieval and whispering of names from presented photographs of faces. Conjunction between newly learned face and famous face.</i> WOEXP: <a href="#">137</a> .	-0.99219	

“Experiment” left/right asymmetry: Count the number of locations in the left side  $X$

$$P_{\text{Bin}} = \sum_0^X \binom{N}{X} 0.5^N. \quad (1)$$

Normalize the value to  $[-1; +1]$  range with  $a = 1 - 2P_{\text{Bin}}$

When conditioning on anatomical labels:

- Left dominate (-1): ‘motor’, ‘area’, . . . , ‘broca s area’.
- Right dominate (+1): ‘anterior cerebellum’,

# Conclusion

Modeling 3D Talairach coordinates with kernel density estimators.

Visualization with Corner Cube Environments.

Novelty detection, finding related experiments, unsupervised modeling.

Brede neuroinformatics toolbox: Primarily written in Matlab. Includes the Brede database in XML. <http://hendrix.imm.dtu.dk/software/brede/>.

Results available on the Internet from [hendrix.imm.dtu.dk](http://hendrix.imm.dtu.dk) more specifically <http://hendrix.imm.dtu.dk/services/jerne/>.

# References

Allison, T., McCarthy, G., Nobre, A., Puce, A., and Belger, A. (1994). Human extrastriate visual cortex and the perception of faces, words, numbers, and colors. *Cerebral Cortex*, 4(5):544–554. PMID: 7833655.

Balslev, D., Nielsen, F. Å., Frutiger, S. A., Sidtis, J. J., Christiansen, T. B., Svarer, C., Strother, S. C., Rottenberg, D. A., Hansen, L. K., Paulson, O. B., and Law, I. (2002). Cluster analysis of activity-time series in motor learning. *Human Brain Mapping*, 15(3):135–145. <http://www3.interscience.wiley.com/cgi-bin/abstract/89011762/>. ISSN 1097-0193, [ defkat.dk — bibliotek.dk ].

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Epstein, R. and Kanwisher, N. (1998). A cortical representation of the local visual environment. *Nature*, 392(6676):598–601. PMID: 9560155. ISSN 0028-0836, [ defkat.dk — bibliotek.dk ].

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